

Course	Bachelor of Technology (B.Tech.)	Semester - 1
Type of Course	Engineering Science	
Prerequisite	Basic knowledge of Maths	
Course Objective	 Student will be able to solve problem based on successive differentiation and Leibnitz rule Student will be able to understand basic concept of partial differential equation. Student will be able to understand the application of partial differential equation. Student will be able to explain Lagrange's Method of Undetermined Multipliers. Student will be able to find the rank of matrix and able to solve system of equations 	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
					Marks		Total
Lecture	Tutorial	Lab	Credit SEE CIA LAB	LAB	Marks		
3	1	0	4	70	30	-	100

Cou	rse Content	Content T - Teaching Hours W - Weightage				
Sr.	Topics		Т	w		
1	Successive diff	erentiation Expansion of functions	15	25		
	Derivative of , nth Derivative	erentiability, Successive differentiation: nth Derivative of xm, nth Derivative of , nth Derivative of , nt nth Derivative of , nth Derivative of , nth Derivative of ,nth Derivative of , nth Derivative of , nth Deri of .Use of Partial Fraction.Leibnitz theorem for the nth Derivative of the Product of two Functions (V ination of the value of the nth Derivative of a function for x=0	vativ	-		
2	Partial derivati	ve	15	27		
	functions: hom chain rule: Diff	of a function of a function, which variable is to be regarded as constant. Euler's theorem on homogeneous functions, Euler's theorem on homogeneous functions (without proof), total derivative, a ferentiation of implicit function, partial differentiation of implicit function Jacobians.	and th	ne		
3	Application of	Partial differentiation	15	23		
	Approximation approximation	terpretation of partial Derivatives, Tangent plane and Normal line to a surface, Linearization and Lin , Partial Derivative with constrained variables, Taylor's expansions for functions of two variables, eri s, Maxima and Minima of functions of two variables, working rule to find Maximum and or Minimum y), Lagrange's method of undetermined multipliers.	rors a			
4	Matrix		15	25		
	the inverse of r Rank of Matrix	rices, review of determinant, elementary row and column transformation, elementary matrices, to c matrices by elementary transformation (Gauss Elimination), Rank of a matrix, Normal form (Canonic by Triangular Form, solution of simultaneous equations, consistency of a system of linear equations equations, vectors, linear dependence and independence of vectors, linear dependence and indeper c method.	al for	·m),		
		Total	60	100		

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	50	20	10	10	5	5





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Cour	e Outcomes					
At the	At the end of this course, students will be able to:					
CO1	tudent will be able to solve problem based on successive differentiation and Leibnitz rule.					
CO2	2 Student will be able to understand basic concept of partial differential equation.					
CO3	tudent will be able to understand the application of partial differential equation.					
CO4	tudent will be able to explain Lagrange's Method of Undetermined Multipliers.					
CO5	tudent will be able to find the rank of matrix and able to solve system of equations					

Reference Books 1. Higher Engineering Mathematics By Dr. B. S. Grewal 2 Higher Engineering Mathematics

	by DI. B. S. Glewal
2.	Higher Engineering Mathematics By B.V. Ramana, TMG
3.	Advance Engineering Mathematics By R.K. Jain & S.R.K. Iyenger Narosa Publishing House
4.	Advanced Engineering Mathematics By E. Kreyszig John Wiley & Sons
5.	Advanced Engineering Mathematics By C.Ray Wylie & Louis C. Barrett, TMG

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Course	Bachelor of Technology (B.Tech.) Semester - 1
Type of Course	Core Courses
Prerequisite	Basic knowledge of English
Course Objective	 Improved Language Proficiency: Enhance reading, writing, listening, and speaking skills in English. Cultural Literacy: Develop an understanding of the cultural and historical context of English-speaking regions. Critical Thinking: Foster analytical thinking and the ability to interpret and evaluate English texts. Effective Communication: Gain confidence in expressing ideas and opinions effectively in both written and oral forms. Literary Appreciation: Explore and appreciate various literary genres and styles in English literature.

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	Marks		Total
Lecture	Tutorial	Lab	Credit	redit SEE CIA LAB	LAB	Marks	
3	0	0	3	70	30	-	100

Cour	Course Content T - Teaching Hours W - Weightage				
Sr.	Topics		т	w	
1	Fundamentals	of grammar	11	25	
	Preposition, Int	n (Noun, Pronoun, Adjective, Verb, Adverb, Conjunction, terjection) Article tion of tenses with respect to time, All tenses & their			
2	Fundamentals	of grammar	11	25	
	comparison I (F	tences & Clauses, "WH's Concepts, Understanding, Sentences, Punctuation I, Degre Positive, amp; Superlative), Tenses (Introduction & Usage)	e of		
3	Self improvem	ent , Analyzing the body language	12	25	
		e, Self Management Analyzing body languages, Do's and Don'ts, Impacts of body language			
4	Fundamentals	of grammar	11	25	
	Modal Verbs, A	uxilaries, Vocabulary (Roots, Prefix, Sufix, Homonyms, Synonyms & Antonyms)			
		Total	45	100	

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy					
Level	Understanding	Analyze	Evaluate	Create	
Weightage	25	25	25	25	





Cour	se Outcomes					
At the	At the end of this course, students will be able to:					
CO1	Enhance reading, writing, listening, and speaking skills in English.					
CO2	2 Develop an understanding of the cultural and historical context of English-speaking regions.					
CO3	CO3 Foster analytical thinking and the ability to interpret and evaluate English texts.					
CO4	Gain confidence in expressing ideas and opinions effectively in both written and oral forms.					
CO5	Explore and appreciate various literary genres and styles in English literature.					

Reference Books

	High School English Grammar & Composition (TextBook) By Wren & Martin Blackie
2.	Learn English vocabulary at a Glance By Dr. Rakesh Bharadwaj Dr. Rakesh Bharadwaj

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Course	Bachelor of Technology (B.Tech.)	Semester - 1
Type of Course	Core Courses	
Prerequisite	Basic Knowledge of Physics	
Course Objective	To study the basics of Sound and waves. To observe and study characteristics of diode. To study Fiber technology Fiber technology. To learn about superconditivity and magnetic materials. Study about the nanoparticles.	

Teaching Scheme (Contact Hours)				Ass	essment Scheme		
				Theory	Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	-	2	4	70	30	50	150

Cour	rse Content	T - Teaching Hours W -	Weig	ghtage
Sr.	Topics		т	w
1	Acoustics & Ul	trasonic	10	15
	affecting acous	of Sound, Loudness, Weber - Fechner law, Absorption Coefficient, Reverberation, Sabine's formula, F stics of buildings and their remedies. Introduction and production of ultrasonic wave, properties and Determination of velocity and application of ultrasonic in Engineering, Application of ultrasonic wave	deteo	
2	Dielectrics & B	and Theory	10	15
	between Diele Effective mass	tant, Polar and Non polar Molecules, Polarization of a Dielectric Material, Three electric vectors, Rela ctric constant and susceptibility, Gauss's law in Dielectrics, Types of polarity, Energy stored in dielect of Electron, Concept of hole, Energy band structure of conductors, insulator and semi conductor, r, Intrinsic and Extrinsic semiconductor, types of diodes (simple diode, Zener diode).		eld
3	Lasers & Fibre	Optics	10	10
	Population Investigation Semiconductor fibre optics, Sir	f laser, Absorption, Spontaneous and Stimulated Emission, Relation between Einstein's 'A' and 'B' Co ersion, Optical Pumping, Characteristics of laser beam, Action of laser, Ruby laser, Gaseous laser, r laser, Application of Lasers. Introduction of Fibre Optics, Acceptance angle and numerical aperture, ngle and multiple modes, Mode of Propagation of wave in optical fibres, Attenuation, Signal loss and ibre optics advantages of Fibre optics.	Туре	-
4	Superconductiv	vity & Magnetic Material	8	10
	Hc, High Tc- Lo Magnetic Mate	o superconductivity, Types of Superconductor, Properties of Superconductor, Tc-Jc-Hc, Numerical bas w Tc superconductors, Application of super conductors, Maglev, Josephson effect, SQUID Introducti erials, Basic important terms in magnetism, Classification of Magnetic Materials – Diamagnetic, Paran , Anti ferromagnetic, Ferrimagnetic Materials. Comparison between Dia, Para and Ferromagnetic Materials	on of nagn	etic,
5	Nanophysics &	Advanced Engineering Materials	10	10
	milling method Metallic Glasse	o nano science-nano materials, Classification of nano structures, Synthesis Methods – Sol-Gel techr d, Chemical Vapour Deposition(CVD), Carbon Nanotubes (CNTs) - Properties and Applications Introd es – Preparation (Melt Spinning Process), Properties, Applications, Shape Memory Alloys (SMA), Ten formation, Stress Induced Transformation, Super elasticity, Applications, Solar Cells (self study/projec Total	ductio npera	on of ature
L		IOtal	-0	

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Suggested Distri	ibution Of Theory	Marks Using Bloc	om's Taxonomy	
Level	Remembrance	Understanding	Application	Analyze
Weightage	10	20	30	10

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course Outcomes

At the	At the end of this course, students will be able to:					
CO1	Understand acoustics and conditions for good hall design.					
CO2	Analyze the concept of band theory, dielectric properties of solids and thereby study diode fundamentals.					
CO3	Develop the ability to make proper understanding, precautions & design specific to LASER and Fiber optics components with its applications.					
CO4	Discuss about superconductivity and magnetic properties of materials.					
CO5	Interpret properties of nanomaterials and its applications.					

Refe	erence Books
1.	Engineering Physics (TextBook) By G.VIJAYAKUMARI VIKAS 8th
2.	Engineering Physics (TextBook) By K. RAJGOPALAN
3.	Engineering Physics (TextBook) By ABHIJIT NAYAK
4.	Engineering Physics By S S PATEL ATUL PRAKASHAN

List of	f Practical			
1.	To observe and draw the V-I characteristic of a PN Junction diode in forward bias and reverse bias.			
2.	To observe and	draw the V-I characteristic of a Zener diode in forward bias and reverse bias.		
3.	To study x-rays	diffraction.		
4.	To find waveler	ngth of sodium light using x-rays diffraction.		
5.	To determine th	ne particle size of the given lycopodium powder using laser diffraction method.		
6.	To study & dete	ermine Michelson Morley experiment for spatial theory of relativity.		
7.	To determine th	ne wavelength of the given laser source of light using grating.		
8.	Determine freq	uency of tuning fork using Sonometer.		

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Course	Bachelor of Technology (B.Tech.) Semester - 1
Type of Course	Core Courses
Prerequisite	A basic understanding of science and mathematics.
Course Objective	 Understand key concepts from economic, political, and social analysis as they pertain to the design and evaluation of environmental policies and institutions. Appreciate concepts and methods from ecological and physical sciences and their application in environmental problem solving. Appreciate the ethical, cross-cultural, and historical context of environmental issues and the links between human and natural systems. Reflect critically about their roles and identities as citizens, consumers and environmental actors in a complex, interconnected world.

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	/ Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
4	0	0	4	70	30	-	100

Cour	se Content	T - Teaching Hours W -	Weig	htage
Sr.	Topics		т	w
1	The multidiscip	linary nature of environmental studies.	15	20
	atmosphere of	Science – definition, scope & importance, Evolution of the universe, origin of the earth; solar syster the primitive earth, abiotic component of environment, Environmental balance, balance in O2 and C e; balance in predator and prey population.		۱ air;
2	Ecology		15	20
	and structure of	ranches, scope of Ecology and its relation to other divisions of sciences; autecology and synecology, (of ecosystem, functions of ecosystem, Types of Ecosystems, Concept of habitat; Significance of ecolo plogical adaptation in plants and animals.		≥pt
3	Ecosystem		15	20
	etc.The natural	cope of environmental chemistry, chemical toxicology, hazardous chemicals, carcinogens, occupier, o cycles of the environment, Ozone depletion –causes and effects; Global warming – major green hou ects; <u>Acid rain –causes and effects, Acid – base reactions in water</u> .		
4	Biogeochemica	l cycles	15	20
	cycle Environm	l cycles and Environmental Pollution Biogeochemical cycles, Carboncycle, Nitrogen cycle, Oxygen cy ental Pollution, Types of Environmental Pollution, <u>Water Pollution</u> , Air Pollution, Land and Noise Pol in environment sciences		
		Total	60	80

Suggested Distr	ibution Of Theory	Marks Using Bloo				
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	40	30	5	5	10	10

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Cour	se Outcomes					
At the	At the end of this course, students will be able to:					
CO1		y concepts from economic, political, and social analysis as they pertain to the design and evaluation of policies and institutions.				
CO2	Appreciate con solving	cepts and methods from ecological and physical sciences and their application in environmental problem				
CO3	Appreciate the natural system	ethical, cross-cultural, and historical context of environmental issues and the links between human and s.				
CO4	Reflect critically interconnected	y about their roles and identities as citizens, consumers and environmental actors in a complex, world.				

Refe	erence Books	
1.	Textbook of Environm By Universities Press (nental (India) Private Ltd, Hyderabad. Erach Bharucha Second edition,2013
2.	Environmental Science By Daniel B Botkin & E	c es Edward A Keller John Wiley & Sons.

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Subject Syllabus 03010101-T - ELEMENTS OF MECHANICAL

Course	Bachelor of Technology (B.Tech.)	Semester - 1
Type of Course	Core Courses	
Prerequisite	Zeal to learn the subject	
Course Objective	 To objective is to impart training to help the students to develop engineering skill on ba mechanical engineering. By this course student can gain knowledge of basic equipment kn To Looking the wide field of the engineering there is a need of basic mechanical course. 	nowledge.

Teaching Scheme (Contact Hours)				Assessment Scheme			
	Tutorial			Theory Marks			Total
Lecture		Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Cour	se Content	T - Teaching Hours W -	Weig	htage
Sr.	Topics		т	w
1	Introduction		6	13
	volumes, thern	Sources of energy, Types of prime movers, Pressure, Work, Power, temperature, Systems and contr nodynamic properties, state and equilibrium processes and cycles, Enthalpy, Entropy, Efficiency, zerc cs. Forms of Energy, energy transfer by work and heat, First and second law of thermodynamics		w of
2	Properties of g	ases	5	12
		e's law, Charle's law, Combined gas law, Gas constant, Internal energy, Relation between Cp and Cv, I ess, Constant volume process, Constant pressure process, Isothermal process, Polytropic process, Ad		
3	Properties of S	team	6	13
		team formation, Types of Steam, Enthalpy, Specific volume of steam and dryness fraction of steam, tables, Measurement of dryness fraction, Bucket calorimeter, Throttling calorimeter, Separating calc rimeter.		
4	Heat Engines		5	13
	-	nd their classifications, working substances, converting machines, Essential elements of heat engines Carnot cycle, Rankine cycle, Ottocycle, Diesel cycle.	s, Hea	t
5	Steam Boilers		6	13
	Study of steam	, boilers, fire tube and water tube boilers, its accessories and mountings.		
6	Internal Combu	ustion Engines	6	13
	Otto, Diesel an	lassification and brief description of I.C. engines mechanism, 4-Stroke and 2-Stroke petrol and diese d Dual cycles and their air standard efficiencies and mean effective pressures. Comparison of petrol a e efficiencies and performance	-	-





Subject Syllabus 03010101-T - ELEMENTS OF MECHANICAL

ENGINEERING

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Pumps

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Cour	se Content	T - Teaching Hours W -	Weig	ghtage
Sr.	Topics		т	w
	Introduction, R pumps.	eciprocating pump, types and operation, Air Chamber, Centrifugal pumps, Priming, Positive displace	ment	:
8	Air Compresso	rs	4	8
		nd classification of air compressor, Reciprocating compressors, Operation of a compressor, Work for ower required, Reciprocating compressor efficiency, Rotary compressors.		
9	Refrigeration &	Air Conditioning	3	7
	Introduction, R conditioners.	efrigerant, Types of refrigerators, Vapour compression refrigerating system, Window and split air		
		Total	45	100

Suggested Distri				
Level Remembrar		Understanding	Application	Analyze
Weightage	30	30	20	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Cour	se Outcomes					
At the end of this course, students will be able to:						
CO1	Discuss the various sources of energy and basic terminology of Mechanical engineering					
CO2	Make calculations for commonly used working fluids i.e. ideal gases and steam					
CO3	Analyze various heat engine cycles and understand construction and working of IC engines					
CO4	Discuss working and applications of steam boilers and various energy conversion systems					

Reference Books

nen	
1.	Elements of Mechanical Engineering By K. P. Roy and Prof. S. K. Hajra Chaudhary Media Promoters & Publishers Pvt. Ltd.
2.	Fundamental of Mechanical Engineering By G.S. Sawhney Prentice Hall
3.	Elements of Mechanical Engineering By N M Bhatt and J R Mehta Mahajan Publishing House
4.	Basic Mechanical Engineering By Pravin Kumar Pearson Education
5.	Fundamental of Mechanical Engineering By G.S. Sawhney PHI Publication New Delhi
6.	Elements of Mechanical Engineering By Sadhu Singh S. Chand Publication
7.	Introduction to Engineering Materials By B.K. Agrawal McGraw Hill Publication, New Delhi

List of Practical

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1.	To demonstrate & study of different types of boilers
2.	To demonstrate & study of different types of boiler mountings & accessories
3.	To study about different types of calorimeters
4.	To demonstrate & study of I.C. engine
5.	To carry out performance test on centrifugal pump
6.	To carry out performance test on Reciprocating pump
7.	To find out different operating parameters and to do performance of two stage air compressor
8.	To study about refrigeration system & Air conditioner.

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Course	Bachelor of Technology (B.Tech.)	Semester - 1
Type of Course	Core Courses	
Prerequisite	Zeal to learn the subject	
Course Objective	 Understand the standards and common cases as well as dimensioning in technical draw Able to develop multi-aspect sketches, sectional views and geometries of complex parts Visualize objects in all dimensions and learn displaying technique for graphical presentation 	

Teaching Scheme (Contact Hours)				Assessment Scheme				
	Tutorial		Credit	Theory Marks			Total	
Lecture		Lab		SEE	CIA	LAB	Marks	
2	-	4	4	70	30	50	150	

Cou	rse Content	T - Teaching Hours W	- Weig	ghtage			
Sr.	Topics		т	w			
1	Introduction to	engineering Graphics	2	10			
	Drawing instru	ments and accessories, BIS – SP 46. Use of plane scales, Diagonal Scales and Representative Fraction					
2	Engineering Cu	rves	5	20			
		nd application of Engineering Curves, Construction of Conics, Cycloidal Curves, Involutes and Spirals agent to each curve.	along	ι with			
3	Projections of I	Projections of Points and Lines					
		principal planes of projections, Projections of the points located in same quadrant and different qu ine with its inclination to one reference plane and with two reference planes. True length and inclin planes.		-			
4	Projections of I	Planes	4	10			
		planes (polygons, circle and ellipse) with its inclination to one reference plane and with two reference iliary plane method for projections of the plane	e pla	nes,			
5	Projections of S	Solids and Section of solids	4	10			
		f solids. Projections of solids (Cylinder, Cone, Pyramid and Prism) along with frustum with its inclinate and with two reference planes. Section of such solids and the true shape of the section	tion to	o one			
6	Orthographic P	rojections	6	20			
		of projection along with classification, Projections from the pictorial view of the object on the pr from front, top and sides using first angle projection method and third angle projection method, fu	-				
7	Isometric Proje	ections and Isometric View or Drawing	5	20			



Course Content		T - Teaching Hours W -	Weig	ghtage
Sr.	Topics		т	w
	Isometric Scale	, Conversion of orthographic views into isometric projection, isometric view or drawing		
		Total	30	100

Suggested Distri	ibution Of Theory				
Level	Remembrance	Understanding	Application	Analyze	Create
Weightage	20	20	10	10	40

Cour	Course Outcomes				
At the	At the end of this course, students will be able to:				
CO1	Know and understand the conventions and the methods of engineering drawing				
CO2	2 Interpret engineering drawings using fundamental technical mathematics.				
CO3	3 Construct basic and intermediate geometry and comprehend the theory of projection.				
CO4	4 Improve their visualization skills so that they can apply these skills in developing new products				
CO5	5 Improve their technical communication skill in the form of communicative drawings				
CO6	se computer software for engineering drawing.				

Refe	rence Books
1.	A Text Book of Engineering Graphics By P.J.Shah S.Chand & Company Ltd
2.	Elementary Engineering Drawing By N.D.Bhatt Charotar Publishing House
3.	Engineering Drawing By N.D.Bhatt Charotar publication

List of	Practical	
1.	Lettering and Dimensioning	
2.	Engineering Curves	
3.	Loci of Points	
4.	Projection of points and line.	
5.	Projections of Plane and solid	
6.	Development of surfaces	
7.	Orthographic Projection.	
8.	Isometric Projection.	

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Course	Bachelor of Technology (B.Tech.)	Semester - 1
Type of Course	Core Courses	
Prerequisite	Basic Computer Fundamentals	
Course Objective	 To understand basic computer knowledge and programming structure 2 To Learn programs for conditional, branching looping. To develop application using array, structure, function, pointer and file 	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Sr.	Topics	Т	w				
1	Introduction	15	20				
	Fundamental of Computer						
	Basic block diagram of Computer components, has algorithm	dware, software, memory, generation of computer, Flowcharts and					
	Overview of C						
	Introduction, Importance of C, Sample C programs	, Basic structure of C programs, Programming style, Executive a C prog	gram.				
	Constants, Variables, and Data Types	Constants, Variables, and Data Types					
	Introduction, Character Set, C tokens, Keywords and Identifiers, Constants, Variables, Data types, Declaration of Variables, assigning values to variables, Defining symbolic constants.						
	assigning values to variables, Denning symbolic co	nstants.					
	Operators and Expression	nstants.					
	Operators and Expression Introduction, Arithmetic of Operators, Relational Operators, Bit-	Operators, Logical Operators, Assignment Operators, Increment and wise Operators, Special Operators, Arithmetic Expressions, Evaluatior Some computational problems, Type conversions in expressions, Oper					
2	Operators and Expression Introduction, Arithmetic of Operators, Relational Operators, Conditional Operators, Bit- expressions, Precedence of arithmetic operators, S	Operators, Logical Operators, Assignment Operators, Increment and wise Operators, Special Operators, Arithmetic Expressions, Evaluatior Some computational problems, Type conversions in expressions, Oper	rator				
2	Operators and Expression Introduction, Arithmetic of Operators, Relational Operators, Decrement Operators, Conditional Operators, Bit- expressions, Precedence of arithmetic operators, S precedence and associatively, Mathematical funct Management Input and Output Operators	Operators, Logical Operators, Assignment Operators, Increment and wise Operators, Special Operators, Arithmetic Expressions, Evaluatior Some computational problems, Type conversions in expressions, Oper ion	rator 20				
2	Operators and Expression Introduction, Arithmetic of Operators, Relational O Decrement Operators, Conditional Operators, Bit- expressions, Precedence of arithmetic operators, S precedence and associatively, Mathematical funct Management Input and Output Operators Introduction, reading a character, writing a charace	Operators, Logical Operators, Assignment Operators, Increment and wise Operators, Special Operators, Arithmetic Expressions, Evaluatior Some computational problems, Type conversions in expressions, Oper ion	rator 20				
2	Operators and Expression Introduction, Arithmetic of Operators, Relational Operators, Decrement Operators, Conditional Operators, Bitexpressions, Precedence of arithmetic operators, Siprecedence and associatively, Mathematical funct Management Input and Output Operators Introduction, reading a character, writing a character, uput function Decision-Making statement Introduction, Decision-making with IF statement, Statement, Statement	Operators, Logical Operators, Assignment Operators, Increment and wise Operators, Special Operators, Arithmetic Expressions, Evaluatior Some computational problems, Type conversions in expressions, Oper ion	rator 20				

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Cou	rse Content	T - Teaching Hours W -	Wei	ghtage
Sr.	Topics		Т	w
	Decision-Makir			
	Introduction, ti	ne WHILE statement, the DO statement, and The FOR statement, Jump in loops Break and continue.		
	Array			
	Introduction, One-dimensional arrays, Two-dimensional arrays, Initialization of two-dimensional arrays, Concept of Multidimensional arrays			
4	Handling of Ch	aracter strings	15	20
	Introduction, Declaring and initializing string variables, reading string from the terminal, writing a string to the s Arithmetic operations on characters, Putting string together, String Operations String Copy, String Compare, St Concatenation and String Length, String Handling functions.		en,	
	User-Defined F	unctions		
	category of fun	Need for user-defined functions, The form of C function, Return values, and their types, Calling a fun ctions, No arguments and no return values, Arguments with return values, Handling of non-integer f tions, Recursion, Functions with arrays, The scope and Lifetime of variables in functions, ANSI C func	unct	ions,
5	Structures and	Unions	10	20
	Introduction, Structure definition, giving values to members, Structure initialization, Comparison of structure structures, Arrays within structures, Structures within Structures, Structures, and functions, Unions, Size of st Bit fields.		-	
	Pointers			
	variable throug	nderstanding pointers, Accessing the address of a variable, Declaring and initializing pointers, Access th its pointer, Pointer expressions, Pointer increments and scale factor, Pointers and arrays, Pointers gs, Pointers and Functions, Pointers, and structures. Dynamic memory allocation.	-	
	File Manageme	ent in C		
	Introduction, D arguments	efining files and their Operations, Error handling during I/O operations, Random access files, Comma	nd li	ne
		Total	60	100

Suggested Distri				
Level	Remembrance	Understanding	Application	Analyze
Weightage	10	30	30	30

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Cour	se Outcomes				
At the	At the end of this course, students will be able to:				
CO1	Formulate algo	rithm/flowchart for given arithmetic and logical problem			
CO2	2 Translate the algorithm/flowchart into C program using the correct syntax and execute it.				
CO3	O3 Write a program using branching ,looping, iteration and recursion.				
CO4	Implement sim	ple program using structure and Union.			
CO5	Implement sim	ple program using array and pointer.			

Reference Books 1. Let Us C (TextBook) By Yashwant Kanetker | BPB Publication

	By Yashwant Kanetker BPB Publication
2.	ANSI C
	By Balaguruswami Wiley India Pvt Ltd
3.	"Computer programming"
	By Ashok N. Kamthane Pearson Education

List of Practical

1.	Write a program to display "Hello Computer" on the screen.					
2.	Write a C program to display Your Name, Address and City in different lines.					
3.	Write a C program to find the area of a circle using the formula: Area = PI * r.					
4.	Vrite a C program to print the multiply, addition, division & subtraction value of two accepted numbers.					
5.	Vrite a C program to swap a variable value of no1 and no2.					
6.	Vrite a program to find a maximum from given two numbers.					
7.	Vrite a program to find a minimum from given two numbers.					
8.	Vrite a program to find a maximum from given three numbers.					
9.	Vrite a program to find a minimum from given three numbers.					
10.	Vrite a C program to print a multiplication table from 1 to 12.					
11.	Vrite a C program to find addition of 45 to 65 using loop.					
12.	Vrite a C program to check whether a number is prime or not.					
13.	Vrite a C program to show month using Switch statement.					
14.	Vrite a C program to print the 3x3 array.					
15.	Vrite C program to print range of 101 to 130 using array.					
16.	Vrite a C program to find the length of the given string.					
17.	Write a C program to copy one string into another string.					
18.	Write a C program to concate (merge) the two strings.					
19.	Vrite a C program to print the following shape.					
20.	Vrite a C program to find the addition of two values using function.					

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Course	Bachelor of Technology (B.Tech.)	Semester - 2
Type of Course	Engineering Science	
Prerequisite	03000101-T - MATHEMATICS-I	
Course Objective	To equip students with advanced mathematical techniques and tools essential for solving engineering and science problems.	complex

Teaching Scheme (Contact Hours)					Ass	essment Scheme			
						Theory Marks			Total
Lecture	Tutorial	Tutorial Lab	Credit	SEE	CIA	LAB	Marks		
3	1	0	4	70	30	-	100		

Cou	rse Content	T - Teaching Hours W -	Weig	htage
Sr.	Topics		т	w
1	Review of the	maxima & minima, point of inflexion, Asymptotes, Curve Tracing	13	28
	x-axis, Asympt parallel to y-ax symmetry abo	maxima & minima, point of inflexion. Introduction of Asymptote, Types of Asymptotes: Asymptote p ote parallel to y-axis, oblique Asymptote, Rules to find Asymptote parallel to x-axis, Rules to find Asy is, Rules to find Curve Tracing oblique Asymptote, problems based on Asymptote. Multiple point, cu ut x-axis, symmetry about y-axis, symmetry about x=y line, symmetry about opposite coordinate, Or ept, tracing of curve.	/mptc sp, nc	ote
2	Gamma Functi	on & Beta Function	10	22
	Relation betwe	amma function, the value of Gamma(without proof), Problem based on Gamma function, Beta func een Beta and Gamma function, Show that B(m, n)=B(n, m), Problem-based on Beta Function, applicat Define Dirichlet integral, Problem-based on Dirichlet integral.		
3	Double and tri	ple integral	9	20
		Double Integral, Problems based on Double Integral, Change of order of integration, Problems based Change of variables, Problem based on Change of variables, Triple integral, Problem based on Triple		-
4	Differential of	Vector	6	14
	-	Point function, Gradient, Problems based on Gradient of a vector, Divergence of a vector, Problems b I of a vector, Problems based on curl and their physical interpretations.	ased	on
5	Integration of	Vector	7	16
	• • •	roblems based on line integral, Surface integral, problems based on Surface integral, Volume integral	al,	
	theorem(witho	d on Volume integral, Green's theorem(without proof) and problems based on Green's theorem, Sto out proof), problems based on Stoke's theorem, Gauss divergence theorems (without proof), probler gence theorems.		sed

Suggested Distr	Marks Using Bloc					
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	50	20	10	10	5	5

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Cour	se Outcomes						
At the	At the end of this course, students will be able to:						
CO1	1 Student will be able to tracing a curve able to explain relation between Gamma and beta function.						
CO2	Student will able to solve double and triple integral and change of variable in integral.						
CO3	3 Student will able to understand gradient, divergence and curl.						
CO4	Student will be able to use vector integration.						
CO5	Student will be able to solve problem based of Green's theorem, Stock's theorem and Gauss divergence theorem.						

Reference Books

1.	Higher Engineering Mathematics By Dr. B. S. Grewal
2.	Advanced engineering mathematics By Mishra V P V P Mishra Publishers, New Delhi 2009

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Course	Bachelor of Technology (B.Tech.) Semester - 2				
Type of Course Skill Enhancement Courses					
Prerequisite An open mindset and willingness to cultivate personal growth through soft skills development.					
Course Objective	 Effective Communication: Enhance verbal and non-verbal communication skills for interpersonal and professional success. Self-Confidence: Build self-assurance and assertiveness in various personal and professional scenarios. Team Collaboration: Develop teamwork, leadership, and conflict resolution skills for better collaboration. Emotional Intelligence: Improve self-awareness and empathy to manage emotions and relationships effectively. Adaptability and Resilience: Foster adaptability and resilience to navigate challenges and change with confidence. 				

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	/ Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	0	3	70	30	-	100

Course Content		T - Teaching Hours W -	Weig	htage			
Sr.	Topics		т	w			
1	Introduction to	o soft skill	15	25			
	-	ntroduction to soft skill, Types of soft skill (communication, empathy, leadership, time management, onflict resolution, listening skill,) Difference between soft skill and hard skill, IQ,SQ,EQ and emotion	L L				
2	Habits 7						
	Guiding Principles, Identifying Good And Bad Habits, Habit Cycle; Breaking Bad Habits, Using The Zeigarnik Effect For Productivity And Personal Growth, Forming Habits of Success						
3	Personality dev	velopment	25	8			
	Meaning of per	rsonality, elements of personality, Determents of personality, Personal development plan					
4	Self-manageme	ent skill	15	25			
	-	nent (planning, scheduling and meeting), Emotion and stress management, SWOT analysis, Etiquettes onal grooming (Appearance, Dressing)	s and				
		Total	62	83			
			I I				

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy					
Level	Understanding	Analyze	Evaluate	Create	
Weightage	25	25	25	25	

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Cour	se Outcomes						
At the	At the end of this course, students will be able to:						
CO1	CO1 Effective Communication: Enhance verbal and non-verbal communication skills for interpersonal and professional success.						
CO2	O2 Self-Confidence: Build self-assurance and assertiveness in various personal and professional scenarios.						
CO3	CO3 Team Collaboration: Develop teamwork, leadership, and conflict resolution skills for better collaboration.						
CO4	04 Emotional Intelligence: Improve self-awareness and empathy to manage emotions and relationships effectively.						
CO5	Adaptability and Resilience: Foster adaptability and resilience to navigate challenges and change with confidence.						

Reference Books 1. Soft skill know the self and know the world (TextBook) By Dr. K. Alex –S.chand | PHL learning Pvt. Ltd. New Delhi 2. Personal growth and wealth By Dale Carnegie , Napoleon Hill, Dr. Joseph Murphy

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Course	Bachelor of Technology (B.Tech.)	Semester - 2
Type of Course	Engineering Science	
Prerequisite	Zeal to learn the subject	
Course Objective	Understand chemical principles and applications in engineering contexts and processes	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
			Theory Marks		/ Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Cour	rse Content	T - Teaching Hours W -	Weig	ghtage
Sr.	Topics		т	w
1	Electrochemist	ry	12	25
	chemical cell (oncept of electrochemistry, Differences between Metallic Conductors and Electrolytic Conductors, E or) Galvanic cell, Differences between Galvanic cell and Electrolytic cell., Single electrode potential, Si ntial, Nernst Equation,Reference Electrodes(Quinehydrone Electrode).		
2	Material Chem	istry	12	25
	Thermoplastics RUBBER:-Natu	olymers-classification with examples, polymerization-addition, condensation and co- polymerization and thermosetting plastics; Compounding of plastics; Preparation, properties and applications of N ral rubber its process and vulcanization, elastomers, Buna-s Lubricants: Classification with examples, cosity, flash, fire, cloud and pour point.	ylon-	
3	Corrosion And	Its control	9	20
	Corrosion, Cau methods, Meta	ses of corrosion, Theories of corrosion, Types of corrosion, Factors effecting corrosion, Corrosion cor allic coatings	ntrol	
4	Chemical Aspe	cts of Biotechnology & Battery chemistry	15	30
	Fermentation,	pect of Biotechnology Definition, Benefits through biotechnology – Agriculture, Food quality, Media Fermentation processes, Enzymes and its application in industries, Bio fuels and Bio membrane (b) tteries, Primary Batteries, Secondary Batteries, Differences between Primary and secondary batteries	BATT	
		Total	48	100

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Level	Understanding Application		Analyze			
Weightage	20	60	20			

Cour	se Outcomes				
At the	At the end of this course, students will be able to:				
CO1	After completion	on of this course students will able to 1. Apply the knowledge of electrochemistry and its reactions.			
CO2	2 2.Analyze the Different types of polymeric materials				
CO3	3. Apply the kn	owledge of corrosion to prevent it			
CO4	4. Understand	he different aspects of biotechnology			

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Refe	rence Books
1.	Essentials of Physical chemistry By B. S. Bahl & Arun Bahl S Chand, 2012
2.	Engineering Chemistry By Jain and Jain
3.	'Vogel's Textbook of Quantitative Chemical analysis By G. H. Jeffery, J. Bassett, J. Mendham & R. C. Denney 5/E, ELBS (English Language Book Society) Longman
List of	f Practical
1.	Determination of alkalinity in the given water sample
2.	Identification of Functional groups in Organic Compound systematic procedure
3.	Estimation of Chloride contents in Water sample – Argentometric Method
4.	Estimation of Dissolved Oxygen (DO) in water Sample (Winkler's method).
5.	Estimation of Hardness of Water sample – EDTA Method
6.	Determination of approximate pH of a given solution using pH indicators
7.	Determination of Molecular Weight and Degree of Polymerization – Viscometry Method

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Course	Bachelor of Technology (B.Tech.) Semester - 2
Type of Course	Core Courses
Prerequisite	Zeal to learn the subject
Course Objective	 The objective of this Course is to provide an introductory treatment of Engineering Mechanics to all the students of engineering, with a view to prepare a good foundation for taking up advanced courses in the area in the subsequent semesters. This course provides basic fundamentals of how to determine stress and deformation in a wide range of simple, practical structural problems, and an understanding of the mechanical behavior of materials under various load conditions.

Teaching Scheme (Contact Hours)					Ass	essment Scheme		
				Theory	/ Marks		Total	
Lecture	Tutorial	Lab	Credit	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150	

Course Content T - Teaching Hours W				htage		
Sr.	Topics		т	w		
1	Introduction		5	13		
	Scalar and vect	or quantities, absolute and derived units, The science of mechanics, fundamental principles, SI units.				
2	Fundamentals	of Statics	10	20		
	Coplanar concu	urrent and non-concurrent force system: Resultant, Equilibrant, Free body diagrams.				
	Coplanar concurrent forces:- Resultant of coplanar concurrent force system by analytical and graphical method, Law of triangle of forces, Law of polygon of forces, Equilibrium conditions for coplanar concurrent forces, Lami's theorem. Application of statically determinate pin – jointed structures.					
	Coplanar non-concurrent forces:- Moments & couples, Characteristics of moment and couple, Equivalent couples, Force couple system, Varignon's theorem, Resultant of non-concurrent forces by analytical method, Equilibrium conditions of coplanar non-concurrent force system, Application of these principles.					
3	Centre of gravi	ity and Moment of Inertia	5	13		
	-	ty of curves, plane areas and bodies, Pappus Guldinus theorem I & II, method of integration, Area mo noment of inertia, M.I. of flywheel, Different methods of M.I., law of parallel axis, law of perpendicul				
4	Friction		5	13		
	Theory of friction	on, Types of friction, inclined plane friction, ladder friction, wedge friction, belt and rope friction				
5	Simple Lifting I	Machines	5	13		
		mechanical advantage, efficiency, reversibility, Law of machines, simple wheel & axle, differential wh chase crab winch, differential wheel & axle, pulley & pulley block.	eel &			





6 Dynamics of Particles

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Cou	rse Content	T - Teaching Hours W -	Weig	ghtage
Sr.	Topics		Т	W
	free vibration	s principle, motion of connected bodies, motion along inclined planes, impulse and momentum, Sing Physical and Mechanical properties of materials:- Properties related to axial, bending and torsional a nness, hardness, proof stress, factor of safety, working stress, and load factor.		-
7	Stresses & Str	ains	5	8
	hardening, sec volumetric, Po	geneous, isotropic materials, limit of elasticity and proportionality, yield limit, ultimate strength, strai ction of composite materials, prismatic and non prismatic sections Strains:- Linear, shear, lateral, ther pisson's ratio. Stresses:- Normal stresses axial- tensile and compressive, shear and complementary sh oop. Applications to composite material stepped and tapered bars.	mal a	ind
8	Beams		4	7
	force , Bending	orts, Types of beams, Types of loads, determinate and indeterminate beams. Bending moments and s g moment and shear force diagrams for statically determinate beams subjected to couples, connected		
	uniformly dist	ributed loadings, relation between bending moment, shear force and rate of loading, point of contra		

Suggested Distr	ibution Of Theory				
Level	Remembrance	Understanding	Application	Analyze	Evaluate
Weightage	30	30	10	10	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Cour	se Outcomes			
At the	e end of this cou	rse, students will be able to:		
CO1	Solve practical	problems of engineering by applying fundamental principles of mechanics & principles of equilibrium.		
CO2	2 Calculate stability of systems using fundamentals of friction and its importance through simple applications.			
CO3	Determine stre	sses and strains under axial & thermal loads.		
CO4	Apply principles	s of statics to analyze statically determinate beams, cables and trusses.		

Refe	erence Books	
1.	Strength of Ma By S. Ramamru	terials tham S.Chand Publication
2.	Applied Mecha By B.Junarkar 8	nics « H. J. Shah Charotar publication
3.	Engineering Mo By M.N.Patel	echanics Mahajan publication

List o	f Pra	ctical		
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2. Warm and warm Wheel

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3.	Simple Lifting Machine
4.	Lami's Theorem
5.	Simple Wheel & Axle
6.	Equilibrium of coplanar concurrent forces
7.	Equilibrium of Non-coplanar concurrent forces
8.	Single purchase crab
9.	Double purchase crab

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Course	Bachelor of Technology (B.Tech.)	Semester - 2
Type of Course	Core Courses	
Prerequisite	Zeal to learn the subject	
Course Objective	 The objective is to impart training to help the students to develop engineering skill sets This exercise also aims in inculcating respect for physical work and hard labor in addition amount of value addition by getting exposed to interdisciplinary engineering domains. 	

Т	eaching Scheme (Contact Hours)			Ass	essment Scheme	
Lecture	Tutorial	Lab	Credit	Theory	v Marks	LAB	Total Marks
0	0	4	4	-	-	100	100

Cour	rse Content	T - Teaching Hours W -	Weig	ghtage
Sr.	Topics		т	w
1	Introduction &	Safety	15	25
		the safety and secure working culture in industries and workshops. To learn safety rules of workshop in industry regarding safety act.	os. Ru	ıles
2	Sheet Metal Sh	ор	15	25
		tools and operations involved in sheet metal fabrication such as shearing, bending, joining (locked gr se like tray, Funnel etc.	oves	joint,
3	Fitting Shop		15	25
		o tool and measuring instruments, their use, safe keeping, safety precautions Practical exercises invol marking, squareness, chipping etc.	ving	
4	Carpentry Sho	p	15	25
	Introduction to various operation	o tools, instruments and equipments required to shape wooden block. Exercise on cutting, filling and ions on woods.	othe	r
		Total	60	100

Suggested Distr	ibution Of Theory	Marks Using Bloc	om's Taxonomy	
Level	Remembrance	Understanding	Application	Create
Weightage	20	20	20	40

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Course Outcomes At the end of this course, students will be able to: CO1 Understand various manufacturing processes in machine shop and perform basic operations of welding, fitting, smithy and carpentry work. a) Perform basic operations of welding, fitting, smithy and carpentry work. b) Explain various manufacturing processes in machine shop. CO2 Discuss application of plumbing fitting, masonry items and about plastic molding and glass cutting for various engineering application. CO3 Measure different electrical quantities and trouble shoot electrical and electronics appliances CO4 Conduct experiments with various kits such as Raspberry and Adriano for embedded system Development. CO5 Use basic commands of computer operating systems

Refe	erence Books	
1.	Workshop Tecl By Hajra Choud	••
2.	Workshop tech By R.S. Khurmi	I nology S. chand publication
3.	Workshop Tech By B.S.Raghuva	nnology nshi Dhanpat Rai & Co

List of	f Practical	
1.	Case study on Indust	strial safety and management.
2.	To prepare a job for	r sheet metal operation
3.	To prepare a job for	r Carpentry shop
4.	To prepare a job for	r fitting shop

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Course	Bachelor of Technology (B.Tech.)	Semester - 2
Type of Course	Core Courses	
Prerequisite	03000101 - MATHEMATICS-I	
Course Objective	 To study and understand the role of civil engineering in national development. To study the various branch of civil engineering and their scope. To do different surveys like chain survey, compass survey for measurement of ground. 	

T	eaching Scheme (Contact Hours)			Ass	essment Scheme	
				Theory	y Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	-	2	4	70	30	50	150

Sr.	Topics		т	w
1	Introduction and Water Resources and Hydraulics		7	15
	 Impact of Infrastructural Development on the Economy of a Country. Role of Civil Engineers, Importance of Planning. Scheduling and Construction management. Collection and conveyance of raw water from source Water Resources and Hydraulics Importance of Hydrology, Classification of Water resources & Requirement of water for Various use Water Management Strategies, Water Resources Development in India. Introduction of Dams, Introduction of water supply and Drainage System. 	es.		
2	Surveying	2	26	55
	 Linear measurements, Errors in chaining, problems on obstacle Directions and Bearings:- Types of Bearings and Meridians, Whole Circle Bearing and Quarter Circle Bearings, Compunctions of Angles from bearings and bearings from angle, Magnetic Declination, Local Attract Problems. Elevation Measurements:- Introduction of Level Machine, Methods of leveling, Recording and Reducing of levels, Contour Survey. Area and volume: Measurement by Planimeter. Modern Tools of Surveying and Mapping: Introduction to Theodolite, Electronic Distance Measurement Instruments, Total Station. 	ction, Vario	ous	
3	 Directions and Bearings:- Types of Bearings and Meridians, Whole Circle Bearing and Quarter Circle Bearings, Compunctions of Angles from bearings and bearings from angle, Magnetic Declination, Local Attractive Problems. Elevation Measurements:- Introduction of Level Machine, Methods of leveling, Recording and Reducing of levels, Contour Survey. Area and volume: Measurement by Planimeter. Modern Tools of Surveying and Mapping: 		6	15
3	 Directions and Bearings:- Types of Bearings and Meridians, Whole Circle Bearing and Quarter Circle Bearings, Compunctions of Angles from bearings and bearings from angle, Magnetic Declination, Local Attraction Problems. Elevation Measurements:- Introduction of Level Machine, Methods of leveling, Recording and Reducing of levels, Contour Survey. Area and volume: Measurement by Planimeter. Modern Tools of Surveying and Mapping: Introduction to Theodolite, Electronic Distance Measurement Instruments, Total Station. 	tes, Morta	6 r &	
3	 Directions and Bearings:- Types of Bearings and Meridians, Whole Circle Bearing and Quarter Circle Bearings, Compunctions of Angles from bearings and bearings from angle, Magnetic Declination, Local Attractive Problems. Elevation Measurements:- Introduction of Level Machine, Methods of leveling, Recording and Reducing of levels, Contour Survey. Area and volume: Measurement by Planimeter. Modern Tools of Surveying and Mapping: Introduction to Theodolite, Electronic Distance Measurement Instruments, Total Station. Construction Materials Introduction, Masonry Materials: Stones, Bricks, Blocks, Tiles; Binding Materials: Lime & Cement; Aggregar Concrete, Timber, Specification of all Building Materials as per IS Standards, Method of Drawing Plan, Elevation 	tes, Mortar ation and S	6 r &	

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Suggested Distribution Of Theory Marks Using Bloom's Taxonomy	
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Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	25	40	25	5	5	0

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course Outcomes

At the	end of this course, students will be able to:
CO1	Recognize the significance of civil engineering in routine life, the importance of surveying, importance, and use different equipments for linear measurements
CO2	Learn to use different equipments for angular measurements
CO3	Learn to use different equipments for Elevation Measurements
CO4	Learn about construction materials
CO5	Describe various public transportation system, water conservation methods, water -waste water quality and advances in civil engineering

Reference Books

1.	1. Elements of civil engineering
	By B.C.Punamia Lakshmi Publication
2.	Elements of Civil Engineering (TextBook)
	By Dr. R. P. Retaliya Atul Prakashan
3.	Elements of civil engineering
	By R. K. Jain Tata McGraw Hill Pub. Co. New Delhi.
4.	Elements of civil engineering
	By R. B. Khasiya Mahajan Publication

List of Practical

 Introduction To Surveying Lab chaining of a survey line Ranging and chaining of a survey line Study of prismatic compass Traversing using prismatic compass Study and use of dumpy level Study and use of dumpy level and simple levelling Study and use of dumpy level and Reciprocal levelling Study of theodolite and its uses Introduction to Construction Material Testing Lab 		
 Ranging and chaining of a survey line Study of prismatic compass Traversing using prismatic compass Study and use of dumpy level Study and use of dumpy level and simple levelling Study and use of dumpy level and Reciprocal levelling Study of theodolite and its uses 	1.	Introduction To Surveying Lab
 4. Study of prismatic compass 5. Traversing using prismatic compass 6. Study and use of dumpy level 7. Study and use of dumpy level and simple levelling 8. Study and use of dumpy level and Reciprocal levelling 9. Study of theodolite and its uses 	2.	chaining of a survey line
 Traversing using prismatic compass Study and use of dumpy level Study and use of dumpy level and simple levelling Study and use of dumpy level and Reciprocal levelling Study of theodolite and its uses 	3.	Ranging and chaining of a survey line
 6. Study and use of dumpy level 7. Study and use of dumpy level and simple levelling 8. Study and use of dumpy level and Reciprocal levelling 9. Study of theodolite and its uses 	4.	Study of prismatic compass
 7. Study and use of dumpy level and simple levelling 8. Study and use of dumpy level and Reciprocal levelling 9. Study of theodolite and its uses 	5.	Traversing using prismatic compass
 8. Study and use of dumpy level and Reciprocal levelling 9. Study of theodolite and its uses 	6.	Study and use of dumpy level
9. Study of theodolite and its uses	7.	Study and use of dumpy level and simple levelling
	8.	Study and use of dumpy level and Reciprocal levelling
10. Introduction to Construction Material Testing Lab	9.	Study of theodolite and its uses
	10.	Introduction to Construction Material Testing Lab

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ENGINEERING

Course	Bachelor of Technology (B.Tech.)	Semester - 2
Type of Course	Core Courses	
Prerequisite	Basic knowledge of Mathematics and Physics	
Course Objective	 Understand the basic terminology/definitions of electrical and electronics engineering Apply the knowledge of theorems/laws to analyze the simple circuits Use the principles of electromagnetic induction in electrical applications 	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	/ Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

	rse Content	T - Teaching Hours W -		,
Sr.	Topics		Т	W
1	Introduction		10	20
		ectrical circuit elements (R, L, and C), voltage and current sources, Kirchhoff's current and voltage lav ple circuits with dc excitation. Superposition, Thévenin, and Norton Theorems. Time-domain analysis C circuits		
2	AC Circuits		10	25
	power, appare (series and par	n of sinusoidal waveforms, peak and RMS values, Phasor representation of AC quantities, real power, ant power, and power factor. Analysis of single-phase ac circuits consisting of R, L, C, RL, RC, RLC comb allel), and Series and parallel resonance. Three-phase balanced circuits, voltage and current relation nections, Power measurement in three-phase circuits.	oinati	ons
3	Transformers		10	15
3	Magnetic mate	erials, BH characteristics. Construction and working principle of single phase and three phase transfor tical transformer. Auto-transformer and its applications.		
3	Magnetic mate	tical transformer. Auto-transformer and its applications.		5.
	Magnetic mate Ideal and pract Electrical Mac Generation of	tical transformer. Auto-transformer and its applications.	10	5. 2(
4	Magnetic mate Ideal and pract Electrical Mac Generation of Single-phase in	tical transformer. Auto-transformer and its applications. hines rotating magnetic fields. Construction and working of the following machines: Three-phase inductior	10	5. 2(or,
3	Magnetic mate Ideal and pract Electrical Mach Generation of Single-phase in Electrical Insta Switch Fuse Un Safety precaut	tical transformer. Auto-transformer and its applications. hines rotating magnetic fields. Construction and working of the following machines: Three-phase induction nduction motor, Separately excited DC motor, and Synchronous generators.	10 10 10 10	5. 2(

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Suggested Distribution Of Theory Marks Using Bloom's Taxonomy

Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	40	20	20	20	0	0

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course Outcomes

At the	end of this course, students will be able to:
CO1	Apply fundamental electrical laws and circuit theorems to electrical circuits.
CO2	Compare Ac and Dc circuits and apply their concepts to practical problems.
CO3	Analyse single-phase and three-phase AC circuits.
CO4	Describe the operating principle and applications of static and rotating electrical machines.
CO5	Comprehend electrical installations, their protection, and personnel safety.

Reference Books

1.	BASIC ELECTRICAL AND ELECTRONICS ENGINEERINGUNIVERSITY SCIENCE PRESS By R. K. Rajput UNIVERSITY SCIENCE PRESS Second, Pub. Year 2012
2.	Basic Electrical Engineering (TextBook) By U. A. Bakshi, V. U. Bakshi Technical Publications Pune Second Revised Edition, Pub. Year 2009
3.	Basics Of Electrical Engineering (TextBook) By J.S. Katre Khanna publication, New Delhi, Pub. Year 2011
4.	Elements of Electrical Engineering (TextBook) By U. A. Patel Atul Prakashan , Ahmedabad
5.	ELEMENTS OF ELECTRICAL ENGINEERING (TextBook) By J. N. SWAMY, N. V. SINHA MAHAJAN PUBLISHING HOUSE NINTH, Pub. Year 2013
6.	Electrical Technology By Thereja B.L. S. Chand & Company Ltd; New Delhi, Pub. Year 2010

List of Practical

1.	Verification of Kirchhoff's law.
2.	Perform series and parallel combination of resistors.
3.	Measurement of active and reactive power in single phase A.C. Circuit.
4.	Measurement of impedance of R-L, R-C & R-L-C series circuit and study of resonance phenomenon.
5.	To Measure the active reactive power in 3 pcircuit. To Measure the power factor.
6.	To study star and delta connection on three phase circuit and verify equivalent circuit.
7.	To perform(a) turn ratio and polarity test on single phase transformer. (b) Conversion of the two-winding transformer into autotransformer.
8.	To determine the efficiency and voltage regulation of a single-phase transformer by load test.
9.	To perform open circuit & short circuit tests on a single-phase transformer.
10.	Draw the symbols of different types of protection devices.

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ENGINEERING

11. Draw a chart of different types of switches, connectors and wirings.

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Course	Bachelor of Technology (B.Tech.) Semester - 3
Type of Course	Core Courses
Prerequisite	Basic knowledge of Maths
Course Objective	 Student will be able to learn concepts of ordinary differential equation and able to solve differential equation. Student will able to solve nth order differential equation, differential equation with constant coefficient and variable coefficient. Student will be able to use Frobenius method. Student will be able to solve problem based on Laplace transformation. Student will be able to explain Fourier series.

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
					Marks		Total
Lecture	Tutorial Lab	Lab Credit	Credit	SEE	CIA	LAB	Marks
3	1	0	4	70	30	-	100

Cour	se Content	T - Teaching Hours W -	Weig	htage		
Sr.	Topics		т	w		
1	First order OD	Application of differential equations of first order.	12	26		
	of the first orde	ctical approach to differential equations, formation of a differential equation-Geometrical meaning, e er and first degree, Variable separable, homogeneous equations, equation reducible to homogeneous s, Bernoulli's equation, exact equations, equation reducible to exact equation. Orthogonal trajector	us for			
2	Linear differen	tial equations of nth order	11	24		
	Method of vari	tial equations of nth order with constant coefficients, Complementary functions and particular integ ation of parameters, Method of undetermined coefficients. Cauchy's and Legendre's linear equation solutions, Applications to engineering problems (without derivation).		ear		
3	Series Solution	of Differential Equation and Special Functions	7	16		
		of ordinary differential equations of 2nd order with variable coefficients (Frobenius Method),Bessel tions and their series solutions, Properties of Bessel functions and Legendre polynomials	and			
4	Laplace Transfe	orm	9	21		
	function, Dirac	rm, Existence theorem, Laplace transform of derivatives and integrals, Inverse Laplace transform, U delta function, Laplace transform of periodic functions, Convolution theorem, Application to solve s Iltaneous differential equations		-		
5	Fourier series		6	13		
	Periodic functions, Trigonometric series, Fourier series of period 2π, Euler's formulae, Functions having arbitrary period, Change of interval, Even and odd functions, Half range sine and cosine series.					
		Total	45	100		

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	50	20	10	10	5	5





Course Outcomes						
on.						
d variable						
Student will be able to use Frobenius method.						
O4 Student will be able to solve problem based on Laplace transformation.						
Student will be able to explain Fourier series.						
-						

Reference	Books
Reference	DOOKS

1.	Higher Engineering Mathematics By B.V. Ramana, TMG
2.	Advance Engineering Mathematics By R.K. Jain & S.R.K. Iyenger Narosa Publishing House
3.	Higher Engineering Mathematics By Dr. B. S. Grewal
4.	Advanced Engineering Mathematics By E. Kreyszig John Wiley & Sons
5.	Ordinary and Partial Differential Equations By M.D. Raisinghania S. Chand Publishing Twentieth edition, Pub. Year 2020

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Course	Bachelor of Technology (B.Tech.) Semester - 3
Type of Course	Skill Enhancement Courses
Prerequisite	Proficiency in the language of instruction (usually English) and a basic understanding of academic writing conventions.
Course Objective	 Clarity and Precision: Develop the ability to express complex ideas clearly and concisely. Research Proficiency: Acquire skills in conducting and citing academic research effectively. Critical Thinking: Enhance critical analysis and argumentation skills in writing. Citation and Referencing: Master proper citation and referencing formats, such as APA or MLA. Academic Integrity: Promote ethical writing practices and avoid plagiarism in academic work.

Teaching Scheme (Contact Hours)					Ass	essment Scheme		
				Credit	Theory Marks			Total
Lecture	Tutorial	Lab	Credit		SEE	CIA	LAB	Marks
3	0	0	3	70	30	-	100	

Course Content T - Teaching Hou				ghtage
Sr.	Topics		т	w
1	Academic & re	search writing	10	25
	Introduction; Ir research writin	nportance of academic writing; Basic rules of academic writing, English in academic writing I & II; Sty g.	les o	f
2	Plagiarism:		12	25
	Literature revie	ools for the detection of plagiarism; Avoiding plagiarism, ew: Introduction, Source of literature; Process of literature review, Online literature databases; Liter ools, referencing and citations	ature	ž
3	Report		11	25
	Report writing	for an event, CV writing, Job Application, Types of letters- Business letters, Cover letter.		
4	E-Mails		11	25
	Memo, Notice,	Agenda, Minutes of Meeting, Business correspondence, How to write emails- do's and don'ts		
		Total	44	100

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy					
Level	Understanding	Analyze	Evaluate	Create	
Weightage	25	25	25	25	

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Cour	Outcomes					
At the	At the end of this course, students will be able to:					
CO1	1 Clarity and Precision: Develop the ability to express complex ideas clearly and concisely.					
CO2	2 Research Proficiency: Acquire skills in conducting and citing academic research effectively.					
CO3	3 Critical Thinking: Enhance critical analysis and argumentation skills in writing.					
CO4	4 Citation and Referencing: Master proper citation and referencing formats, such as APA or MLA.					
CO5	Academic Integrity: Promote ethical writing practices and avoid plagiarism in academic work.					

Reference Books

1.	Academic Writing, Anti- Plagiarism And Citations (TextBook)
	By Vinod Kumar Kanvaria Shipra Publications

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Course	Bachelor of Technology (B.Tech.)	Semester - 3
Type of Course	Core Courses	
Prerequisite	03050201-T - ELEMENTS OF ELECTRICAL ENGINEERING	
Course Objective	 To understand fundamentals of Basic Electronics To understand application of Electronics devices. 	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Cour	se Content	T - Teaching Hours W -	Weig	htage
Sr.	Topics		т	w
1	Energy Bands i	n Solids	8	15
		les, Field Intensity, Potential Energy, The eV Unit of Energy, The Nature of the Atom, Atomic Energy I cture of The Elements, The Energy Band Theory of Crystals, Insulators, Semiconductors, and Metals.	evels.	į
2	Transport Pher	nomena in Semiconductors	10	20
	Densities in a S Recombination	onductivity, Electrons and Holes in an Intrinsic Semiconductor, Donor and Acceptor Impurities, Char, emiconductor, Electrical Properties of Ge and Si, The Hall Effect, Conductivity Modulation, Generatic of Charges. Diffusion, The Continuity Equation, Injected Minority –Carrier Charge, The Potential Var d Semiconductor	n and	
3	Junction Diode	e Characteristics	12	20
	Temperature D Description of a	d p-n Junction, p-n Junction as a Rectifier, Current Components in a p-n Diode, Volt-Ampere Charact Dependence of the V/I Characteristic, Diode Resistance, Space Charge, Transition Capacitance, Charge a Diode, Diffusion Capacitance Junction Diode Switching Times, Breakdown Diodes, Tunnel Diode, r Photodiode, Photovoltaic Effect, Light –Emitting Diodes.		-
4	Diode Circuits		10	20
		uit Element, Load-Line Concept, Piecewise Linear Diode Model, Clipping Circuits, Clipping at Two Inde rators. Sampling Gate, Rectifiers, Other Full-Wave Circuits, Capacitor Filters, Additional Diode Circuit	•	Jent
5	Transistor Chai	racteristics	10	25
	Configuration,	istor, Transistor Current Components, Transistor as an Amplifier, Transistor Construction, CB Configu CE Cutoff region, CE Saturation Region, Typical Transistor, CE Current Gain, CC Configuration, Analyt r Transistor Characteristics Maximum Voltage Rating, Phototransistor		ו, CE
	1	Total	50	100

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Suggested Distribution Of Theory Marks Using Bloom's Taxonomy

Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	20	20	20	20	10	10

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course Outcomes

At the	At the end of this course, students will be able to:					
CO1	To Understand the Electronics structure of the elements and energy band theory of crystals					
CO2	To understand transport phenomena in a semiconducting material.					
CO3	To Compare the different Diode Characteristics.					
CO4	To Explain the different Diode circuits and Analyze the performance of circuits					
CO5	To Define Transistor configuration and Analyze transistor characteristics.					

Reference Books

1.	BASIC ELECTRONICS (TextBook) By JIGAR H. SHAH ATUL PRAKASHAN FIFTH, Pub. Year 2013
2.	BASIC ELECTRICAL AND ELECTRONICS ENGINEERINGUNIVERSITY SCIENCE PRESS By R. K. Rajput UNIVERSITY SCIENCE PRESS Second, Pub. Year 2012
3.	Integrated Electronics By Jacob Millman, Christos C. Halkias Tata Mac-Grawhill
4.	Electronic Devices And Circuit Theory By Robert Boylestad, Louis Nashelsky Prentice Hall

1.	To obtain V-I characteristic of P-N junction diode in forward Bias.
2.	To obtain V-I characteristic of P-N junction diode in Reverse Bias.
3.	To obtain V-I characteristics of Zener diode in forward bias.
4.	To obtain V-I characteristics of Zener diode in reverse bias.
5.	To obtain output waveforms of half wave rectifier.
6.	To obtain output waveforms of full wave rectifier.
7.	To obtain output waveforms of Bridge wave rectifier.

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Course	Bachelor of Technology (B.Tech.)	Semester - 3
Type of Course	Core Courses	
Prerequisite	03050201-T - ELEMENTS OF ELECTRICAL ENGINEERING	
Course Objective	 Understanding of principle, operation, and analysis of digital electronics. Represent various number systems & perform conversions among them. Design digital combinational circuits. Analyze sequential digital circuits like flip-flops, registers, and counters. Introduction to processor and controller. 	

٦	Teaching Scheme (Contact Hours)				Ass	essment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Cour	se Content	T - Teaching Hours W -	Weig	htage
Sr.	Topics		т	w
1	Binary number	r system and logic gates	12	25
	complements, EXCESS-3, Grey Positive and Ne	er and digital systems, Binary Numbers, Number base conversion Octal and Hexadecimal Numbers, Binary Codes, Binary Storage and register, Binary Logic, and Integrated Circuit. Various Codes like W / codes, ASCII codes, and Code Conversion. Introduction, Laws of Boolean algebra, Demorgan's theo egative logic, Basic logic gates: AND, OR, NOT, XOR, XNOR GATES & Respective Boolean Function, Tru c Gates, NAND, NOR, etc.	rem,	
2	Combinational	l Logic Design	10	20
	conditions, Hal	lean Algebra and De Morgan's Theorem, SOP & POS forms, Canonical forms, Karnaugh's maps, don't If and Full Adders, Subtractors, Serial and Parallel Adders, BCD Adder. decimal adder, magnitude com Iltiplexer, multiplexer, ROM, and Programmable Logic Array.		or,
3	Sequential Log	ic Design	12	25
	state tables, dia	master-slave, J-K, D-type flip-flops, Triggering of flip-flops, Analysis, and design of sequential circuits agrams, equation reductions, and assignments. Registers, left shift, right shift, serial-parallel input-or ripple, and synchronous counters, Up-Down counting, word time generation, Johnson counter. Timi emory Unit	utput	
4	Logic Families a	and Semiconductor Memories	6	15
		Bipolar transistor characteristics, characteristics of RTL, DTL, IIL, TTL, MOS, CMOS, ECL CIRCUITS. Spec Propagation delay, fan-in, fan-out, etc.	ificati	ons,
5	Processor & Co	ontrol Logic Design	6	15
		Processor organization, Arithmetic logic unit, Design of ALU, Status register, design of shifter, Process accumulator. Introduction, Control Organization, Hard-Wired Control, Micro-Program Control.	or Un	it,





Total 46 100

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Suggested Distribution Of Theory Marks Using Bloom's Taxonomy

Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	20	20	20	20	10	10

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course Outcomes

At the end of this course, students will be able to:						
CO1	Apply knowledge of Boolean algebra and other minimization techniques for digital circuit design.					
CO2	Identify, formulate, and solve a problem based on combinational and sequential circuits.					
CO3	Select the appropriate hardware and software tools for combinational and sequential circuit design.					
CO4	To Understand the basics of semiconductor devices and logic families.					
CO5	To Understand the fundamentals of processor and controller.					

Reference Books

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1.	DIGITAL ELECTRONICS By G. K. KHARATE OXFORD UNIVERSITY PRESS FOURTH, Pub. Year 2011
2.	Digital Logic And Computer Design By Morrismano PHI
3.	Digital Principles And Applications By Malvino And Leach
4.	Modern Digital Electronics" By R. P. Jain TMH

List of	Practical
1.	To study the basic logic gates: AND, OR, NOT, XOR, XNOR.
2.	To study and verify universal gates and: NAND, NOR.
3.	To study Boolean algebra and Demorgan"s theorem.
4.	To study full-adder and half-adder circuits.
5.	Code Converter Circuit – Binary to Grey and Grey to Binary.
6.	To study magnitude comparator – 4 bit and 8 bit
7.	To implement an 8 X 1 multiplexer.
8.	To verify various flip-flops: SR, D, T, and JK.
9.	To study counters: BCD counter.
10.	To study TTL logic and CMOS logic of gate implementation.

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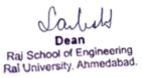


Course	Bachelor of Technology (B.Tech.) Semester - 3
Type of Course	Core Courses
Prerequisite	03080101-T - PROGRAMMING IN C
Course Objective	 To organizing data for implementation of efficient algorithms and program development. To develop the capability of selecting a particular data structure. To develop application using array, structure, function, pointer and file

Teaching Scheme (Contact Hours)				Assessment Scheme			
				Theory	v Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Cour	se Content	T - Teaching Hours W -	Weig	shtage				
Sr.	Topics		т	w				
1	Introduction to	o Data Structure, Types of Data Structures	10	15				
	Introduction to Data Structure and Algorithm Data Types, primitive and non-primitive Performance Analysis and Measurement Linear & Non Linear Data Structures. String, Introduction, Operation performed on string Array, Introduction to Arrays, Linear array and its representation Binary Search and Linear Search with algorithm Pointers, Records and its representations., Recursion, Tower of Hanoi							
2	Link List, Stack	, Queue (Linear data Structure)	15	20				
	Introduction of stack, PUSH and POP operation along with algorithms, Application of Stack Expression Conversion: Prefix, Postfix ,Infix Link List Introduction, Types of Link List, Operations along with Algorithms-Insert, Delete, Search, Traverse, Application Queue types and Representation of Queue -Simple, Circular, Dequeue, Priority Operations Performed on Queue- Insert, delete, search, Application of Queue							
3	Tree and Grap	hs-(Non Linear)	15	20				
	Search in tree, and Representa	f different trees and its representations, Types of Tree, Traversal algorithm, Binary search tree, Inser Conversion of General Trees To Binary Trees, Applications Of Trees, Heap tree Graphs, Basic Termi ation, Traversal of Graph, Sequential representation of graphs, Link list of graph, Graph-Matrix Repre erations on graphs	nolo	gy				
4	Hashing and Fi	le Structure, File Organization	10	20				
	Hashing, Hash Table, Hash Function, Hashing Technique, Collision, Collision Resolution Techniques File Organization, Introduction to File, Types of File Organization, Concepts of fields, records and files, Sequential, Indexed and Relative/Random File Organization, Indexing structure for index files, hashing for direct files, Multi-Key file organization and access methods.							
5	Sorting and Sea	arching	10	25				
	Sorting types, Binary Search	Insertion, sort, Selection Sort, Quick Sort, Merge Sort, Radix sort, Searching types, Sequential Search	and					
		Total	60	100				

Suggested Distr	ibution Of Theory	Marks Using Bloc					
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create	
Weightage	10	15	15	20	20	20	





Cour	Course Outcomes						
At the	At the end of this course, students will be able to:						
CO1	D1 Discuss The Basic Concept and Principle of Data Structure						
CO2	Implement Data Strcuture And Algorithm to Solve Problem.						
CO3	Learn the Basic Techniques of Algorithm Analysis						
CO4	Descibe various Tree and Graph travsersal Algorithm						
CO5	Differentiate Pi	rimitive and Non Primitive Structures					

Reference Books

1.	An Introduction to Data Structures with Applications. (TextBook) By Jean-Paul Tremblay & Paul G. Sorenson Tata McGraw Hill.				
2.	Data Structures using C & C++ By Ten Baum Prenctice-Hall International				
3.	Fundamentals of Computer Algorithms by By Horowitz, Sahni Galgotia Pub. 2001 ed.				

1.	Write a C program to display linear array elements.					
2.	Write a C program to calculate length of a given string.					
3.	Write a C program to perform index operation on a given String.					
4.	Write a C program to Concate two String.					
5.	Write a C program to find Sub string of given string.					
6.	Write a C program to implement PUSH and POP operation of STACK.					
7.	Write program to implement simple queue using C language.					
8.	Write a C program to search an element using linear search.					
9.	Write a C program to search an element using Binary search					
10.	Write a C program to sort given list using Insertion sort					
11.	Write a C program of matrix addition					
12.	Write a C program of matrix multiplication.					
13.	Write a C program to traverse single linked list.					
14.	Write a C program to implement Bubble sort.					
15.	Write a C program to implement Radix sort.					
16.	Write a C program to implement Merge sort.					
17.	Write a C program to implement Selection sort.					

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Course Bachelor of Technology (B.Tech.)		r - 3
Type of Course	Core Courses	
Prerequisite	03080101-T - PROGRAMMING IN C	
Course Objective	 To understand the Fundamental of Database Management System, RDBMS and locking mechanism To learn the fundamental of data models and SQL query. To develop application using PL/SQL blocks. 	n.

Teaching Scheme (Contact Hours)				Assessment Scheme			
				Theory	/ Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Cou	rse Content	T - Teaching Hours W -	Weig	ghtag			
Sr.	Topics		т	W			
1	Introduction,	Data Models	8	15			
		ase system, purpose of database system, view of data, Types of Databases, database architecture, tra Hierarchical data model, Network data model, Relational Data model	nsac	tion			
2	Relational Dat	abase Design and E-R Model, E-R Model, Normalization	12	15			
	algebra querie entity sets, ex	elational databases, Domains, Relations, Relational algebra – fundamental operators and syntax, rela s, tuple relational calculus Basic concepts, Design process, constraints, Keys, Design issues, E-R diagra tended E-R features – generalization, specialization, aggregation, reduction to E-R database schema, ormal forms 1NF, 2NF, 3NF, BCNF and 4NF	ims, v	wea			
3	Structured Qu	ery Language, Constraints, Functions, Advanced Query	20	3			
	Manipulation Use of Group I	o SQL, DDL, DML, DCL, TCL. Basic commands and Functions of SQL, Data Definition Language (DDL), D language (DML),Data Control Language (DCL), Transaction control Language (TCL) and all related com by, Having, order by Primary key, foreign key, unique, not null, check, IN operator Aggregate function numeric, date, string functions Set operations, Sub-queries and correlated sub-queries, Join and types	าman าร, Bเ	uilt-			
4	Introduction t	o PL/SQL, Basics of PL/SQL	10	3			
		ntax, The PL/SQL Block Structure, Fundamentals of PL/SQL, Advantages of PL/SQL data Types. Advanc as updatable views, stored procedures, Triggers	ed S	QL			
5	Transaction N	lanagement and Concurrency Control	10	1			
		Transaction concepts, ACID properties, Serializability and Concurrency Control, Lock based concurrency control (2PL, Deadlocks), Time stamping methods, optimistic methods, database recovery management.					
	*	Total	60	10			

Suggested Distr							
Level	Remembrance	Understanding	Application	A	Analyze	Evaluate	Create
Weightage	15	25	20		20	10	10

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Cour	se Outcomes						
At the	At the end of this course, students will be able to:						
CO1	Discuss the	fundamental concepts of relational database and SQL					
CO2	2 Understand the Syntax, Block Structure and Fundamental of PL/SQL						
CO3	Use ER model for Relational model mapping to perform database design effectively						
CO4	Outline the various storage and optimization techniques						
CO5	55 Summarize the properties of transactions and concurrency control mechanisms						

Reference Books

1.	Fundamentals of Database Systems
	Pearson Education, Pub. Year 2006
2.	An introduction to Database Systems (TextBook)
	By Desai Bipin C. Pearson Education Asia 7, Pub. Year 2001

1.	Perform the following : (a) View all databases, create a database of university, select that database and view all table in it. (b) Perform DDL commands (create, Alter, Truncate, Drop).
2.	Perform DML (insert, update, delete) and DQL commands on student_info table.
3.	Retrieve details from student_info table using distinct, order by clause and LIMIT clause.
4.	Create customers table using Constraints with given Attributes: Customer_id – Primary key, Auto increment, Customer_name – Not Null, Contact_no – Unique key, City – Not Null.
5.	Retrieve details from customers table using group by clause.
6.	Create Product table with given attributes and Perform Aggregate functions (count, sum, avg, min, max) on product table. Product_id – Primary key, Product_name - Not Null, Quantity – Not Null, Price – Not Null.
7.	Perform Numeric functions (sqrt, abs, floor, ceiling, round, square, power) on product table.
8.	Perform String functions (ASCII, Char, Concat, Concat_ws, Left, Right, Lower, Upper, Ltrim, Rtrim, Trim, Reverse, substring, replace) on student_info table.
9.	Perform Date functions (NOW, CURDATE, CURTIME, DATE, EXTRACT) on student_info table.
10.	Apply check and default constraints on customers table.
11.	Retrieve details from customers table using IN operator.
12.	Perform join (inner, left, right, full outer) on tables.
13.	Write a Subquery to transfer all the records from one table to another.

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Course	Bachelor of Technology (B.Tech.)	Semester - 3
Type of Course	Core Courses	
Prerequisite	03080101-T - PROGRAMMING IN C	
Course Objective	 Allow programmers to think in terms of the structure of the problem rather than in terms structure of the computer. Decompose the problem into a set of objects Objects interact with each other to solve the problem 	ns of the

Т	Contact Hours)			Ass	essment Scheme		
				Theory	Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Course Content		T - Teaching Hours W	- Wei	ghtage			
Sr.	Topics		т	w			
1	Introduction o	f OOPS, Principles of OOP, C++ Basics	15	25			
	Difference betv Structure, Varia	o Object Oriented Programming, Difference between Procedure Oriented and Object Oriented Prog ween C and C++ Class, Object, Inheritance, Polymorphism, Dynamic Binding, Message Passing Prog ables in C++, C++ Output/ Input, Keywords in C++, New style of the header file specification, Commo Typecasting, Operators, Control Structures, Default Arguments, Scope Resolution Operator, New ar ipulators	rammi ents in	ing i C++,			
2	Classes, Object	t and Function, Constructor & Destructor	15	20			
3	Reference, Stat	o Class and Objects, Access Specifier, Memory Allocation for an object, Simple Function, Call and Re tic data, Function and Members, Inline Function, Function Overloading, Friend Functions, Friend Cla onstructor, Characteristics of Constructor, Types of Constructor, Destructor, Characteristics of Dest	ss, Arı	ray of			
5	limentance		10	20			
	-	dvantages of Inheritance, Inheritance using different access Specifiers, Initialization of Base class m ved class object, Different forms of Inheritance, Virtual Base Classes, Abstract Class, Function Overr		rs			
4	Operator Over	loading	10	15			
	Introduction to Operator overloaded, Rules for Overloading Operator, Declaration of Operator Overloading, Unary Operator Overloading, Binary Operator Overloading, Data Conversion, and Type Conversions						
5	Files & Pointer	S	10	20			
	C++ Streams, C++ Streams Classes, I/O Operations, Open, and Close File, Read/write modes in C++, Managing Output with Manipulators, File Modes and File Pointers, Pointer to constant and constant to Pointer						
		Tota	I 60	100			

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Suggested Distr	ibution Of Theory					
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	25	25	10	10	10	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course Outcomes

At the	At the end of this course, students will be able to:					
CO1	Learn the Basic concept of C++ programming & understand the fundamental principles of the OOP concept.					
CO2	How to write a C++ program using the concept of Classes, Objects, Functions, Constructors & Destructors.					
CO3	Understing the concept of inheritance & polymorphism along with the method over-loading concept.					
CO4	Implement the concept of operator Overloading.					
CO5	Implement the concept of Files & Pointers using functions.					

Reference Books

1.	Let us C++ By Y kanitkar BPB Publication
2.	Object Oriented Programming with C++ (TextBook)
	By E Balaguruswami The Mc Graw-Hill Education India Pvt. Ltd

List of	Practical				
1.	Write a program to print "Hello World".				
2.	Write a program to perform operation of calculator.				
3.	Write a program to add two numbers by using the function.				
4.	Write a program to swap two numbers.				
5.	Write a program to check whether number is even or odd.				
6.	Write a program to find the largest number among three numbers.				
7.	Write a program to generate multiplication table of a given number.				
8.	Write a program to reverse a number.				
9.	Write a program to calculate the power of a number.				
10.	Write a program to multiply two numbers.				
11.	Write a program to subtract complex number using operator overloading.				
12.	Write a program to check whether a number is palindrome or not.				
13.	Write a program to check whether a number is prime or not.				
14.	Write a program to find the length of a string.				
15.	Write a program to concatenate two strings.				
16.	Write a program to write content of a file "studentmarks.txt".				
17.	Write a program to read from file "studentmarks.txt".				
18.	Write a program using a copy constructor to copy an object's data to another entity.				
19.	Write a program of multiple inheritance.				

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20. Write a program which illustrates the use of the parameterized constructor.

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Course	Bachelor of Technology (B.Tech.) Semester - 4
Type of Course	Core Courses
Prerequisite	Basic knowledge of Maths
Course Objective	 Student will be able to solve problem based on analytic function and harmonic function. Student will be able to solve integration of complex function and understand contour integral. Student will be able to find zeros of transcendental and polynomial equation. Student will be able to use Bisection method, Regula Falsi method, and Newton-Raphson method to solve. Student will be able to solve to problem based on interpolation and numerical integral and differentiation.

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SSE	CIA	LAB	Marks
3	1	0	4	70	30	-	100

Cour	se Content	T - Teaching Hours W -	Weig	shtage
Sr.	Topics		т	w
1	Function of Co	mplex variable	13	28
	Functions (orth Imaginary part Thompson met	on, C-R equations, Theorem on C-R equation(without proof), C-R equation in polar form, Properties o nogonal system), Laplace Equation, Harmonic Functions, Determination of Analytic function Whose r is known : (1) When u is given, v can be determined (2) When v is given, u can be determined (3) By shod and Finding Harmonic Conjugate functions. Conformal Mapping and its applications: Define con e standard conformal transformations: (1) Translation (2) Rotation and Magnification (3) Inversion	eal o Miln Iform	r ie-
2	Complex Integr	ration	10	22
	Cauchy's integr integral formula	e complex line integral, Problem based on complex line integral. Cauchy's integral theorem (without ral formula for derivatives of an analytic function, problem based on Cauchy's integral theorem & Ca a. Expansion of function in Power Series, Taylor's series and Laurent's series, singularities, Residue, f function, Cauchy's Residue theorem (Without proof).	uchy	'S
3	Zeroes of trans	cendental and polynomial equation	7	16
	Problem based	ranscendental and polynomial equation using Bisection method, Rate of convergence of Bisection me on it, Regula-Falsi method, Rate of convergence of Regula-Falsi method, problem based on it, Newt od, Rate of convergence of Newton-Raphson method, problem based on it.		ł,
4	Interpolation		8	18
	problems, New	es, difference tables, Newton's forward interpolation & it's problems, Newton's backward interpolat ton's divided difference formula for unequal intervals & it's problems ,Lagrange's divided difference ervals & it's problems		
5	Numerical inte	gration & Numerical Differentiation	7	16
	third and three	thod & it's problems method, Simpson's one third and three-eight rules & problem based on Simpso -eight rules Solution of ordinary differential equations by following methods: Euler's Method, Picaro rth-order Runge- Kutta methods & it's problems		ne
		Total	45	100

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Suggested Distribution Of Theory Marks Using Bloom's Taxonomy

00						
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	50	20	10	10	5	5

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course Outcomes

At the	At the end of this course, students will be able to:				
CO1	CO1 Student will be able to solve problem based on analytic function and harmonic function.				
CO2	Student will be able to solve integration of complex function and understand contour integral.				
CO3	Student will be able to find zeros of transcendental and polynomial equation.				
CO4	Student will be able to use Bisection method, Regula Falsi method, and Newton-Raphson method to solve.				
CO5	Student will be able to solve to problem based on interpolation and numerical integral and differentiation.				

Reference Books

1.	Advance Engineering Mathematics By R.K. Jain & S.R.K. Iyenger Narosa Publishing House
2.	Advanced Engineering Mathematics By E. Kreyszig John Wiley & Sons
3.	Advanced Engineering Mathematics By C.Ray Wylie & Louis C. Barrett, TMG
4.	Complex variables and Applications By J. W. Brown and R. V. Churchill McGraw Hills 9th, Pub. Year 2021

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Course	Bachelor of Technology (B.Tech.)	Semester - 4
Type of Course	Skill Enhancement Courses	
Prerequisite	Basic communication skills and a willingness to develop public speaking and corporate com abilities.	nmunication
Course Objective	 Confident Public Speaking: Develop the ability to speak confidently and persuasively in v settings. Effective Business Communication: Master skills for clear, concise, and impactful commu corporate environments. Presentation Skills: Create and deliver engaging and informative presentations for profes 4.Interpersonal Effectiveness: Enhance relationship-building, negotiation, and conflict rese 5.Crisis Communication: Learn to navigate and communicate effectively during challenging the corporate world. 	nication in ssional success. olution skills.

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	0	3	70	30	-	100

Cour	se Content	T - Teaching Hours W -	Weig	htage
Sr.	Topics		т	w
1	Interview & typ	Des	10	25
	Preparation for	interview-do's and don'ts-self introduction. How to handle rejections. Selection test-types		
2	Presentation sl	tills	12	25
	-	ence guidelines for an effective presentation-common flaws and overcoming them-body language a entation, Group discussion, Debate, telephone and email etiquettes	nd tij)S
3	skills		11	25
	Essential corpo Leadership skil	rate communication skills, Interpersonal Skills , Life management skills, Negotiation & Conflict mana s, Teamwork	geme	nt,
4	Types of busine	ess meetings	11	25
		of oral communication, Ethics in corporate communication, role of culture in national/international n, persuasive communication		
		Total	44	100

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy								
Level	Understanding	Analyze	Evaluate	Create				
Weightage	25	25	25	25				

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Course Outcomes

At the	At the end of this course, students will be able to:				
CO1	Confident Public Speaking: Develop the ability to speak confidently and persuasively in various public settings.				
CO2	Effective Business Communication: Master skills for clear, concise, and impactful communication in corporate environments.				
CO3	Presentation Skills: Create and deliver engaging and informative presentations for professional success.				
CO4	Interpersonal Effectiveness: Enhance relationship-building, negotiation, and conflict resolution skills.				
CO5	Crisis Communication: Learn to navigate and communicate effectively during challenging situations in the corporate world.				

Reference Books

1. **Corporate Governance (TextBook)** By Bob Tricker | Oxford.

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MANAGEMENT

Course	Bachelor of Technology (B.Tech.)	Semester - 4
Type of Course	Skill Enhancement Courses	
Prerequisite	Basic knowledge of Planning, organizing, staffing, directing, controlling.	
	1. Planning: Setting objectives and creating a roadmap to achieve them.	
	2. Organizing: Structuring resources and tasks to meet goals efficiently.	
Course Objective	3. Leading: Guiding and motivating employees to work towards common	
	objectives.	
	4. Controlling: Monitoring progress and making necessary adjustments.	
	5. Decision-Making: Making informed choices to address challenges and opportunities.	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
			Theory Marks		v Marks	-	Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	0	3	70	30	-	100

SEE - Semester End Examination, CIA - Continuous Internal Assessment (It consists of Assignments/Seminars/Presentations/MCQ Tests, etc.)

Cou	rse Content	T - Teaching Hours W -	Weig	ghtag	
Sr.	Topics		т	w	
1	Management a	ind its various functions	12	25	
	by F.W.Taylor	are, scope, and function of management, Different schools of Management Thoughts (Scientific Man & 14 princi, Nature, Purpose / Significance, Types of planning, Steps in planning, planning premises, ents in sound decision-making, steps in the decision-making process	0		
	a aa		11	25	
2	Organizing & S	taffing: (Recruitment process)		25	
2		ance, process, formal & informal organizations, Organi, Nature, importance, role & fun, Leadership,			
2	Nature, import styles			ershi	
	Nature, import styles Communicatio Concept, impo	ance, process, formal & informal organizations, Organi, Nature, importance, role & fun, Leadership,	leade 11	ership 25	
	Nature, import styles Communicatio Concept, impo Maslow's theo	ance, process, formal & informal organizations, Organi, Nature, importance, role & fun, Leadership, n & Motivation rtance, process, types, Barriers, and breakdown of communication, Concept, designing of reward sys	leade 11	ership 25	
3	Nature, import styles Communicatio Concept, impo Maslow's theo Functional Are	ance, process, formal & informal organizations, Organi, Nature, importance, role & fun, Leadership, n & Motivation tance, process, types, Barriers, and breakdown of communication, Concept, designing of reward sys ry, Meaning, importance, types of control, process, and control techniques.	11 stem,	ershi 25	

Suggested Distr					
Level Understanding Analyze Evaluate					
Weightage	25	25			

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MANAGEMENT

Cour	Course Outcomes						
At the	At the end of this course, students will be able to:						
CO1	CO1 Planning: Setting objectives and creating a roadmap to achieve them						
CO2	Organizing: Structuring resources and tasks to meet goals efficiently.						
CO3	Leading: Guiding and motivating employees to work towards common objectives.						
CO4	Controlling: Monitoring progress and making necessary adjustments.						
CO5	Decision-Making: Making informed choices to address challenges and opportunities.						

Reference Books

1. Conflict Management and Organizational Efficiency (TextBook) By Sanjeev Kumar

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Course	Bachelor of Technology (B.Tech.)	emester - 4
Type of Course	Core Courses	
Prerequisite	03080101-T - PROGRAMMING IN C	
Course Objective	The goal of this course is to provide students with an understanding of basic concepts in the the computation. At the end of this course students will: understand key mechanisms in design of operating systems modules understand process management, concurrent processes and threads, memory management, we memory concepts, deadlocks compare performance of processor scheduling algorithms produce algorithmic solutions to process synchronization problems use modern operating system calls such as Linux process and synchronization libraries practice with operating system concepts such as process management, synchronization, netw processes and file systems	virtual

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	/ Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Cour	se Content	T - Teaching Hours W -	Weig	htage
Sr.	Topics		т	w
1	Introduction		12	20
	Concepts of OS	Evolution of OS, OS Services, Types Of OS: Batch Processing, Time Sharing, and Real-time Operating , Different Views of OS, Processes and Communication, Manage Memory, brief introduction about t ating System, Input Output Management	•	-
2	Process Manag	ement & Communication	18	25
	and writer Prob Mutual Exclusion	ss Control Block, Process States, Threads, Types of Threads, Multithreading, Classical IPC Problems, F plem, Dinning Philosopher Problem, etc., Scheduling, Scheduling Algorithms, Race Conditions, Critica on, Hardware Solution, Strict Alternation, Peterson's Solution, The Producer-Consumer Problem, Sen s, Monitor, Message Passing	l Sec	tion,
3	Deadlock		12	20
		em, Deadlock Characterization-Detection, recovery, avoidance, ignorance., Banker's algorithm for si rces, Deadlock Prevention	ngle 8	š
4	Memory Mana	gement	10	20
		e Of Operation, Page Allocation, H/W Support For Paging, Multiprogramming With Fixed partitions, Swapping, Virtual Memory: Concept, Performance Of Demand Paging, Page Replacement Algorithm Ility		
5	Unix/Linux Ope	erating System & File System	8	15

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Subject Syllabus



03070401-T - OPERATING SYSTEM

Introduction to Unix and its file system, Introduction to Linux and its file structure, Some commands, Features and disadvantages

Total 60 100

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Suggested Distribution Of Theory Marks Using Bloom's Taxonomy

00	•	0	•		
Level	Remembrance	Understanding	Application	Analyze	Evaluate
Weightage	20	30	15	15	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Cour	se Outcomes					
At the	At the end of this course, students will be able to:					
CO1	Understand critical mechanisms in the design of operating systems modules.					
CO2	Understand process management, concurrent processes, and threads, memory management, virtual memory concepts, deadlocks					
CO3	Compare the performance of processor scheduling algorithms					
CO4	Analyze different IPC problems and their solutions.					
CO5	Explain the difference between Linux and Windows Operating Systems.					

Reference Books

1. Operating System by Tanenbaum (TextBook) By Tanenbaum | Pearson publication

1.	Vrite a C program to implement the FCFS Scheduling Algorithm.					
2.	Write a C program to implement the SJF Scheduling Algorithm.					
3.	Write a C program to implement Priority Scheduling Algorithm.					
4.	Write a C program to implement Round robin Scheduling Algorithm.					
5.	Write a C program to implement First Fit Allocation Algorithm					
6.	Write a C program to implement Best Fit Allocation Algorithm.					
7.	Write a C program to implement Next Fit Allocation Algorithm.					
8.	Write a C program to implement Worst Fit Allocation Algorithm.					
9.	Perform any 10 basic Linux commands					

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AND ARCHITECTURE

Course	Bachelor of Technology (B.Tech.)	Semester - 4
Type of Course	Core Courses	
Prerequisite	Basic Computer Hardware & software knowledge 03060302-T - DIGITAL LOGIC DESIGN	
Course Objective	 To understand the organization of a computer system in terms of its main components. To understand internal structure and operation of digital computer. To Understand the translation of assembly instructions into their binary representation. 	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
			Theory Marks			Total	
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	1	0	4	70	30	-	100

SEE - Semester End Examination, CIA - Continuous Internal Assessment (It consists of Assignments/Seminars/Presentations/MCQ Tests, etc.)

Cour	rse Content	T - Teaching Hours W -	Weig	htage					
Sr.	Topics		т	w					
1	Digital Logic Ci	rcuits, Digital Component and Data Representation	10	15					
	Digital Computers, Logic Gates, Boolean Algebra. Combinational circuits, Flip-flops, Sequential Circuits. Integrated Circuits, Decoders, Multiplexers, Registers, Shift Registers, Binary Counters, Memory units, and Number Systems.								
2	Overview of Re	egister Transfer, Micro Operations, Basic Computer Organization and Design	15	20					
	Register Transfer and Register Transfer Language, Bus, and Memory transfer. Arithmetic Micro Operation, Logic Micro Operation, Shift Micro Operation, Arithmetic and Logic Shift Unit. Instruction Codes – Register, Instruction, Time, and Control. Instruction Cycle, Memory Reference Instruction, I/O and Interrupt, Design of Computer, Design of Accumulator Logic.								
3	Basic Compute	r Programming, Micro Programmed Control	15	20					
		Aachine Language, Assembly Language, the Assembler, Program Loops. Programming Arithmetic and routines, I/O–Programming. Control Memory; Address sequencing, Micro Program Example, Design	-						
4	Central Process	sing Unit	10	25					
		Introduction to Central Processing Unit, General Register Organization, Stack. Organization Instruction Formats, Addressing Modes, Data Transfer, and Manipulation. Program Control, RICS, and CISC.							
5	Pipeline, Vecto	or Processing	10	20					
		sing; Pipelining-Arithmetic Pipelining, Instruction Pipelining, RISC Pipelining Vector Processing, Array nchronous Data Transfer, DMA, Priority Interrupt.	<u> </u>						
		Total	60	100					

Suggested Distr				
Level	Remembrance	Understanding	Analyze	Evaluate
Weightage	40	10	20	30

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Cour	se Outcomes							
At the	At the end of this course, students will be able to:							
CO1	CO1 Identify various parts Of the System's memory Hierarchy							
CO2	Understand pipeline and Parallel Processing Techniques							
CO3	Analysis of How Central Processing Works							
CO4	Understand Numbering systems and conversion of numbering systems							
CO5	Comprehend the features and performance parameters of different types of computer architectures.							

Re	erence Books
1.	Computer System Architecture (TextBook) By M. Morris Mano Pearson
2.	Structured Computer Organization By Andrew S. Tanenbaum and Todd Austin PHI

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Course	Bachelor of Technology (B.Tech.)	Semester - 4
Type of Course	Core Courses	
Prerequisite	Basic front end related concepts 03080101-T - PROGRAMMING IN C	
Course Objective	 Learn how to design and develop a Web page using HTML and CSS. Learn how to link pages so that they create a Web site. Learn to apply CSS in a web page 	

Т	Contact Hours)			Ass	essment Scheme		
	Tutorial			Theory	Marks		Total
Lecture		Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Cour	rse Content	T - Teaching Hours W -	Weig	htage		
Sr.	Topics		т	w		
1	A brief Introdu	ction to the Internet	10	20		
	Private Netwo	works, Internet, URL (Uniform Resource Locator), Internet Service Provider, Intranet, Extranet k. Application of Internet: World Wide Web, Search Engines, News, groups, Electronic Mail, We nferencing, FTP, Remote Login, E-Commerce, E-Learning, E-Governance, E-Banking				
2	Basics of HTML		10	20		
	What is Internet Language? Understanding HTML, Creating a Web page, Linking to other Web Pages, Publishing HTML Pages, Text Alignment and Lists, Text Formatting Fonts Control, Email Links, and link within a Page					
3	Advance HTML		15	25		
	-	e, Creating HTML Forms, Creating Web Page Graphics, Putting Graphics on a Web Page, Custom Back I Creating Animated Graphics.	grou	nds		
4	Cascading Style	e Sheet	10	15		
	CSS, Defining S	tyle with HTML Tags, Features of Style Sheet, Style Properties, Style Classes, External Style Sheet				
5	JavaScript		15	20		
	variable, Assigr	JavaScript: Writing First Java Script, External JavaScript, Variables: Rules for variable names, Declari a value to a variable, Scope of variable, Using Operators, Control Statements, JavaScript loops, Java ning a Function, Returning a value from a function, User defines function.	-			
		Total	60	100		

Suggested Distr	ibution Of Theory	Marks Using Bloc	om's Taxonomy			
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	15	15	25	20	5	20

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Cour	Course Outcomes							
At the	At the end of this course, students will be able to:							
CO1	Understand the	e basic networking and internet concepts						
CO2	Understand the	e principle of basic world wide web						
CO3	Use various HTML tags and advanced HTML to develop the user-friendly web pages							
CO4	Use various CSS	S to develop user-friendly web pages and more attractive.						
CO5	Use JavaScript	to develop dynamic web pages.						

Reference Books

1. **10 minutes Guide to HTML Style Sheets (TextBook)** By Craig Zacker | PHI

LISCO	
1.	Write an HTML code to create a Home page having three links: About Us, Our Services and Contact Us.
2.	Write an HTML code to display your CV on a web page
3.	Write an HTML code to create E-commerce home page the usage of inline CSS.
4.	Write an HTML code to create bank home page the usage of Internal CSS.
5.	Write an HTML code to create IT Company home page the usage of External CSS.
6.	Create your mark sheet in HTML Code.
7.	Write a JavaScript program to subtract two numbers and display the difference
8.	Write a JavaScript program to add two numbers and display the sum in an alert box.
9.	Write a Javascript program to calculate multiplication and division of two numbers (input from the user) using 2 functions namely Multiply.
10.	Write a Javascript program to calculate multiplication and division of two numbers (input from the user) using 2 functions namely Division.
11.	Write a JavaScript program to division two numbers and display the difference
12.	Write a JavaScript program to multiplication two numbers and display the difference
13.	Write a JavaScript program to add two numbers and display the multiplication in an alert box.
14.	Write a JavaScript program to add two numbers and display the Division in an alert box.

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Subject Syllabus 03080401-T - OBJECT ORIENTED

PROGRAMING WITH JAVA

Course	Bachelor of Technology (B.Tech.) Semester - 4
Type of Course	Core Courses
Prerequisite	Basic CSS and HTML concepts 03080101-T - PROGRAMMING IN C
Course Objective	 Establishing Fundamental Java Programming Skills Mastery of Object-Oriented Concepts in Java Advanced Java Concepts: Inheritance, Polymorphism, Exception Handling, and GUI Programming

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
	Tutorial			Theory Marks			Total
Lecture		Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Sr.	Topics		т	w
1	Introduction to	o Java	10	15
	running a Java structures inclu Applications of	programming, Creating first Java classes. Features of Java, Adding comments to Java, Saving, compil application. Creating a Java application using GUI output Data types, Variables, and Operators. Con uding selection, Looping, Java methods, Overloading, and Math class. Arrays in Java, Advantages of Java, Constants, Literals, variables, Keywords, Identifiers, numeric type conversion, Operators in Jav ions and string buffer class.	rol ava,	
2	Methods, Obje	ect, Classes, Conditions & Loops in Java	15	25
		or String Duffer and File this reference. Method overlanding Constructors Conding arguments to		
3	constructors, C else, Using log operator, and	er, String Buffer, and File this reference. Method overloading, Constructors, Sending arguments to Constructors overloading. 'this' keyword, Static variable. Working with constants, if and ifelse, Net cal AND and OR operators, switch statements, Using the conditional AND not operators, Using the Understanding precedence. While loop, for loop, do while loop. d Polymorphism	-	
3	constructors, C else, Using log operator, and Inheritance an Programming,	Constructors overloading. 'this' keyword, Static variable. Working with constants, if and ifelse, Net cal AND and OR operators, switch statements, Using the conditional AND not operators, Using the Understanding precedence. While loop, for loop, do while loop. d Polymorphism Java, Super, and subclass. Overriding, Object class, Polymorphism, and Dynamic binding. Generic Casting objects, Instance of the operator, Abstract class, Interface in Java, Package in Java, Accessin hods. Constructor calling during inheritance, Extending classes. Method overriding, Final method, Fi	NOT 10	
3	constructors, C else, Using log operator, and Inheritance an Programming, superclass met	Constructors overloading. 'this' keyword, Static variable. Working with constants, if and ifelse, Net cal AND and OR operators, switch statements, Using the conditional AND not operators, Using the Understanding precedence. While loop, for loop, do while loop. d Polymorphism lava, Super, and subclass. Overriding, Object class, Polymorphism, and Dynamic binding. Generic Casting objects, Instance of the operator, Abstract class, Interface in Java, Package in Java, Accessin hods. Constructor calling during inheritance, Extending classes. Method overriding, Final method, Fi tic method.	NOT 10	25
_	constructors, C else, Using log operator, and Inheritance an Inheritance in Programming, superclass met superclass, Sta Exception Han Learning about exceptions. Th	Constructors overloading. 'this' keyword, Static variable. Working with constants, if and ifelse, Net cal AND and OR operators, switch statements, Using the conditional AND not operators, Using the Understanding precedence. While loop, for loop, do while loop. d Polymorphism lava, Super, and subclass. Overriding, Object class, Polymorphism, and Dynamic binding. Generic Casting objects, Instance of the operator, Abstract class, Interface in Java, Package in Java, Accessin hods. Constructor calling during inheritance, Extending classes. Method overriding, Final method, Fi tic method.	NOT 10 gnal 10 ing	25

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Course Content T - Teaching Hours | **W** - Weightage Topics т w Sr. Introduction, Thread Life Cycle. Creating and running thread (using Thread class and, Runnable interface). Thread Priorities. Thread join (), sleep () method, Thread synchronization. Exception handling with try-catch-finally, Collections in Java. Introduction to JavaBeans and Network Programming. Introduction of Applet, Lifecycle of an Applet, Comparing Applets and Application, Creating Applets. Parameters passing in the applet, Line, Rectangles, Ovals, Arcs, Polygons, and Polyline methods. Event handling in Java, Event types, Mouse, and key events. GUI Basics, Panels, Frames. Layout managers: Flow Layout, Border Layout, Grid Layout.GUI components like buttons, Checkboxes, Radio buttons, Labels, Text fields, Text areas, Combo boxes, Lists, Scroll bars, Sliders, Windows, Menus, and Dialog boxes. 60 100 Total

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy					
Level	Remembrance	Understanding	Application	Evaluate	Create
Weightage	25	25	10	10	20

Cour	se Outcomes			
At the	At the end of this course, students will be able to:			
CO1	Understand fundamentals of Java programming.			
CO2	2 Learn object-oriented programming, including inheritance and polymorphism.			
CO3	3 Gain proficiency in exception handling and multithreading.			
CO4	Explore inbuilt classes and libraries in Java.			
CO5	Basic knowledge of advanced topics such as JavaBeans, network programming, and collections.			

Refe	rence Books
	Object Oriented Programming in java (TextBook) By Dr. G.T.Thampi Dreamtech
2.	Programming with Java By E. Balagurusamy Sixth Edition, Tata Mc Graw Hill

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List of	Practical			
1.	Write a Program in JAVA that takes the input of the age of 3 people by the user and determines the oldest and youngest among them.			
2.	Write a Program in JAVA to find positive or negative values using if else from the user input.			
3.	Write a Program in JAVA to find out if a number is divisible by 5 and 7 using an if-else statement.			
4.	Write a Program in JAVA to find out if a number is odd or even using user input.			
5.	Write a Program in JAVA to find out profit or loss using user input.			
6.	Write a Program in JAVA to check if a year is a leap year or not.			
7.	Write a Program in JAVA to perform the calculator function using a switch case.			
8.	Write a Program in JAVA that asks the user to enter marks of 5 subjects and print the corresponding grade using a switch case.			
9.	Write a Program in JAVA to take 10 integers from the keyboard using a loop and print their average value on the screen.			
10.	Write a Program in JAVA to Print 1 to 10 using a while loop.			
11.	Write a Program in JAVA to Print 1 to 10 using the do while loop.			
12.	Write a Program in JAVA to find out if the input number is Armstrong or not using a loop.			
13.	Write a Program in JAVA to find out if the input number is Palindrome or not using a loop.			
14.	Write a Program in JAVA to find 1st 10 out of the input number is Armstrong or not using a loop.			
15.	Write a Program in JAVA to find out the 1st 10 Fibonacci series numbers using a loop.			
16.	Write a Program in JAVA to find out the factorial of a given number using a loop.			
17.	Write a Program in JAVA to find out whether a given number is prime or not using a loop.			
18.	Write a Program in JAVA to print the below patterns using loops:			
19.	Write a Program in JAVA to take input in a 1D Array & print it using a loop.			
20.	Write a Program in JAVA to take input in a 2D Array & print it using a loop.			
21.	Write a Program in JAVA to perform Single inheritance.			
22.	Write a Program in JAVA to perform Multilevel inheritance.			
23.	Write a Program in JAVA to perform Hierarchical inheritance.			
24.	Write a Program in JAVA to perform Method Overloading.			
25.	Write a Program in JAVA to perform Method Overriding.			
26.	Write a Program in JAVA to perform how Abstraction Class & Abstraction Method work.			

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Course	Bachelor of Technology (B.Tech.)	Semester - 5
Type of Course	Core Courses	
Prerequisite	03070403-T - INTRODUCTION TO INTERNET AND HTML	
Course ObjectiveThe purpose of this course is to be able to explain, configure, verify, and troubleshoot complex computed in the purpose of this course is to be able to explain, configure, verify, and troubleshoot complex computed in the purpose of the purpose of this course is to be able to explain, configure, verify, and troubleshoot complex computed in the purpose of the purpose o		olex computer

Teaching Scheme (Contact Hours)						Assessment	
		Theory Marks		/ Marks		Total	
Lecture	Tutorial	Lab	Credit	SSE	CIA	Lab	Marks
3	0	1	4	70	30	50	150

Sr.	Topics		т	w
1	Introduction to	o Computer Network	10	15
	software, Netware, Netware, and their role,	ry,Introduction of Network,Uses of computer network, Application of Network, Network hard vork Simulator, Network ,Differentiate various Line Configuration,use of Server, use of various Types of Network, Internet, Intranet, Extranet,Protocols,Connection Oriented and Connection work, Client -Server Network	types of ser	ver
2	The Reference	Model	15	20
	,Types of swite	P/IP Model, Comparision of TCP/IP and OSI ,Topology, types of topology, Design and thier impl ching network,Circuit switching, Packet switching, Message switching,MAC address,Mobile te onfiguration, Multiplexing ,Simple Duplex, Half Duplex, Full Duplex, Protocols- stop & Wait,Slidi	lephone	
3	Transmission I	Medias and IP address	15	20
3	Introduction o application of	Medias and IP address f Transmission Medias- Twisted, Coaxial , Fiber optical cables,Radio waves, Infrared, Microway medias, connectors, Ethernet cabling, Comparision of wired and wireless media,IP protocol, S d classification, IP address scheme,IP V4, IP V6, IPV4 header,Routing and Routing Protocols,	ve,Laser,Use	and
3	Introduction o application of Types of IP and	f Transmission Medias- Twisted, Coaxial , Fiber optical cables,Radio waves, Infrared, Microway medias, connectors, Ethernet cabling, Comparision of wired and wireless media,IP protocol, S	ve,Laser,Use	and
	Introduction o application of Types of IP and Network Devic Comparision a	f Transmission Medias- Twisted, Coaxial , Fiber optical cables,Radio waves, Infrared, Microwav medias, connectors, Ethernet cabling, Comparision of wired and wireless media,IP protocol, S d classification, IP address scheme,IP V4, IP V6, IPV4 header,Routing and Routing Protocols,	ve,Laser,Use Subnet masl 10 ways,	and king, 20
	Introduction o application of Types of IP and Network Devic Comparision a	f Transmission Medias- Twisted, Coaxial , Fiber optical cables,Radio waves, Infrared, Microwav medias, connectors, Ethernet cabling, Comparision of wired and wireless media,IP protocol, S d classification, IP address scheme,IP V4, IP V6, IPV4 header,Routing and Routing Protocols, Exes and Flow Control tes Network devices and their types:Repeaters, Hubs, Switches, Router, Bridges,Brouter,Gate nd use, LAN implementation and requirement ,Flow Control, Flow Control techniques,Data Er an and detection techniques, Hamming code,Hamming distance	ve,Laser,Use Subnet masl 10 ways,	and king, 20
4	Introduction o application of Types of IP and Network Devic Network Devic Comparision a Error correction The Application DNS,DNS name User agent, M	f Transmission Medias- Twisted, Coaxial , Fiber optical cables,Radio waves, Infrared, Microwav medias, connectors, Ethernet cabling, Comparision of wired and wireless media,IP protocol, S d classification, IP address scheme,IP V4, IP V6, IPV4 header,Routing and Routing Protocols, Exes and Flow Control tes Network devices and their types:Repeaters, Hubs, Switches, Router, Bridges,Brouter,Gate nd use, LAN implementation and requirement ,Flow Control, Flow Control techniques,Data Er an and detection techniques, Hamming code,Hamming distance	ve,Laser,Use Subnet mask 10 ways, rror and type 10 re and servic e Transfer	and king, 20 25

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Suggested Distribution Of Theory Marks Using Bloom's Taxonomy

	•	•	-		
Level	Remembrance	Understanding	Application	Evaluate	Create
Weightage	20	15	20	20	25

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course Outcomes

At the	At the end of this course, students will be able to:			
CO1	O1 Describe the components and infrastructure that form the basis for most computer networks			
CO2	escribe the technical aspects of Computer Network on the Internet.			
CO3	Inderstand the use of various Network components and Transmission Media.			
CO4	Inderstand routing strategies for an IP based networking infrastructure.			
CO5	onfigure Different topologies in Cisco Packet tracer			

Reference Books

1.	Computer Network By Andrew S. Tanenbaum Pearson
2.	Introduction to Data Communication and Networking (TextBook)
	By Behrouz Forouzan TMH

LISCO	Flactical	
1.	Write down bas	sic Networking commands.
2.	Configure Line	(Bus) Topology in Cisco Packet Tracer.
3.	Configure Ring Topology in Cisco Packet Tracer.	
4.	Configure Star	Topology in Cisco Packet Tracer.
5.	Configure Mesh	n Topology in Cisco Packet Tracer.
6.	Configure Tree	Topology in Cisco Packet Tracer.
7.	Configure Hybri	id Topology in Cisco Packet Tracer.
8.	Write down ste	ps to configure Local Area Network.
9.	Give Classificati	on of Transmission Medias with diagram.
10.	Give IP address	Classification.

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Course	Bachelor of Technology (B.Tech.)	Semester - 5
Type of Course	Core Courses	
Prerequisite	Project Management skills 03070603-T - OBJECT ORIENTED ANALYSIS AND DESIGN WITH I	JML
Course Objective1. To assist the student in understanding the basic theory of software engineering 2. To apply these basic theoretical principles to a group software development project		

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
		Theory Marks		/ Marks		Total	
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
3	1	0	4	70	30	-	100

Cou	rse Content	T - Teaching Hours W -	Weig	ghtage
Sr.	Topics		т	w
1	INTRODUCTIO	N	15	25
	Changes in Sof	grams v/s Software products, Software, Changing nature of software, Software Myths, Emergence of tware development, Computer system engineering, Layered technology, Process Framework, CMMI team process models, software reliability, software quality, ISO9000 Certification		
2	SOFTWARE MO	DDELS , PROJECT MANAGEMENT	15	25
	Project Plannin	e model, Process models, Comparison of models, Responsibility of project manager, Skills needed fo g, SPMP Document, Project size estimation-LOC, FPM. Project estimation techniques-empirical, heuri niques. Scheduling- Ghant chart and Pert Chart, Staffing, Risk Management- identification, assessme	stic a	
3	REQUIREMENT	ANALYSIS AND SPECIFICATION	10	15
		ment and specification, Phases, Requirement engineering tasks, Software Requirement Specificatior of good & bad SRS document, Formal Techniques	(SRS),
4	DATA ORIENTE	D ANALYSIS AND DESIGN	10	20
	is good softwa its symbols, Str	ween Data and Information, E-R Diagram, Control and Process Specification, Data Dictionary, Objecti re design, Cohesion and Coupling, Software design approaches and d/b them, Structured Analysis, D ructures design, Flowchart v/s Structure chart, Transformation of DFD model into Structured Chart—t n, Design Review, Design process, quality and guidelines, Design CONCEPTS, Design model- structure rchitectural	FD's ransf	and
5	TESTING		10	15
	Concepts, Psyc	hology of testing, Levels of testing, White-Box testing, Black-box testing	ι <u></u> ι	
		Total	60	100

Suggested Distri				
Level	Remembrance	Understanding	Application	Analyze
Weightage	30	30	20	20

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Cour	Course Outcomes					
At the	At the end of this course, students will be able to:					
CO1	Understand Software Devlopment Life Cycle and its importance					
CO2	D2 Develop some basic level of software architecture					
CO3	Understanding the concept and Importance of Software Project Management.					
CO4	List and Diffrerentiate between Various Testing Technique.					
CO5	Compare different Software Devlopment Process Models					

Reference Books

Software Engineering : A Practitioner's Approach (TextBook) By Roger S. Pressman McGraw-Hill
Fundamentals of Software Engineering By Rajib Mall PHI

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Course Bachelor of Technology (B.Tech.)		Semester - 5
Type of Course	Core Courses	
Prerequisite	03070402-T - COMPUTER ORGANIZATION AND ARCHITECTURE	
Course Objective	 Easily explanation of different types of server. We can get basic and depth knowledge for IIS role and implementations in server. 	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
3	0	1	4	70	30	50	150

Cour	rse Content	T - Teaching Hours W –	Weig	htage
Sr.	Topics		т	w
1	Introduction to	Windows Server 2012	10	15
		d Fundamentals, Web Servers and Meaning, role, Different types of Web Servers and types of server ween different servers Application Server and their role, Installation of IIS , Modules in IIS, IIS Archited		
2	Application and	d port services	15	20
	WWW service, Installing SMTP	Properties, Directory Level Properties, File Level Application Pool , Configuring FTP service, Authent Server.	icatio	n,
3	Security in IIS		15	25
	Virtual Server, Policy in 2012 S	Virtualization, SMTP Server Access, SMTP Domains, Security Issues, Securing website, Group policies Server.	Secur	ity
4	Hyper –V & the	ir services	10	20
	Installation of d	ifferent server in windows server 2012, managing services ,creating and configuring Hyper-v ,VLAN,		
5	Understanding	the of DNS, IPV4 & IPV6	10	20
		the TCP/IP Model, DNS etc. Configuring IPv4, Using Host File, Installing DNS, Zones, Forward Zones, E figuring security certificate in windows server 2012.	НСР	
		Total	60	100
L			II	

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy					
Level	Understanding	Application	Analyze	Create	
Weightage	15	25	30	30	

Cour	Outcomes					
At the	At the end of this course, students will be able to:					
CO1	Understanding of IIS , different web server and protocols.					
CO2	02 Basic knowledge of installation & configuration of application & port services					
CO3	Jse of ADDS, Virtual machine & different policies, security issues in server.					



CO4 Basic knowledge of configuration & installation, of Hyper-v & Vlan and different server in windows server 2012

CO5 Apply different policies and understand thier role using IIS

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Refe	erence Books			
1.	IIS 6: The Complete Reference By Hethe Henrickson and Scott Hofmann TMG			
2.	IIS6 Resource Kit (TextBook) By MS Press			
3.	Microsoft Windows Server 2008: The Complete Reference (TextBook) By Danielle Ruest & Nelson Ruest McGraw-Hill/Osborne Media (2008)			
List o	f Practical			
1.	Installation of Windows Server 2012.			
2.	IIS installation in Windows Server 2012.			
3.	Different roles of IIS and use.			
4.	Installation of ADDS in IIS.			
5.	Setting up DNS forward zones, reverse zones, querying DNS.			

ſ	6.	URL configuration of website			
ſ	7.	rate GPO and use different Policies in IIS.			
ſ	8.	Hyper-V installation			
	9.	SMTP server installation.			
Ī					

10. VLAN configuration

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Course	Bachelor of Technology (B.Tech.)	Semester - 5
Type of Course	Core Courses	
Prerequisite	03070403-T - INTRODUCTION TO INTERNET AND HTML	
Course Objective	 To develop skills needed for building interactive, data-driven sites To learn object oriented concepts with PHP To learn effective usage of cookies and sessions 	

Т	Contact Hours)			Ass	sessment Scheme		
				Theory	Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
3	0	1	4	70	30	50	150

SEE - Semester End Examination, CIA - Continuous Internal Assessment (It consists of Assignments/Seminars/Presentations/MCQ Tests, etc.)

Course Content		T - Teaching Hours W -	Weig	ghtage	
Sr.	Topics		т	w	
1		o PHP, Building blocks of PHP, Working With Arrays, Working with Strings And Date and Time rking with Forms	15	25	
	Basic syntax, Variables, Data Types, Operators and expressions, Constants. Flow Control: Switch flow, Loops, Code Block, Sending data to the browser. Arrays, Creating array, Array related Functions. Working with Function: Function, Calling Function, Defining Function, Returning the Values from user defined function, Variable Scope, Argument. formatting String with PHP, Date and Time Function, String Manipulation and Investigating Strings with PHP. Creating form, Handling form, Validating form data, Accessing form data, use of Hidden fields to save State, Redirecting user, file Upload and Sending Mail on Form Submission.				
2	2 Introduction to MySQL & Interacting with MySQL, Understanding the Database Design , Using MySQL with PHP				
	The importance of good database design, Types of Table Relationship, Understanding Normalization. Learning Basic SQL Command: Table Creation, Insert row, Select Command Using Where Clause, Update and Delete Command, Replace Command, String Function, Date and Time Functions, Stored Procedures, Join, Indexing and Sorting query. connecting to MySQL and selecting the database, executing simple queries, retrieving query results, counting return Records, updating, Record Addition, Viewing Record, and Deletion Record with PHP				
3	Introduction to User Session	o Cookies & working With Files and Directories ,Working with files ,Working with Cookies and	10	15	
	Include Files with INCLUDE, creating and deleting files, opening a file for reading, writing or Appending, Reading from files, Validating Files. Working with Directories: Open Pipes to and from Process using Popen(), Running command with Exec(), Running Command with System() or Passthrough(). Introduction of Cookie, Setting a Cookie with PHP, Introduction of Session, Improving Session Security, Starting a Session, Working with Session Variables, Passing Session Id in the query String Destroying Session and Unsetting Variables.				
4	Introduction to	Object Oriented Programming With PHP and Error Handling	10	20	
	Introduction, the basic, auto loading objects, Class, Extends, Constructs, Scope Resolution Operator, Parent, serializing object, The magic objects – sleep and awake, reference inside the constructor, comparing objects. Visibility, overloading, object interface, pattern, magic method, reflection, extending exception. Error Handling and Debugging: General error types and debugging, displaying PHP errors, Adjusting Error Reporting, Creating Custom error handler, PHP debugging techniques, SQL and MySQL debugging techniques.				
5	Introduction to) Joomla	10	15	
	and navigation	Joomla including 1.0,1.5 and 1.6, Site -wide settings and user management, Setting up and organizin , Managing content articles, Working with Joomla components, Using Joomla modules and plugins, g Joomla templates	-		





Total 60 100

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Suggested Distribution Of Theory Marks Using Bloom's Taxonomy

Level	Remembrance	Understanding	Application	Analyze	Create
Weightage	10	20	25	30	15

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course Outcomes

At the	At the end of this course, students will be able to:						
CO1	1 Understand the basic networking and internet concepts						
CO3	3 Use various HTML tags and advance html to develop the user friendly web pages						
CO4	CO4 Use various CSS to develop the user friendly web pages and more attractive.						
CO5	Use the JavaScript to develop the dynamic web pages.						

Reference Books

1. PHP MySQL and Apache, SAMS Teach Yourself (TextBook) By Julie C. Meloni | SAMS

List of Practical

1.	Write a Program to print "Hello World".					
2.	Write a program to concatenate two strings.					
3.	Write a program to add two integer numbers.					
4.	Write a program to swap two numbers.					
5.	Write a program to find the area and perimeter of a circle.					
6.	Write a program to print bio when name is echoed.					
7.	Write a program to print birth date and time.					
8.	Write a program to print the date in different formats.					
9.	Write a program to print current time zone.					
10.	Write a program to accept the details from a form and show it into different page.					
11.	Write a program to accept the details from a form and show it into same page.					
12.	Create a form and use different validators.					
13.	Write a program to check the eligibility of voting in India.					
14.	`Write a program to connect php to MySql and show the message "Connection Established".					
15.	Write a program to demonstrate Cookie					

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Course	Bachelor of Technology (B.Tech.)	Semester - 5
Type of Course	Core Courses	
Prerequisite	03080401-T - OBJECT ORIENTED PROGRAMING WITH JAVA	
Course Objective	 Develop a web-based application using Servlets & JSPs. Develop web applications using the Struts framework. Skill to use a pre-built framework for rapid application development. 	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
3	0	1	4	70	30	50	150

Course Content		T - Teaching Hours W -	Weig	htage		
Sr.	Topics		т	w		
1	Introduction to	J2EE	15	25		
	Introduction to advances java technologies, MVC Architecture, Java GUI components, Swing, AWT, Look and Feel. Basic swing components Text Fields, Buttons, Toggle Buttons, Checkboxes.					
2						
2		Programming &RMI	10	15		
	Java database I Executing RMI	Programming.java.sql Package, JDBC driver types, java beans, RMI Architecture, Designing RMI applica application.	ation,			
3	Java Servlet		15	25		
		gramming with Java Servlet, HTTP and Servlet, Servlet API, Life cycle, configuration and context, Requ cts, Session handling, and event handling, Introduction to filters with writing simple filter application		nd		
4	Java Server Pag	ges	10	20		
	JSP architecture, JSP page life cycle, JSP elements, Expression Language, Tag Extensions, Tag Extension API, Tag handlers, and JSP Fragments. Tag Files, JSTL, Core Tag library, Overview of XML Tag library, SQL Tag library, and Functions Tag library.					
5	Struts2		10	15		
	Controller, Intr	the Apache Struts. MVC Architecture, Struts Architecture, How Struts Works, Introduction to the St oduction to the Struts Action Class, Using Struts Action From Class, Using Struts HTML Tags, Introduct or Framework Client Side Address Validation in Struts, Custom Validators Example, Developing Applic s.	ion to			
		Total	60	100		

Suggested Distri	bution Of Theory	Marks Using Bloo				
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	25	25	10	10	10	20

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Cour	Course Outcomes					
At the	At the end of this course, students will be able to:					
CO1	CO1 Explain MVC architecture, GUI components, Java database programming, RMI, Servlet and Java Server pages.					
CO2	Analyze how to work with swing component, Database connectivity, server side programming with java and JSP.					
CO3	Design web based application using java server pages and database programming.					
CO4	Conduct experiments of database programming using Java Database Connectivity (JDBC) API					
CO5	Prepare small application through java swing components.					

Reference Books 1. Black Book " Java server programming" J2EE By Kathy walrath | 1st ed., Dream Tech Publishers 2. Complete Reference J2EE By James Keogh | mcgraw publication 3. Java EE 5 for beginners (TextBook) By Bayross and Shah | SPD

List o	f Practical
1.	Create Servlet file which contains following functions: 1.Connect 2. Create Database 3. Create Table 4. Insert Records into respective table 5. Update records of particular table of database 6. Delete Records from table. 7. Delete table and also database.
2.	User can create a new database and also create new table under that database. Once database has been created then user can perform database operation by calling above functions. Use following Java Statement interface to implement program: 1.Statement 2. Prepared statement 3. Callable statement
3.	`Create Servlet file and study web descriptor file.
4.	Create login form and perform state management using Cookies, Http Session and URL Rewriting.
5.	Implement Authentication filter using filter API.
6.	Write RMI application where client supplies two numbers and server response by summing it. Provide your custom security policy for this application.
7.	Implement Student information system using JDBC and RMI.

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Course	Bachelor of Technology (B.Tech.)	Semester - 5
Type of Course	Core Courses	
Prerequisite	03070402-T - COMPUTER ORGANIZATION AND ARCHITECTURE	
Course Objective	To introduce architecture and operation of typical microprocessors and microcontrollers. To familiarize the programming and interfacing of microprocessors and microcontrollers. To provide strong foundation for designing real world applications using microprocessors and microcontrollers.	nd

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	Marks		Total
Lecture	Tutorial	al Lab	Credit	SEE	CIA	Lab	Marks
3	0	1	4	70	30	50	150

Cour	se Content	T - Teaching Hours W -	Weig	shtage		
Sr.	Topics		т	w		
1	Introduction to	Microprocessors	10	15		
	General definitions of microcomputers, microprocessors, Microcontrollers and digital signal processors. Evolution of microprocessors. Register structure, ALU. Bus Organization, Timing and Control of microprocessor					
2	8085 Micropro	cessor	15	25		
	8085 Architecture and its operation, Signal descriptions and pins of 8085 microprocessor. Memory interfacing, Assembly Language Programming of 8085: Programming model. Addressing modes, Instruction set, Arithmetic and Logic operations.					
3	8086 Microprocessor 1					
	organization, N	zation of 8086 microprocessor. Signal descriptions And pins of 8086 microprocessor. Physical memo Iinimum mode 8086 System and timings. Maximum mode 8086 system and timing, Assembly Langua on of Instructions, Assembly directives. Assembly software programs with algorithms	•			
4	Special Archite	ctural Features	10	20		
		Stack structure, Interrupts and Interrupt service routine. Interrupt programming, Macros, Timings ar n 8086. Interfacing with peripheral ICs like 8255, 8254, 8279, 8259 etc. Interfacing with LEDs, LCDs. Ir s etc.				
5	Introduction to	Microcontroller	10	20		
		trollers: Microcontrollers and embedded processors. Overview of the 8051 family: The program coun a types and directives, 8051 flag bits and the PSW register, 8051 register banks and stack.	ter ir	the		
		Total	60	100		

Suggested Distri	ibution Of Theory					
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	20	20	10	20	10	20

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Cour	se Outcomes					
At the	At the end of this course, students will be able to:					
CO1	CO1 Understanding the architecture and Operation of Microprocessor and Microcontoller					
CO2	2 Understand various Types of Memory Use in MicroProcessors					
CO3	3 Solve Assembly language Programme For Microprocessor Using Various Addressing Modes.					
CO4	4 Analyze the Performance and limitations of Microprocessors.					
CO5	Understand and realize the Interfacing of memory & various I/O devices with 8085 microprocessor					

Reference Books 1. Microprocessor Architecture, Programming, and application with 8085, (TextBook) By Ramesh Gaonkar | Penram International Publication 2. Microprocessor x86 programming By K. R. Venugopal & Rajkumar | BPB Publication 3. The 8080/85 Family: Design, Programming & Interfacing By John Ufferbeck | PHI India

List of	List of Practical					
1.	1. Write a program to addition two 8-bit number using 8085					
2.	2. Write a program to subtract two 8-bit number using 8085					
3.	3. Write a program to Addition two 16-bit number using 8085					
4.	Write a program to subtract two 16-bit number using 8085					
5.	Write a program to addition of two digit using memory location 8085					
6.	Write a program to addition of two 16-bit number using 8086 microprocessor					
7.	Write a program to subtract two 16-bit number using 8086 microprocessor					
8.	To demonstrate	e the interfacing of 8279 Display and keyboard controller				

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Course	Bachelor of Technology (B.Tech.)	Semester - 6
Type of Course	Core Courses	
Prerequisite	03000301-T - MATHEMATICS-III	
Course Objective	 To introduce the different Graphic components and Primitives. To develop an understanding of 2D and 3D Transformations. 	

т	Teaching Scheme (Contact Hours)				Ass	essment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
3	0	1	4	70	30	50	150

Cou	rse Content	T - Teaching Hours W -	Weig	ghtage
Sr.	Topics		т	w
1	Introduction to	Computer Graphics , Display Technologies and Graphics Hardware.	10	20
		phics and its Applications, Graphics generation process and its terminologies. Input and Output Device om Scan, Graphics mode, Display Adapter Card.	es, Ra	ster
2	Graphic Primiti	ves.	15	20
		rimitives: DDA and Bresenham Line Drawing Algorithm , Mid Point Circle Drawing Algorithm, Ellipse, ns, Filling with different patterns, Character generation, Aliasing and Anti-Aliasing, Jaggies.	Poly	gon
3	Transformation	ns, Basic Transformations and Composite, Transformations Other transformations	10	20
		ation, Homogeneous Coordinate Transformation System. Translation, Rotation and Scaling, Pivot poin I Point Scaling. Reflection and Shear.	t	
4	Clipping Algorit	thm	10	20
	-	d Clipping Basics, Line Clipping Algorithm: Cohen-Sutherland Polygon Clipping Algorithm: Sutherland ygon Clipping Algorithm, Window to view-port transformation.		
5	Curves, Surface	es and 3D Graphics	10	20
	Curve. 3-D Viev	ntroduction to Interpolation and Approximation Curve, Bezier Curve, Properties and Application of B wing and Transformation: Representation of 3-D object in form of polygon mesh, curve and surfaces ansformation, parallel and perspective projection, Color Models: RGB, YIQ, CMY.		
	÷	Total	55	100

Suggested Distri	bution Of Theory	Marks Using Bloo				
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	25	25	10	10	10	20

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Cour	se Outcomes				
At the	At the end of this course, students will be able to:				
CO1	CO1 Understand the basics of computer graphics, different graphics system and applications of computer graphics.				
CO2	Understand various algorithms for scan conversion and filling of basic objects and their comparative analysis.				
CO3	Use of geometric transformations on graphics objects and their application in composite form.				
CO4	Extract scene with different clipping methods and its transformation to graphics display device.				
CO5	Explore projections and visible surface detection techniques for display of 3D scene on 2D screen.				

Reference Books

1.	Computer Graphics (TextBook) By Donald Hearn and M.Pauline Baker Donald Hearn and M. Pauline Baker					
List o	of Practical					
1.	Write a program to perform basic graphics and shapes creation using inbuilt methods					
2.	Write a program to perform DDA Line drawing algorithm					
3.	Write a program to perform Bresenham's Line drawing Algorithm					
4.	Write a program to perform Mid-Point Circle generation					
5.	Write a program to perform Flood fill algorithm					
6.	Write a program to perform Boundary fill algorithm					
7.	Write a program to perform Transformations in 2D : Translate					
8.	Write a program to perform Transformations in 2D : Rotate					
9.	Write a program to perform Transformations in 2D : Scalling					

10. Write a program to perform Line clipping

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Course	Bachelor of Technology (B.Tech.) Semester	r - 6
Type of Course	Core Courses	
Prerequisite	03070501-T - COMPUTER NETWORK	
Course Objective	 To provide an introduction to the fundamental principles of cryptography and network security. To study various Encryption techniques. To illustrate how to prevent, detect, and mitigate security threats against the network. 	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
3	0	1	4	70	30	50	150

Cou	rse Content	T - Teaching Hours W -	Weig	;htage		
Sr.	Topics		т	w		
1	Introduction to	cryptography and Network Security	10	15		
	Mechanisms, A	oduction to security, Security Trends, OSI security Architecture ,Security Attacks, Security services Se model for network Security, Security Attack and Security Threat, Malicious Software Hacking, Crypto re, Firewall and its types, User identification and authentication, Other security measures		•		
2	Encryption Tec	hniques	15	20		
	Symmetric Cipher model, Substitution Techniques, Transposition Techniques Steganography Block Cipher Principles, DES (Data Encryption Standard), Strength of DES, Block Cipher design principles. AES (Advance Encryption Standard), Origin, Evaluation, AES Cipher More on Symmetric ciphers- Block cipher mode of operation.					
3	Public Key Cryp	otography and RSA	15	20		
		blic key cryptosystems, Applications for public key Cryptosystems, RSA Algorithm, Security of RSA, K Distribution of Public keys, Distribution of secret keys using public key cryptography, Diffie-Hellman k	-			
4	Message Authe	entication And Hash Function	10	20		
		Requirements, Authentication Functions, MAC (Message Authentication Codes), Hash Functions, Birt Hash Algorithm (SHA).	hday			
5	Electronic Mail Security –Network Security 10					
	-	eration, S/MIME, MIME and its Functionality IP Security, Applications, Architecture, Services, Security ,ESP, Web security threats, SSL and SET, FIREWALL and its types	<u> </u>			
		Total	60	100		

Suggested Distri	ibution Of Theory					
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	15	15	15	15	25	15

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Cour	urse Outcomes					
At the	At the end of this course, students will be able to:					
CO1	CO1 Understand different security models and attacks					
CO2	D2 Enable the students to learn fundamental concepts of computer security and cryptography and utilize these techniques in computing systems.					
CO3	3 Understand management issues and algorithm					
CO4	Understand different security issues and their types					
CO5	Evaluate different encryption techniques of cryptography					

Reference Books

1. Cryptography and Network Security (TextBook) By William Stalling | Pearson

List of Practical

Write a program to perform Caesar Cipher.					
Write a program to perform Mono alphabetic Cipher.					
3. Write a program to perform Playfair Cipher.					
4. Write a program to perform Polyalphabetic Cipher.					
Write a program to perform One Time Pad Cipher.					
6. Draw Feistel Cipher Structure.					
. Draw Data Encryption Standard Structure.					
Draw Advance Encryption Standard Structure.					
	Write a program Write a program Write a program Write a program Draw Feistel Cip Draw Data Encr				

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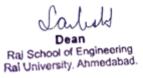


Course	Bachelor of Technology (B.Tech.)	Semester - 6		
Type of Course	Core Courses			
Prerequisite	03070501-T - COMPUTER NETWORK			
Course Objective	 Be able to Configure and maintain the organization's internal computer network. Manage network security tools, e.g., firewall, anti-virus and intrusion detection systems. Implement and maintain emergency backup and restore systems for mission-critical network servers 			

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	Marks		Total
Lecture	Tutorial	Tutorial Lab	Credit	SEE	CIA	Lab	Marks
3	0	1	4	70	30	50	150

Cour	se Content	T - Teaching Hours W -	Weig	htage	
Sr.	Topics		т	w	
1	Internet Worki	ng & IP Subnetting	10	15	
		g basics, OSI Layer, Half Duplex, Full Duplex, Ethernet, Cabling, TCP/IP Model: TCP protocols, IP vate IP Addressing, NAT, Sub netting Basics, How to create Subnets, CIDR Classes Inter-domain, Rout resses	ting,		
2	Intro to CISCO-	IOS & IP Routing	15	20	
	Passwords, Bar IP Routing in La	ser Interface, Connecting to a Router, Setup Model, Command Line Interface, CLI Prompts, Setting nners, Hostnames, Router Interfaces, Viewing and Saving Configurations. (Commands in lab hours) arger Networks, Types of Routing, Static, Dynamic and Default Routing, Administrative Distances, Ro Im Hop Count, Route Poisoning, Hold downs	uting		
3	Routing Protoc	ols	15	25	
	Commands, EIG	nfiguring, Verifying RIP,IGRP: Meaning Configuration, Difference between RIP and IGRP. Debugging GRP: Protocol, Features, Neighbor Discovery, RTP, DUA. Multiple AS. erminology, SPF Tree Calculation.			
4	Layer2 Switchi	ng VLANS & Access list	10	20	
	Meaning, Devices, STP, LAN Types, 1900, 2950,Switches,Basic commands, Vlan Basics, Membership, Frame Tagging, VLAN Trunking Protocol, Intro to Access List, Standard Access List, Telnet Access, Extended Access List, Named Access list.				
5	Wide Area Net	working Protocols & Introduction to frame Relay	10	20	
		NAN Terms, Cabling WAN, Serial, Transmission, Data Terminal Equipment, Point to Point Protocol, M e. Application demonstration through Simulator.	eanin	g	
		Total	60	100	

Suggested Distri	Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Level	Remembrance	Understanding	Application	Evaluate	Create		
Weightage	15	15	25	25	20		





Cour	Course Outcomes					
At the	At the end of this course, students will be able to:					
CO1	CO1 Be able to Configure and maintain the organization's internal computer network.					
CO2	2 Manage network security tools, e.g., firewall, anti-virus etc.					
CO3	Monitor network performance and configure network hardware, for example, Cisco routers and switches.					
CO4	Implement and maintain emergency backup and restore systems for mission-critical network servers.					
CO5	Configure different routing protocol in simulator					

Reference Books

1.	Computer Networks (TextBook) By Andrew S Tannenbaum Pearson Publication						
List of	f Practical						
1.	Understanding Modes: Standard Mode, Advance Mode						
2.	CLI Prompt & execution of basic commands						
3.	Setting up Lab for default routing						
4.	Setting up lab for RIP						
5.	Setting up lab for IGRP						
6.	Configure RIP version						
7.	Setting up lab for EIGRP						
8.	Setting up lab for OSPF						
9.	Setting up VLAN• Creating and managing permissions through Access List						

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Course	Bachelor of Technology (B.Tech.)	Semester - 6
Type of Course	Core Courses	
Prerequisite	03070302-T - DATABASE MANAGEMENT SYSTEM	
Course Objective	 To understand the basic concepts of Path testing, Logic based testing To implement Data flow testing, domain testing 	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
3	1	0	4	70	30	-	100

Cour	se Content	T - Teaching Hours W –	Weig	ghtage
Sr.	Topics		т	w
1	INTRODUCTION	N TO DATA WAREHOUSING	15	25
	features – Data Components, N	What is Data Warehousing - Data Warehousing concepts, Data Warehousing building blocks : Definit Warehouse and Data Marts, Issues in Data Warehousing -Benefits of Data Warehousing, Overview Aetadata : Use of metadata in Data Warehouse, Categories of Metadata – Roles of Metadata, Archite se, Data Warehouse models, Methodology for Data Warehousing	of	e of
2	DATA DESIGN	AND DATA PREPARATION	15	25
		erview, Data Extraction, Data Transformation, Data Loading, Data Quality, Challenges, ETL Tools, OLA atures and operations of OLAP – (Drill-down, Rollup, Slice, Dice), OLAP schema design OLAP Models	P in E	Data
3	INTRODUCTION	N TO DATA MINING	10	15
		Data Mining, Data Mining: On What kind of Data?, Definition and Functionalities: What kind of patter ues in DM, KDD Process, Classification of Data Mining Systems	rns ca	an
4	DATA PREPROC	CESSING	10	20
		s the Data?, Data Cleaning, Data Integration and Transformation, Data Reduction, Discretization and eration, Data Mining Primitives: What Defines a Data Mining Task	Conc	ept
5	CONCEPT DISC	RIPTION AND ASSOCIATION RULE MINING	10	15
	-	t description?, Association Rule Mining: Market basket analysis, Basic concepts, Finding frequent iter m, generating rules, Improved Apriori algorithm, Frequent pattern growth algorithm	n set	s:
		Total	60	100
			1 1	

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	30	30	10	10	10	10

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Cour	ourse Outcomes					
At the	At the end of this course, students will be able to:					
CO1	Understand the	e functionality of the various data mining and data warehousing component				
CO2	CO2 Appreciate the strengths and limitations of various data mining and data warehousing models					
CO3	CO3 Explain the techniques of various data using OLAP Cube					
CO4	Describe differe	ent methodologies used in data mining and data ware housing.				
CO5	Compare differ	rent approaches of data ware housing and data mining with various technologies				

Reference Books

1. Data Mining Concepts and Techniques (TextBook) By Jiawei Han, Micheline Kamber, Jian Pei. | ELSEVIER

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Course	Bachelor of Technology (B.Tech.)	Semester - 6
Type of Course	Core Courses	
Prerequisite	03080301-T - OBJECT ORIENTED PROGRAMMING WITH C++	
Course Objective	To enable the students to 1. To learn about basic features of ASP.NET and its controls 2. To create an ASP.NET application using standard .NET Controls 3. To learn about connecting data sources using ADO.NET and managing them.	

Teaching Scheme (Contact Hours)					Ass	essment Scheme		
					Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks	
3	0	1	4	70	30	50	150	

Cour	se Content	T - Teaching Hours W -	Weig	htage
Sr.	Topics		т	w
1	Introduction to	.NET Framework and ASP.NET	10	17
	Architecture,.N ASP, The client	ponents of Framework and describe CLR : Microsoft .NET Framework overview, NET Framework IET Framework Components (CLR, CLS,CTS,MSIL,Namespace,JIT,Metadata), Explain benefits of ASP ov - Server architecture, Develop applications using ASP.NET IDE ASP.NET(WEB FORMS) - Develop Simp It in objects : Types of ASP.NET Files, Page Life Cycle		
2	ASP.NET Contr	ols and Validations, Use controls available with IDE platform of ASP.NET , Validation Controls	15	25
		box, Check box List, Radio button, Radio Button list, Drop down List, Hyperlink ,Image, Image Button x, List Item,Panel,Text Box. Required field validation, Range Validation, Regular Expression, Custom ` Imary		-
3	Styles, Themes	and Master Pages	10	16
	• •	sheet, applying style sheet rules, Themes, Basics of Master Page, How master page and content page sting Master page	s are	
4	ASP.NET State	Management	10	17
	-	nent : Client Side state management Technique and Server Side Management technique, View State, cookies, Session State, Application State, The Global.asax application files , ASP.NET Configuration fi		
5	Connecting Da	tabase Using ADO.NET , ADO.NET Architecture., SQL Data Source	15	25
	-	Connection Object , Command Object , DataReader Object , DataAdapter Object, Grid View, Dataset, ding Select, Update , Deleting Records	Data	
		Total	60	100
			I	

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	10	20	20	20	10	20

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Cour	se Outcomes					
At the	At the end of this course, students will be able to:					
CO1	Explain ASP.net	framework, state management, master page concept, database connectivity.				
CO2	CO2 Analyze how to work with asp.net web forms, controls and validations.					
CO3	CO3 Design web based application with different controls and security features.					
CO4	Conduct experi	ments of database programming using ADO.NET.				
CO5	Prepare small a	pplication through master page concept of .Net framework.				

Reference Books

ASP.NET Complete Reference By Matthew Macdonald and Robert Standefer TMH
Professional C#.Net (TextBook) By Christian Nagel Wrox Publication

List of Practical

1.	Write a program that displays a textbox, a button and a label. Display the entered text of textbox to label after clicking on button.
2.	Develop a simple calculator with two boxes, and four buttons for addition, subtraction, multiplication and division and the output of the program displays in a label.
3.	Set the font-Arial, font style-bold , font size-18px of different controls(ie. Label, textbox, button) using css.
4.	Create the application that accepts name, password, age, email id, and user id. All the information entry is compulsory. Password should be reconfirmed. Age should be within 21 to 30. Email id should be valid. User id should have at least a capital letter and digit as well as length should be between 7 and 20 characters.
5.	Create home page of your website using master page concept.
6.	Why web applications are stateless? Explain with example.
7.	Create a web page with "Hit Count" button. The count must be increased whenever mouse clicks by using Hidden Field.
8.	Create a web page with "Hit Count" button. The count must be increased whenever mouse clicks by using View State.
9.	Develop a web page to implement the concept of Query String.
10.	Create a Web App to display all the Empname and Deptid of the employee from the database using SQL source control and bind it to GridView. Database fields are(DeptId, DeptName, EmpName, Salary).
11.	Write an application which implements the use of Theme and Skin.
12.	Create a form which contains UID, Name, Branch and Semester. Insert the values into a database table.

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Course	Bachelor of Technology (B.Tech.)	Semester - 6
Type of Course	Core Courses	
Prerequisite	03080301-T - OBJECT ORIENTED PROGRAMMING WITH C++	
Course Objective	Its main objective is to teach the basic concepts and techniques which form the object-orie programming paradigm.	nted

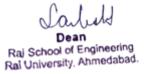
Т	Teaching Scheme (Contact Hours)				Ass	essment Scheme	
		Theory Marks			Total		
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
3	0	1	4	70	30	50	150

SEE - Semester End Examination, CIA - Continuous Internal Assessment (It consists of Assignments/Seminars/Presentations/MCQ Tests, etc.)

Cour	se Content	T - Teaching Hours W –	Wei	ghtage		
Sr.	Topics		т	w		
1	Introduction to	Object Oriented Analysis and Design	15	25		
	-	d Fundamental. Objects, Classes. Object oriented design process. Importance of modeling. Principles ct oriented modeling concepts, Analysis & Design	of			
2	2 Introduction to UML 11					
	Concept of UM	L.Basic building blocks of UML.Mechanism in UML.Architecture.SDLC in UML				
3	3 Structural Modeling					
		inology.Relationships.Common Mechanisms.Examples.Diagrams – "Class Diagram, Object Diagram, F osite Structure Diagram, Sequence Diagram."	Packa	ge		
4	Behavior Mode	ling	10	15		
	Notations.Term case Diagram".	inology.Relationships.Common Mechanism.Examples.Diagrams – "Activity Diagram, Interaction Diag	ram,	Use		
5	Architectural N	lodeling	10	20		
	Notations.Term Diagram."	inology.Relationships.Common Mechanism. Examples Diagrams – "Component Diagram, Deploymen	t			
		Total	60	100		

Suggested Distri	ibution Of Theory	Marks Using Bloo				
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	30	20	20	10	10	10

Cour	se Outcomes					
At the	At the end of this course, students will be able to:					
CO1	CO1 Summarize The Key Concept Principle Of Object Oriented Analysis And Design					
CO2	Apply Structure Modelling Techniques To Visually Represent And Interaction Between Object In System.					
CO3	Produced Detailed UML Diagrams To Model System And Behaviour Structure					





CO4 Student Will Able To Create Object Oriented Modules And Diagrams To Represent Complex System

CO5 Prepare Case study on any topic and implement different diagrams.

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Reference Books

1. **Object Oriented Modeling and Design with UML (TextBook)** By Michael Blaha and James Rumbaugh | Pearson

List of	Practical
1.	To develop a problem statement
2.	Develop an IEEE standard SRS document. Also develop risk management and project plan (Gantt chart).
3.	Identify Use Cases and develop the Use Case model.
4.	Identify the business activities and develop an UML Activity diagram.
5.	Identity the conceptual classes and develop a domain model with UML Class diagram.
6.	Using the identified scenarios find the interaction between objects and represent them using UML Interaction diagrams.
7.	Draw the State Chart diagram.
8.	. Identify the User Interface, Domain objects, and Technical services. Draw the partial layered, logical architecture diagram with UML package diagram notation.
9.	Implement the Technical services layer.
10.	Implement the Domain objects layer.
11.	Implement the User Interface layer
12.	Draw Component and Deployment diagrams.

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Course	Bachelor of Technology (B.Tech.)	Semester - 7
Type of Course	Core Courses	
Prerequisite	13990402-T - JAVA PROGRAMMING	
Course Objective	 Describe mobile device components. Create a simple User Interface using Android emulator. Unit Test an Android application 	

Т	Teaching Scheme (Contact Hours)				Asse	ssment Scheme		
					Theor	y Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks	
3	0	2	4	70	30	50	150	

COL	Irse Content	T - Teaching Hours W	- WCI	5 5
Sr.	Topics		Т	W
1	Introduction	to Android	15	25
	History of Mobi Android applic	le Software Development, The Open Handset Alliance, The Android Platform, Android SDK, Building cation.	a sam	nple
2	Android App	lication Design Essentials	10	15
	Anatomy of And	droid applications, Android terminologies, Application Context, Activities, Services, Intents, Receivi	ng an	d
	Broadcasting In resources in a	tents, Android Manifest File and its common settings, Using Intent Filter, Permissions, Managing App hierarchy.	licati	
3	resources in a		licati 15	ion
3	resources in a	hierarchy.	11	ion
3	resources in a Android Use User Interface S	r Interface Design Essentials	11	ion 25
	resources in a Android Use User Interface S Using Comm Using Android E	a hierarchy. Fr Interface Design Essentials Screen Elements. Designing User Interfaces with Layouts. Drawing and Working with Animation.	15	ion 25
	resources in a Android Use User Interface S Using Comm Using Android D Providers. Usin	A hierarchy. A r Interface Design Essentials Screen Elements. Designing User Interfaces with Layouts. Drawing and Working with Animation. A non Android APIS Data and Storage APIs.Managing data using SQLite. Sharing Data between Applications with Content	15	ion 25 20
4	resources in a Android Use User Interface S Using Comm Using Android D Providers. Usin Deploying An	A hierarchy. In Finterface Design Essentials Screen Elements. Designing User Interfaces with Layouts. Drawing and Working with Animation. In Android APIS Data and Storage APIs. Managing data using SQLite. Sharing Data between Applications with Content Ing Android Networking APIs. Using Android Web APIs. Using Android Telephony APIs.	15	

Suggested D Taxonomy	istribution Of T	heory Marks Us	sing Bloom's			
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	25	25	20	10	10	10

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Cou Outo	rse nomes
At the	e end of this course, students will be able to:
C01	How to build a sample Android application using different types of Design Essentials.
CO2	Design the User Interfaces with Layouts and Working with Animation.
CO3	Use the Android API to manage data using SQLite.
C04	Developing a proper Android Application with can be used as a real-world application.
CO5	Test application and run in different environment
Refe Boo	erence ks
1.	Beginning Android (TextBook) By Mark L Murphy Wiley India Pvt Ltd
List c	f Practical
1.	Install Android Studio, Hello World, Logging, Install Android Studio
2.	Make Your First Interactive UI
3.	Working with TextView Elements, Use a scroll view for text with minor HTML formatting
4.	Create and Start Activities
5.	Create a Recycler View Create an activity that displays data in a RecyclerView, Make the items in the list clickable, and Add a floating action button to add items to the list
6.	Theme, Custom Styles, Drawables, Define and use a theme , Define and use a custom style that uses a drawable
7.	Add a FAB and Cards, Create an app that uses a Floating Action Button (FAB), and Add an activity that uses cards. Optionally, style the cards. Customize your app's theme and styles to use Material Design styles and colors
8.	Implement Localized Strings, Create localized strings in your app, and Test by changing the default language
9.	Use Espresso to test your UI, Use Espresso to Test Your UI
10.	Create an AsyncTask, Create a simple AsyncTask to do work in the background
11.	Use AsyncTaskLoader, Use AsyncTaskLoader instead of AsyncTask to show book search results in a RecyclerView
12.	BroadcastReceiver, Create an app with a BroadcastReceiver
13.	Notifications, Trigger a Notification, Add Actions to your Notification
14.	Alarm Manager, Implement an alarm manager
15.	Job Scheduler, Use JobScheduler to do background updates
16.	Firebase Job Dispatcher
17.	Get and Save User Preferences, Implement Settings menu to allow users to enter preferences, Implement code to retrieve and user preferences
18.	Save user data in a database, Create an app that allows users to enter notes, Save the notes in a SQLite Database, Create an app that stores data in an SQL database, Displays the data in a RecyclerView, Allow users to add, delete, and edit data items.
19.	Querying and Searching a Database
20.	Implement a Content Provider, Add a content provider for your SQLite database
21.	Use a ContentResolver to query your data, Use a content resolver to query the database, and Display the results of the query, Use the content resolver to add data to the database
22.	Beta testing your app, Running a beta test on Google Play.

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Course	Bachelor of Technology (B.Tech.)	Semester - 7
Type of Course	Core Courses	
Prerequisite	03080504-P - WEB ADMINISTRATION(P)	
Course Objective	 Easily explanation of different types of server. We can get basic and depth knowledge for IIS role and implementations in server 	

Teaching Scheme (Contact Hours)					Asse	ssment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	3	70	30	50	150

Cou	Irse Content	T - Teaching Hours W -	• Weig	giitag
Sr.	Topics		Т	W
1	Introduction	to Server	10	15
		ting System : Introduction, use,benefits. Various types of web server : Windows NT, Sun Solaris, Win ed Hat Linux. Windows 2008 server Introduction, Installation of 2008 Server with Active Directory.	dows	
2	Windows Se	rver 2008 Services	15	20
		server: User Interface, Basic Services. Windows Registry, Booting, User Interface, command Prompt, ools., Active Directory, Managing Groups and Group policies	Syste	em
			1 1	
3	Managing G	PO	15	25
3		using group policy to manage servers. Create OUs, Linking OUs with GPO ,Networking with TCP/IP.		
3	Managing users IP addressing,	using group policy to manage servers. Create OUs, Linking OUs with GPO ,Networking with TCP/IP.		
-	Managing users IP addressing, Backup & Dis Routing and Re	using group policy to manage servers. Create OUs, Linking OUs with GPO ,Networking with TCP/IP. DNS	DHCP	and 20
-	Managing users IP addressing, Backup & Di s Routing and Re Disk Managem	using group policy to manage servers. Create OUs, Linking OUs with GPO ,Networking with TCP/IP. DNS sk Management mote Access Services. Backups in Windows 2008 Server. Types of Backups Normal, Incremental, Diffe	DHCP	and 20
4	Managing users IP addressing, Backup & Dis Routing and Re Disk Managem Raid & Disas Basic Disks and	using group policy to manage servers. Create OUs, Linking OUs with GPO ,Networking with TCP/IP. DNS sk Management mote Access Services. Backups in Windows 2008 Server. Types of Backups Normal, Incremental, Diffe ment in Windows 2008 Server	DHCP 10 erenti 10	and 20 al.

Suggested Di Taxonomy						
Level Understanding Analyze Evaluate						
Weightage	20	20	30	30		

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Subject

Syllabus

Cou Outo	rse comes					
At the	At the end of this course, students will be able to:					
C01	Understand the advance networking concepts					
CO2	To explore realtime process of networking protocols					
CO3	Understanding of router and their strategies in real time environment					
C04	To Evaluate advance networking strategies and their ideas realted protocol					
CO5	Configuration of dynamic routing protocols in Cisco Packet tracer					
Refe Boo	erence ks					
1.	Windows Server 2008: Complete Reference By Danielle Ruest McGraw-Hill					
List c	of Practical					
1.	Installation of Windows Server and IIS.					
2.	Different roles of IIS: Install DNS and ADDS					
3.	Configure Wallpaper Policy in IIS.					
4.	Configure Lockout Policy in IIS.					
5.	Configure Passwords Policy in IIS.					
6.	Configure RAID 0 Level in Windows server IIS.					
7.	Configure RAID 1 Level in Windows server IIS.					
8.	Configure RAID 5 Level in Windows server IIS.					
9.	Write down steps to take backup in windows server.					
10.	Write down to steps to Data recovery in Windows server.					

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Course	Bachelor of Technology (B.Tech.) Semester - 7
Type of Course	Core Courses
Prerequisite	03060302-T - DIGITAL LOGIC DESIGN
Course Objective	 To provide an overview of Wireless Communication networks area and its applications in communication engineering. To appreciate the contribution of Wireless Communication networks to overall technological growth. To explain the various terminology, principles, devices, schemes, concepts, algorithms and different methodologies used in Wireless Communication Networks.

т	Teaching Scheme (Contact Hours)				Asse	ssment Scheme	
				Theor	y Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	1	0	4	70	30	-	100

Cou	rse Content	T - Teaching Hours W -	Weig	ghtage
Sr.	Topics		Т	W
1	UNIT 1		10	10
	Multiplexing. M	rstem A reference model, Frequencies for radio transmission, Signals, Antennas, Signal Propagation, odulation Characteristics Of Radio Waves : Multipath Characteristics of radio waves signal fading, tir pler spread, coherence time, LCR. Fading statistics. Diversty techniques.	ne	
2	UNIT 2		15	20
		opagation Mechanism, free space path loss, long distance path loss model, Okumara model, Hata mo nd PCS, Microcell model, Indoor propagation model, Jake's channel model.	del,	PCS
3	UNIT 3		15	25
	95, GPRS. Wire	ns Standards - GSM, signaling & call control, mobility management, location racking wireless data ser less Data Networking IEEE Standards, Models Different layers, wireless LAN, Hypes LAN, Blue tooth. alysis of link & transport layer protocols over wireless channels.	vice	s IS-
4	UNIT 4		10	25
	tunneling and e	Layer Mobile IP: Goals, assumptions & requirements, IP packet delivery, Agent discovery, Registration en capsulation, optimization, Reverse tunneling, IP-V6, Mobile ad-hoc networks. s, assumptions & requirements, IP packet delivery, Agent discovery, Registration, tunneling and en timization, Reverse tunneling, IP-V6, Mobile ad-hoc networks.	on,	
5	UNIT 5		10	20
	Mobile Transpo enhancing pro	rt Lays Tradition TCP, Classical TCP improvement, TCP over 2.5G/3G wireless networks. Performance oxies		
		Total	60	100

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Suggested Distribution Of Theory Marks Using Bloom's

гахопонту						
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	10	20	15	15	20	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Cou Outo	rse comes
At th	e end of this course, students will be able to:
CO1	Understanding fundamental Concept of Wireless Communication.
CO2	Studying mobile radio system, characteristics of radio waves, Radio propogation, wireless system.
CO3	Studying wireless system and wireless data networking.
CO4	Analyse basics of mobile network layer and mobile transport layer.
CO5	Analyse security, energy efficiency, mobility, scalability and unique characteristics in Wireless Communication Network

Reference

BOO	
1.	Wireless Communications & Networks (TextBook) By William Stallings Pearson Education
2.	Mobile Communications By Jochen Schiller Pearson Education India
3.	The Wireless Application Protocol (TextBook) By Sandeep Singhal Addison Wesley

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Course	Bachelor of Technology (B.Tech.)	Semester - 7
Type of Course	Core Courses	
Prerequisite	03070401-T - OPERATING SYSTEM	
Course Objective	 To get an introduction to Linux Technology. Know how to work with Linux Programming. Learn implementation of Linux scripts and server in real life. 	

Teaching Scheme (Contact Hours)					Asse	ssment Scheme	
_	Tutorial	Lab	Credit	Theory Marks			Total
Lecture				SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	100

Οοι	urse Content	T - Teaching Hours W	- Wei	ghtag				
Sr.	Topics		Т	W				
1	LINUX Basics Working with GUI in Linux, Various Linux Distributions, Moving around the desktop (KDE/GNOME)							
	purpose of mai emulator & run directories/file	en source & Open Licence, GNU, review of Linux Installation, File System Hierarchy, Top Level Di rec n directories. Redhat, SuSe, Ubuntu. Panel, Workspace, Main Menu, Running Applications etc, Term nning programs (/Commands) from terminal, Emulator, Using KDE/Gnome for copying, moving, crea es, Using control Centre for installation of hardware/software, User Management, File Permissions a nting Drives. Using Search Utilities in GUI.	iinal ting					
2	Shell comma variables	ands, Commands to manage user and groups, File Permissions, Environment	10	15				
	Editors. ls, toug groupmod, gpa	ommand Line Interface in Linux, File & Pattern Search Utilities, manage user and groups, File Permis ch, rm, mv, cp, mkdir, rmdir, pwd, ps, cat, fg, bg, grep, egrep, regular Expressions groupadd, Group asswd, useradd, usermod. Understanding and changing the permissions with chmod, Meaning, u . PATH, SHELL, TERM, PWD, USER, LANG etc.	odel,	,				
3	Program dev	velopment with C in Linux, Shell Programming	15	25				
	Pipes & redirect executable, she	r writing the source code,compiling, linking with libraries & executing, Using IDE for program develop ction, Shell as a programming language - Interactive programs, creating a script & making a script ell syntax - variable, condition, control structure, functions, debugging scripts, using simple scripts e above topic.						
4	Working wit	h Files & Directories, File & Directory Maintenance in C	10	20				
-	Concept of system calls & device drivers & library functions, Using low level file access and standard I/O library for working with files - like opening, reading, writing, setting permission, closing files etc. Stream functions & stream errors & file descriptors. File & Directory Maintenance in C using chmod, chown, unlink, link, mkdir, rmdir, chdir, getcwd. Scanning directories using opendir, readdir, telldir, seekdir, closedir, Writing programs equivalent to ls command using above feratures.							
5		erminal, Memory allocation, Creating lock files, DBM, Handling multiple source ew of process & its structure	10	15				

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Course Content

T - Teaching Hours | W - Weightage

Sr.	Topics	Т	W
	Interacting with the UNIX/Linux Environment from your Program, Reading & Writing from the Terminal, Data Managing Memory, File Locking, Development tools & debugging, Processes & Signals, dbm database, Threads. Cor arguments, using getopt facility, using getenv, putenv, environ for environm ent variables, using time, gmtime, ctim sftrtime, strptime for calculating date & time, using temporary files, interacting with environment to get user, host & information. Canonical mode of reading & writing, handling re-directed output & talking to the terminal using /dev terminal driver & general terminal interface, overview of using terminal os structure, overview of terminal output screen output control, detecting keystrokes. Allocating lots of memory, abusing memory, null pointer, freeing men Locking regions, read & write with locks, competing locks, deadlocks. Database & routines, access functions. Make & make files, concept of RCS & SCCS & CVS, writing a manual page & distributing software type of errors & general techniques, using gdb, memory debugging. Overview of process & its structure using system, excel, fork, wait, exit process control, zombie process, signal handling, sending signals, signal sets. Concept of thread, checking for thread & their simultaneous execution, synchronization, cancelling threads.	nm a ie, : logg //tty for f nory. comr lebug	nd ging , iner mand gging

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy							
Level	Remembrance	Understanding	Application	Analyze	Create		
Weightage	20	25	20	15	20		

Со	urse
_	

Outo	omes						
At the	At the end of this course, students will be able to:						
CO1	Understanding o	of the Linux operating system architecture and its various components, including kernel, shell and utilities.					
CO2	Learn editor and	d implement different commands on linux terminal.					
CO3	Test how to wo	rk with users accounts and manage system administration.					
CO4	Create file syste	em and directories, operate those using programs.					
CO5	CO5 Evaluate shell scripts, positional parameters and string handling to solve certain problems.						

 Reference Books	
Begining Linux Programming By Neil Mathew & Richard Stones Wrox Press	
2. Instant Linux/Unix (TextBook) By Andrew E vans, Neil M athew & Richard Stones W	rox Press

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List c	f Practical
1.	Install & test UBUNTU Linux and its features.
2.	Test and run basic & advanced unix commands.
3.	Test commands related with File editing with Vi, Vim, gedit, gcc.
4.	Create a C program to print "Hello".
5.	Create a C program to read and display content of a file.
6.	Create a C program to read from command line.
7.	Create a C program to append content of one file to another.
8.	Create a C program to accept a string in lower case letters from a user, & convert to upper case letters.
9.	Create a C program to find numbers of characters, words & lines of a given input file.
10.	Create a C program to reverse a string and display it.
11.	Create a C program to check a string is palindrome.
12.	Create a C program to add two numbers.
13.	Create a C program to reverse the digits of a given 5-digit number.
14.	Create a shell script to print "Hello".

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Course	Bachelor of Technology (B.Tech.)	Semester - 7
Type of Course	Project work, Seminar and Internship	
Prerequisite		
Course Objective	-	

Т	Teaching Scheme (Contact Hours)				Asse	ssment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
0	0	8	4	-	-	100	100

Cou	rse Content	T - Teaching Hours W - W	eigł	ntage		
Sr.	Topics		Т	W		
1	Project Guideline					
	AIM			1		
		provides an opportunity for students to apply the knowledge and skills acquired in targer and more complex problems and to gain experience in working in teams. UTCOMES	he	core		
		is designed to provide the student experience in working with a client organization fr	om			
		quest through a final design and development of prototype software.				
		nts will be exposed to software development process by choosing a typical ientific/administrative/system application.				
		project scope, assess feasibility, and establish a project				
	schedule. & organization.	oull; Get some experience in working with a client				
	Mode of stu	experience in working in a group for successfully developing the deliverables. dy: Half / One day off to work on the project in a week. (Atleast three hours must b eekly timetable for discussion/preparation of deliverables)	e			
	Course Conte					
		System Design				
		de for the project				
	3. Doing testi	•				
	code Deliver the students:					
		of the semester, the student should be able to successfully develop the project an	Ь			
	prepare the	documentation (hard copy) as well as presentation of the project details. of the Project must be shown at the time of presentation.	u			
	1	Total		100		

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Course	Bachelor of Technology (B.Tech.)	Semester - 7
Type of Course	Discipline Specific Elective Courses	
Prerequisite	Advance java 03070302-T - DATABASE MANAGEMENT SYSTEM	
Course Objective	 To understand the overall vision of the Semantic Web To analyze the current technology stack (URIs, XML, RDF/S, OWL) To understand how one could use these technologies for building something useful To define and test an ontology To define schema mappings To understand the overall vision of the Semantic Web 	

Teaching Scheme (Contact Hours)				Assessment Scheme				
Lecture	Tutorial	Lab	Credit	Theory Marks			Total	
				SEE	CIA	LAB	Marks	
3	0	2	4	70	30	50	150	

Course Content		T - Teaching Hours W -	Weig	ghtage					
Sr.	. Topics		Т	w					
1	Data Model								
	Introduction to Modeling Web Data, Semi structured data, XML, Web Data Management with XML, XML Standards, XML and syntax, XML Data Model, XLink, and XPointer.								
2	2 XPath and XQuery								
	Introduction, Basics of XPath and XQuery, XPath: Steps and path expressions, Evaluation of path expressions, Generalities on axes and node tests, Axes, Node tests and abbreviations, Predicates, XPath 2.0; FLWOR expressions in XQuery: Defining variables - the for and let clauses, Filtering - the where clause, The return clause, Advanced features of XQuery; XPath foundations.								
3	Typing, XML	. Query Evaluation	15	22					
	Motivating Typing, Automata, Schema Languages for XML, Typing Graph Data: Graph Semi structured Data, Graph Bisimulation, Data guides. XML fragmentation, XML identifiers: Region-based identifiers, Dewey-based identifiers, Structural identifiers and updates; XML evaluation techniques: Structural join, Optimizing structural join queries, Holistic twig joins.								
4	Ontologies,	RDF, and OWL, Querying Data through Ontologies	10	27					
	Introduction, Ontologies by example, Web resources, URI, namespaces, RDF, RDFS: RDF Schema, OWL, Ontologies and (Description) Logics. Introduction, Querying RDF data: notation and semantics, Querying through RDFS ontologies, Answering queries through DL-LITE ontologies.								
5	Data Integra	tion, Building Web scale applications	13	24					

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	Global-as-view mediation, Local-as-view mediation, Ontology-based
mediators, Peer-to-Peer Data Management Systems.	Web search, web crawlers, web information retrieval, Web graph
mining and hot topics in web search, Distributed sy	stems, failure management, Required properties of a distributed
system, P2P networks, Hash-based structures, distribution	uted indexing, Distributed Computing with Map-Reduce.

Total 60 100

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Suggested Distribution Of Theory Marks Using Bloom's

Taxonomy					
Level	Understanding	Application	Analyze	Evaluate	Create
Weightage	20	20	20	20	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Cou Outo	rse comes
At th	e end of this course, students will be able to:
CO1	To understand the overall vision of the Semantic Web
CO2	To analyze the current technology stack (URIs, XML, RDF/S, OWL)
CO3	To understand how one could use these technologies for building something useful
CO4	To define and test an ontology
CO5	To define schema mappimgs & to install and use tools dor semantic data management

Reference Books

- 1. "Web Enabled Commercial Applications Development using HTML, DHTML, Javascript, Perl CGI" By Ivan Bayross, | BPB, 2004.
- 2. Semantic Web programming By John Hebleret.el | Wiley

List of Practical

1.	Create an XML file defining an article in newspaper.
2.	Create an XML file containing list of students. Also create style sheet file to display list in an HTML format.
3.	Create an XML file containing list of students. Using XPath display following information:- 1.Information of a student with ID No : 101 2.All the student in the sorted order according to their CGPA
4.	Create an XForm to collect information from staff member regarding their publications. Details like Year of Publication, National/International, Title, Conference/Journal etc.
5.	From the above gathered information, using XQuery find out the number of publication in a specific year.
6.	Demonstrate the use of AJAX.
7.	Study of XMLSPY tool.
8.	Create an RSS for the events occurring in your institute
9.	Write a program to read the articles in RSS created in above practical
10.	udy of RDF (Resource Description Framework)

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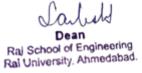


Course	Bachelor of Technology (B.Tech.)	Semester - 7
Type of Course	Discipline Specific Elective Courses	
Prerequisite	Basic Programming skills 03070501-T - COMPUTER NETWORK	
Course Objective	 To learn how to use Cloud Services To implement Virtualization, Task scheduling algorithm and to build private network. Apply Map-reduce concept to applications 	

Teaching Scheme (Contact Hours)				Asse	ssment Scheme		
	Tutorial	Lab		Theor	Theory Marks		Total
Lecture			Credit	Credit LAB SEE CIA	Marks		
3	0	2	4	70	30	50	150

Cou	Course Content T - Teaching Hours W - Weightage				
Sr.	Topics		Т	W	
1	Introduction	to Cloud Computing	10	15	
		ts of Cloud Computing, Layers and Types of Cloud, Desired Features of a Cloud, Benefits and Disadvar ng. Cloud Infrastructure Management, Infrastructure as a Service Providers, Platform as a Service Pr nd Risks			
2	Cloud Archit	tecture ,Services and Applications	15	25	
	Paas, Using Paa	Cloud Computing Stack, Connecting to the Cloud, Infrastructure as a Service, Platform as a Service, S aS Application Frameworks, Software as a Service. Cloud Deployment Models: Public vs Private Clouc Id ecosystem, Service management, Computing on demand, Identity as a Service, Compliance as a Se	l, Clo	ud	
3	Abstraction	and Virtualization	15	25	
	Machine Imagir Virtual Machine	o Virtualization Technologies, Load Balancing and Virtualization, Understanding Hyper visors, Unders ng, Porting Applications Virtual Machines Provisioning and Manageability Virtual Machine Migration Se e Provisioning and Migration in Action, Provisioning in the Cloud Context. Virtualization of CPU, Memo al Clusters and Resource management, Virtualization for Data Center Automation	ervice	es,	
4	Cloud Infrast	tructure and Cloud Resource Management	10	15	
	Cloud Resource	Design of Compute and Storage Clouds, Layered Cloud Architecture,Development, Design Challenges e Management, Resource provisioning and Platform Deployment, Global Exchange of Cloud Resources g the Clouds, Cloud Management Products, Emerging Cloud Management Standards.		r	
5	Cloud Securi	ity	10	20	
	Security Overview, Cloud security challenges, Cloud Security Challenges and Risks Software-as-a-Service Security. Cloud computing security architecture: Architectural Considerations, General Issues Securing the Cloud, Securing Data, Application Security, Virtual Machine Security Identity and Presence Identity Management and Access Control. Autonomic Security Establishing Trusted Cloud computing, Secure Execution Environments and Communications, Identity Management and Access control Identity management, Access control, Autonomic Security Storage Area Networks, Disaster Recovery in Clouds				
		Total	60	100	

Suggested D Taxonomy					
Level	Remembrance	Understanding	Application	Analyze	Create
Weightage	20	20	20	10	30





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Cou Outo	rse comes			
At th	e end of this	course, students will be able to:		
C01	Analyze the diff	erent layers Cloud computing using different architectures with it's advantages and disadvantages.		
CO2	Explore the Cloud Architecture along with IaaS, SaaS, PaaS using Application Frameworks.			
CO3	3 Use the concept of Abstraction and Virtualization of CPU, Memory, I/O Devices, Virtual Clusters and Resource management			
C04	4 Understand the Cloud Infrastructure and Resource Management in Cloud Computing			
CO5	Learn about Clo	ud Security to overcome different types of Challenges and Risks.		
Refe Boo	erence Iks			

1.	Cloud Computing Bible By Barrie Sosinsky Wiley India
2.	Cloud Computing: Principles and Paradigms By Rajkumar Buyya, James Broberg, Andrzej M. Goscinski Wiley India
3.	Cloud Computing: Principles, Systems and Applications (TextBook) By Nikos Antonopoulos, Lee Gillam Springer 2012
List	of Practical

1.	1. Cloud SPI models		
	2. Case studies on a. Infrastructure as a Service (IaaS), Virtualization, Platform as a service b. (PaaS), Cloud platform management, c. Software as a Service		
3.	Data security a	nd Storage, Data privacy, Access management, Cloud computing standards and Interoperability	
4.	Case Study: Am	azon Web Services	

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Course	Bachelor of Technology (B.Tech.)	Semester - 7
Type of Course	Discipline Specific Elective Courses	
Prerequisite	03080602-T - DATAWAREHOUSING AND MINING	
Course Objective	 Understand Big Data and Hadoop ecosystem. Implement data processing with Hadoop. Analyze large-scale datasets using Hadoop's MapReduce. Utilize Apache Hive, Pig, Kafka for data processing. Apply Apache Spark for real-time data processing. 	

Teaching Scheme (Contact Hours)					Asse	ssment Scheme		
				Theory Marks			Total	
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks	
3	0	2	4	70	30	50	150	

Course Content		T - Teaching Hours W -	Weig	ghtage		
Sr.	Topics		Т	W		
1	Introduction	to Big Data and Hadoop	10	20		
	and analyzing I	Big Data, Definition and characteristics of Big Data, Types of data and their sources, Challenges in pr Big Data, Introduction to Hadoop, Overview of Hadoop and its architecture, Hadoop Distributed File S Reduce paradigm		-		
2	Hadoop Eco	system:	15	20		
	 HBase, Hive, Pig, Sqoop, Flume components. Roles and functionalities of Hadoop ecosystem components. Hadoop MapReduce: MapReduce programming model. Writing MapReduce jobs in Java. Hands-on exercises. Apache Hive and Pig: Introduction and features. Querying and analyzing data in Hive using HiveQL. Hive data modeling and optimization techniques. Introduction to Apache Pig and its features. Data transformation and analysis using Pig's Pig Latin scripting language. 					
3	Real-time Da	ta Processing and Integration	15	20		
	and processing	Introduction to Apache Kafka and its architecture, Kafka producers and consumers, Real-time data i with Kafka, Apache Spark Introduction to Apache Spark and its features, Spark RDDs and DataFraming and analyzing data	-			
4	NoSQL Data	bases and Advanced Hadoop Concepts	10	20		
	NoSQL Databases and Hadoop Integration, Introduction to NoSQL databases (e.g., HBase), Integration of NoSQL databases with Hadoop, Hands-on exercises, Advanced Hadoop Concepts, Data partitioning and optimization techniques, Cluster management and monitoring tools (e.g., Apache Ambari) Performance tuning and scalability considerations					
5	Big Data Ana	alytics with Hadoop	10	20		

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Cou	rse Content	T - Teaching Hours W - V				
Sr.	Topics		Т	W		
		machine learning and data mining with Hadoop, Using Hadoop for data analytics and predictive mode machine learning algorithms with Hadoop.	eling	•		
		and Governance in Hadoop: Overview of data security challenges in Hadoop. Securing data at Compliance and governance considerations	t rest	t		
	case studies an	Se Cases and Project Work: Exploration of real-world applications of Big Data and Hadoop. Ana d best practices. Undertaking a hands-on project using Hadoop tools and technologies. Implementati n, and presentation.	-	of		
	•	ntations and Wrap-up: Final project presentations by students. Recap of the course. Discussion Data and Hadoop	of f	uture		
		Total	60	100		

LevelRemembranceUnderstandingApplicationAnalyzeEvaluateWeighteen1515202020	Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Weightene 15 15 20 20 20	Level	Remembrance	Understanding	Application	Analyze	Evaluate	
weightage 15 15 20 20 20	Weightage	15	15	20	20	20	

Course Outcomes						
At th	e end of this	course, students will be able to:				
CO1	Understand Big	Data and Hadoop ecosystem.				
CO2	2 Implement data processing with Hadoop.					
CO3	Analyze large-scale datasets using Hadoop's MapReduce.					
CO4	Utilize Apache H	Hive, Pig, Kafka for data processing.				
CO5	Apply Apache S	park for real-time data processing.				
Refe	Reference					

Ref Boo	erence oks	
1.	Hadoop: The	e Definitive Guide (TextBook)
	By Tom White	Third Edit on, O'reily Media, 2012
2.	Hadoop in P By Alex Holmes	ractice 5 Manning Publications
3.		ca: The Definitive Guide (TextBook) ede O'Reilly Media

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List	of Practical
1.	Setting up Hadoop Cluster: Install and configure Hadoop, HDFS, and MapReduce.
2.	Data Ingestion and Processing: Use Sqoop or Flume to ingest large-scale data into Hadoop. Process data with MapReduce or Apache Pig.
3.	Data Querying and Analysis with Hive: Create tables in Hive, load data, and execute HiveQL queries.
4.	Data Transformation and Analysis with Pig: Write Pig Latin scripts for data transformation and analysis.
5.	Real-time Data Processing with Kafka and Spark: Set up Kafka for real-time data ingestion. Develop Spark Streaming applications.
6.	Integrating NoSQL Databases: Install and configure a NoSQL database like HBase within Hadoop.
7.	Machine Learning with Hadoop: Preprocess data using Hive, Pig, or Spark. Implement machine learning algorithms.
8.	Project Work: Undertake a hands-on project using Hadoop tools. Implement data analysis, processing, and visualization

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Course	achelor of Technology (B.Tech.) Semester				
Type of Course	Discipline Specific Elective Courses				
Prerequisite	Known about Basic Business Management				
Course Objective	-				

Teaching Scheme (Contact Hours)					Asse	ssment Scheme	
				Theor	y Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	0	3	70	30	-	100

Cou	rse Content	T - Teaching Hours W -	Wei	ghtage
Sr.	Topics		Т	W
1	Introduction	to E-Commerce & Technology Infrastructure	15	25
	Business Model and semantic	, Revenue models and business processes, Opportunities- nature of ecommerce, Internet protocols, I web.	nterr	net2
2	E-Commerce	e to E-Business and Spotting Business Trends & Architecture	10	15
		ess design. Definition of value, E-Business Communities Customization and integration, E-Business, Bu ustomer relationship management.	sines	S
3	Digitizing the	e Business and Thinking E-Business Design & E-Business Backbone	15	25
	E-channel patte	ern, E-portal pattern, E-market maker pattern, Self-diagnosis, ERP, SCM		
4	Business Pr	ocess Model &Environment of E-Commerce	10	20
		nd Tax Issues, Legal environment, Use and protection, Online crime, Terrorism and warfare, Ethical issuric business, Preorder, Point of order and post order customer support.	e,	
5		Business Strategy from Electronic Data Interchange to E-Commerce & E- Software and Payment Systems	10	15
	advance functi	istics and support activities, Electronic data interchange, EDI on internet, Web hosting alternatives, Basi ons of e-commerce software, Software for small, Mid-size and large businesses, Online payment bas , Electronic cash, Electronic wallets, Stored value cards, Internet technologies and banking.		ł
		Total	60	100

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	10	20	30	20	10	20

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	Course Outcomes				
At th	At the end of this course, students will be able to:				
CO1	Understand how e commerce work and benefits online platform				
CO2	Learn different business models with example				
CO3	Understand ethical, social and security issues of information system				
CO4	Understanding of different protocols and their comparison				
CO5	Analyze payment modes and security threat				

Reference Books

1. Foundation of E-Business (TextBook) By Stevan Alter | pearson

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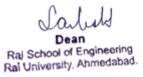


Course	Bachelor of Technology (B.Tech.)	Semester - 8
Type of Course	Discipline Specific Elective Courses	
Prerequisite	03080503-T - SOFTWARE ENGINEERING	
Course Objective	 To understand concepts and importance of Software project management concepts To understand cost estimation, scheduling principles 	

Teaching Scheme (Contact Hours)				Assessment Scheme			
				Theor	y Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	0	3	70	30	-	100

Cou	rse Content	T - Teaching Hours W	· Weig	ghtage
Sr.	Topics		т	W
1	INTRODUCTI	ON TO SOFTWARE PROJECT MANAGEMENT	10	15
		ion ,Contract Management, Activities Covered By Software Project Management, Overview Of Project pwise Project Planning	t	
2	PROJECT EV	ALUATION	15	25
	•	sment, Technical Assessment, Cost Benefit Analysis, Cash Flow Forecasting , Cost Benefit Evaluation Risk Evaluation		
3	ACTIVITY PL	ANNING	15	25
	Float , Shorte Duration, Activ	le ,Sequencing and Scheduling Activities, Network Planning Models Forward Pass ,Backward Pass ,Act ening Project ity on Arrow Networks, Risk Management ,Nature Of Risk ,Types Of Risk , Managing Risk Hazard Ider is, Risk Planning And Control	-	ition
4	MONITORIN	G AND CONTROL	10	20
	Getting Project	ework, Collecting The Data ,Visualizing Progress, Cost Monitoring, Earned Value, Prioritizing Monitor t Back To Target - Change Control, Managing Contracts, Introduction, Types Of Contract, Stages In Co pical Terms Of A Contract ,Contract Management , Acceptance		t,
5	MANAGING	PEOPLE AND ORGANIZING TEAMS	10	15
	Introduction	: Understanding Behavior		
	Organizationa	al Behavior: A Background : Selecting The Right Person For The Job Instruction In The Best Method	s	
		ne Oldman, Hackman Job Characteristics Model, Working In Groups, Becoming A Team ,Decision Mak rganizational Structures ,Stress ,Health And Safety	ing	
	1	Total	60	100

Suggested D Taxonomy	istribution Of T	heory Marks U	sing Bloom's				
Level	Remembrance	Understanding	Application	Analy	/ze	Evaluate	Create
Weightage	25	25	20	10		10	10





Cou Outo	rse comes	
At th	e end of this	course, students will be able to:
C01	Apply project n	nanagement concepts and techniques to an IT project.
CO2	Explain project	management in terms of the software development process.
CO3	Apply project r	nanagement concepts through working in a group as team leader.
C04	Identify the key	/ phases of project management.
CO5	Determine an a project.	appropriate project management approach through an evaluation of the business context and scope of the
Boo		lobal Projects (TextBook)

 Managing Global Projects (TextBook) By Ramesh Gopalaswamy | Tata McGraw Hill

2. Software Project Management (TextBook)

By Bob Hughes, Mike Cotterell | Tata McGraw Hill

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Subject Syllabus

03070802-P - PROJECT-II (MAJOR)



Course	Bachelor of Technology (B.Tech.)	Semester - 8
Type of Course	Project work, Seminar and Internship	
Prerequisite		
Course Objective	-	

Т	Teaching Scheme (Contact Hours)				Assessment Scheme			
		Lab		Theory Marks			Total	
Lecture	Tutorial		Credit	SEE	CIA	LAB	Marks	
0	0	0	12	-	-	300	300	

SEE - Semester End Examination, CIA - Continuous Internal Assessment (It consists of Assignments/Seminars/Presentations/MCQ Tests, etc.)

	Course Content	T - Teaching Hours W - We	eigł	ntage
 AIM This course provides an opportunity for students to apply the knowledge and skills acquired in the core courses to larger and more complex problems and to gain experience in working in teams. LEARNING OUTCOMES This course is designed to provide the student experience in working with a client organization from the initial request through a final design and development of prototype software. The student would be able to • Students will be exposed to software development process by choosing a typical business/scientific/administrative/system application. • Define project scope, assess feasibility, and establish a project schedule. • Get some experience in working with a client organization. • Gain experience in working in a group for successfully developing the deliverables. Mode of study: Half / One day off to work on the project in a week. (Atleast three hours must be 	Sr. Topics		Т	W
 This course provides an opportunity for students to apply the knowledge and skills acquired in the core courses to larger and more complex problems and to gain experience in working in teams. LEARNING OUTCOMES This course is designed to provide the student experience in working with a client organization from the initial request through a final design and development of prototype software. The student would be able to • Students will be exposed to software development process by choosing a typical business/scientific/administrative/system application. • Define project scope, assess feasibility, and establish a project schedule. • Get some experience in working with a client organization. • Gain experience in working in a group for successfully developing the deliverables. Mode of study: Half / One day off to work on the project in a week. (Atleast three hours must be 	1 Project Gui	deline		100
	AIM This courses courses to LEARNING This course from the ini The student • Stude business/se • Defin schedule. & organization • Gain Mode of stu	e provides an opportunity for students to apply the knowledge and skills acquired in t larger and more complex problems and to gain experience in working in teams. DUTCOMES a is designed to provide the student experience in working with a client organization tial request through a final design and development of prototype software. a would be able to ents will be exposed to software development process by choosing a typical cientific/administrative/system application. e project scope, assess feasibility, and establish a project abull; Get some experience in working with a client n. experience in working in a group for successfully developing the deliverables. ady: Half / One day off to work on the project in a week. (Atleast three hours must b		

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