

Course	Master of Technology (M.Tech.)	Semester - 1		
Type of Course	Core			
Prerequisite	03070301 – Data and File Structure			
Course Objective	1. Data Structures: To gain proficiency in using and implementing fundamental data structures such as arrays, linked lists, stacks, queues, trees, and graphs.			
	2. Algorithm Design Paradigms: To master different algorithmic techniques			
	3. Algorithm Design: To understand the principles of designing efficient algorithms for various comput problems.	ational		

Teaching Scheme (Contact Hours)				Assessment Scheme				
				Theory Marks			Total	
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks	
3	-	2	4	70	30	50	150	

Course Content		<b>T</b> - Teaching Hours   <b>W</b> -	Weig	shtage
Sr.	Topics		т	w
1	Basics of Algorit	thms and Mathematics	10	15
	What is an algo and Linear Equ operation, Asyr solving recurre	prithm? Mathematics for Algorithmic, Sets, Functions and Relations, Vectors and Matrices, Linear Ineq ations. <b>Analysis of Algorithm</b> The efficient of algorithm, average and worst case analysis, elementar mptotic Notation, Analyzing control statement, Analyzing Algorithm using Barometer, Amortized ana nce Equation, Sorting Algorithm, Binary Tree Search	qualit y alysis,	ies,
2	Greedy and Dyr	namic Programming Algorithmic Strategies	15	25
	Greedy strateg algorithms-Job (Kruskal's algor control abstrac Longest Comm	gy: Principle, control abstraction, time analysis of control abstraction, knapsack problem, scheduling scheduling and activity selection problem, Making change problem; Graphs: Minimum Spanning tre rithm, Prim's algorithm); Graphs: Shortest paths; The Knapsack Problem. <b>Dynamic Programming</b> : Prin ction, time analysis of control abstraction, binomial coefficient, 0/1 knapsack, Matrix Chain Multiplica on Subsequence	es iciple ation,	,
3	Graph Algorith	ms	15	20
	Breadth First Se Minimum Span Ford Algorithm	earch (BFS), Depth First Search (DFS) , Topological Sort Strongly Connected Components, Euler Tour nning Tree, Kruskal's Algorithm, Prim's Algorithm, Single Source Shortest Path, Dijkstra's Algorithm, E I	Gene Sellma	eric an-
4	Advanced Algo	rithms and Applications	10	20
	Problem solving algorithm for s Linear- Progran and Markov ch	g, Probabilistic analysis and randomized algorithms, Perfect Hashing, The Floyd - warshall algorithm, Jo parse graphs, NP-hard problems, Approximation algorithms, Online algorithms and competitive anal nming Algorithms: Structure of Optima, Interior Point. Computational geometry: convex hull. Random ains	ohnso ysis. Wall	on's <s< th=""></s<>
5	Algorithmic Cas	se-studies	10	20
	Internet of Thir management A Considerations IoT	ngs and Data Science Algorithms: Algorithms in IoT: Cryptography Algorithms, Scheduling Algorithms Algorithms and clustering, context management. Data Science Project Life Cycle(DSPLC), Mathematic : Mathematical modeling, Optimization Methods, Adaptive and Dynamic Algorithms and Numerical A	s, Dat al nalysi	a is in
		Total	60	100

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy

IJ Dean Raj School of Engineering Rai University, Ahmedabad.



Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	30	20	10	10	10	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may

Dean Raj School of Engineering Rai University, Ahmedabad.



vary slightly from above table.

La Dean Raj School of Engineering Rai University, Ahmedabad.



se Outcomes					
At the end of this course, students will be able to:					
Understanding of fundamental algorithms and data structures.					
Development of strong problem-solving skills.					
Cultivation of algorithmic thinking					
Proficiency in implementing and programming algorithms.					
Ability to analyze and evaluate algorithm efficiency and correctness.					
-					

# **Reference Books**

1.	Introduction to Algorithms (TextBook) By Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest and Clifford Stein   MIT Press
2.	Algorithms By Robert Sedgewick & Kevin Wayne   Pearson Education
3.	The Algorithm Design Manual (TextBook) By Steve S. Skiena   Springer

List of	f Practical			
1.	Convert a recursive program to an iterative program.			
2.	Write programs for various paradigms such as Divide and Conquer, Dynamic Programming and Greedy Method.			
3.	Write a prograr	n to B Tree algorithms		
4.	Write a Code various sorting algorithms			
5.	Work on graph	with both representations: adjacency matrix and list		
6.	Write code for v	various graph algorithms		
7.	Write code for §	geometric algorithms		

la 0 Dean Raj School of Engineering Rai University, Ahmedabad.



Course	Master of Technology (M.Tech.)	Semester - 1
Type of Course	Core	
Prerequisite	03000301- MATHEMATICS-III	
Course Objective	<ol> <li>Understanding Fundamental Concepts of Information Theory</li> <li>Exploring Data Compression Techniques</li> <li>Learning Error Detection and Correction</li> <li>Analyzing Communication System</li> </ol>	

Teaching Scheme (Contact Hours)					Exa	mination Scheme		
				Theory	Marks		Total	
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks	
3	1	-	4	70	30	-	100	

Cour	rse Content	<b>T</b> - Teaching Hours   <b>W</b> -	Weig	;htage
Sr.	Topics		Т	w
1	Probability The	ory	12	20
	<ul> <li>Randon variable</li> <li>Distribu variable</li> <li>Rayleigh</li> </ul>	n Variable and Processes: Review of probability concept, Concept of random variable, Function of rand Ition and density function Moments, characteristic function and conditional statistics, sequence of ran n, Rice, Lognormal, Poisson distributions, Central limit theorem	dom Idom	
2	Stochastic Proc	esses	8	15
	<ul><li>Spectra</li><li>Autocor</li></ul>	representation and Random processes, classification and application of stochastic process. relation and Cross-correlation function, spectral representation and estimation.		
3	Information the	eory	18	30
	<ul> <li>Discrete</li> <li>Kraft's in</li> <li>Coding</li> <li>Huffma</li> <li>Arithme</li> </ul>	e messages, the concept of information, uniquely decodable code and instantaneously decodable code. n-equality and Sardina's Patterson theorem. Average information, Entropy, Information rate. to increase the average information per bit, Probability based Source coding techniques and application. n coding, Shanon-fano code. etic coding, Marcov chain, Shannon's theorem and channel capacity, Bandwidth and S/N trade off.		
4	Channel coding		12	20
	<ul> <li>Coding codes, e</li> <li>Convolution</li> </ul>	for error detection and correction, Hamming distance, Rectangular coding, Block coding and decoding coding and decoding. ition codes, Burst error correction codes.	g, Cyc	ic
5	Application of o	coding	10	15
	<ul><li>Multime</li><li>Cryptog</li></ul>	edia System, Storage and Transmission of text, audio and video. raphy and information security.		
	<u> </u>	Total	60	100
			1 1	

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy							
Level	Remembrance	Understanding	Analyze	Evaluate	Create		



未業     年     年     年     年     年     年     年     年     年     年     年     年     年     年     年     年     日     月     日     月     日     月     日     月     日     月     日     月     日     月     日     日     月     日<	Ra				070102-T - INFORM	1ATION THEORY AN	Subject Syllabus D CODING TECHNIQUES
Weighta	age	40	20	10	10	20	

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question papermay vary slightly from above table.

So IJ Dean Raj School of Engineering Rai University, Ahmedabad.



Course Outcomes						
At the	At the end of this course, students will be able to:					
CO1	Understand info	ormation theory concepts and coding techniques.				
CO2	Develop skills in designing and implementing error-correcting codes.					
CO3	Enhance analyti	ical abilities for evaluating coding scheme performance.				
CO4	Apply coding te	chniques to improve data reliability in communication systems.				
CO5	CO5 Explore research opportunities and contribute to innovation in coding technology.					

# **Reference Books**

1.	r <b>obability, Random Variable and Stochastic Processes (TextBook)</b> y A. Papoulis   Tata McGraw Hill	
2.	Introduction to data compression By Khalid Sayood   Morgan Kaufmann Publisher	
3.	i <b>gital Communication</b> y John G. Proakis   Tata McGraw Hill	
4.	Iodern Digital and Analog communication system (TextBook) y B.P.Lathi   Oxford university press	
5.	r <b>ror Control Coding (TextBook)</b> y Shu Lin D Costello   PHI	

0 Dean Raj School of Engineering Rai University, Ahmedabad.



Course	Master of Technology (M.Tech.)	Semester - 1
Type of Course	Core	
Prerequisite	<ol> <li>Basic Programming Knowledge</li> <li>Fundamental Computer Science Concepts</li> <li>Understanding of Formal Languages and Automata</li> <li>Basic Understanding of Computer Architecture</li> </ol>	
Course Objective	<ol> <li>Understand System Software for Translation</li> <li>Learn Compiler Phases and Design</li> <li>Develop Lexical and Syntax Analysis Skills</li> <li>Master Syntax-Directed Translation and Memory Management</li> <li>Explore Intermediate Code Generation and Optimization</li> <li>Understand Code Generation and Symbol Table Management</li> </ol>	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory	Marks		Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
3	-	2	4	70	30	50	150

Cou	rse Content	<b>T</b> - Teaching Hours   <b>W</b> –	Wei	ghtage
Sr. Topics			т	w
1	Language Translation Overview		10	15
	<ul> <li>Overvie</li> <li>Langua betwee</li> <li>Overvie</li> <li>The Pha</li> </ul>	ew of system software used during translation. ge processors, linker, loader, Types of language processors –assembler, interpreter, compiler. Differen en interpreter, assembler and compiler. ew and use of linker and loader, Static linking, dynamic linking, Types of Loader, model of compilation, ases of a Compiler, Grouping of Phases, Compiler-Construction Tools, Complier Design Issues	ice	
2	Lexical Analysis	s and Syntax Analysis	15	25
	<ul> <li>The Rol Tokens</li> <li>Recogn NFA, De</li> <li>The Rol</li> <li>Top-Do Genera</li> </ul>	e of the Lexical Analyser, regular expression, regular languages, Input Buffering, Specification of Lexen and pattern. ition of Tokens, A Language for Specifying Lexical Analysers, Finite Automata, From a Regular Expression esign of a Lexical Analyser Generator, Optimization of DFA-Based Pattern Matchers. e of the Parser, Context-Free Grammars, Writing a Grammar. wn Parsing, Bottom-Up Parsing, Operator-Precedence Parsing, LR Parsers, Using Ambiguous Grammar tors.	nes, on to rs, Pa	an rser
3	Syntax-Directed	d Translation, Memory Allocation, Organization And Memory Management	15	20
	<ul> <li>Syntax-Directed Definitions, Construction of Syntax Trees, Bottom-Up Evaluation of S-Attributed Definitions, L- Attributed Definitions, Top Down Translation, Bottom-Up Evaluation of Inherited Attributes, Recursive Evaluators, Analysis of Syntax-Directed Definitions.</li> <li>Type Systems, Specification of a Simple Type Checker, Equivalence of Type Expressions, Type Conversions, Overloading of Functions and Operators.</li> <li>Source Language Issues, Storage Organization, Storage Allocation Strategies, and Access to Non local Names, Parameter Passing, and Language Facilities for Dynamic Storage Allocation, Dynamic Storage Allocation Techniques.</li> <li>Activation Tree, Activation Record, Parameter Passing, Symbol Table, Static, Dynamic And Heap Storage Allocation, Garbage Collection.</li> </ul>			

0 Dean Raj School of Engineering Rai University, Ahmedabad.



10 20

la IJ 0 Dean Raj School of Engineering Rai University, Ahmedabad.



•	Intermediate Languages, Declarations, Assignment Statements, Boolean Expressions, Case Statements, Back patching, Procedure Calls, Types of Intermediate Forms of the Program.
•	The Principal Sources of Optimization, Optimization of Basic Blocks, Loops in Flow Graphs. Introduction to Global Data-Flow Analysis, Iterative Solution of Data-Flow Equations, Linear optimization (peep hole) Techniques, parse optimization Techniques and structured optimization techniques.
•	Code-Improving Transformations, Dealing with Aliases, Data-Flow Analysis of Structured Flow Graphs, Efficient Data- Flow Algorithms, A Tool for Data-Flow Analysis, Estimation of Types, Symbolic Debugging of Optimized Code.
	• • •

5 Code Generation and Symbol Table Management

10 20

0 Dean Raj School of Engineering Rai University, Ahmedabad.



# T - Teaching Hours | W - Weightage

Sr.	Topics		Т	N	V
	•	Issues in the Design of a Code Generator, The Target Machine, Run-Time Storage Management, Basic Blocks a Graphs, Next-Use Information, A Simple Code Generator, Register Allocation and Assignment. The DAG Representation of Basic Blocks, Peephole Optimization, Generating Code from DAGs, Dynamic Progra Code-Generation Algorithm, Code-Generator Generators. General concepts of STM, Symbol Table as a data structure, Various operations performed on Symbol Table, S table organizations for blocked structured language and non-blocked structured language.	ind F amm ymb	low ning ol	

Total 60 100

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	30	10	10	30	10	10

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question papermay vary slightly from above table.

## **Course Outcomes**

**Course Content** 

At the	At the end of this course, students will be able to:				
CO1	Understand the basic concepts and application of Compiler Design.				
CO2	Understand backend of compiler: intermediate code, Code optimization Techniques and Error Recovery mechanisms				
CO3	Apply basic knowledge Data Structure to design Symbol Table, Lexical Analyzer, Intermediate Code Generation and Parser.				
CO4	Understand strength of Grammar and Programming Language				

## **Reference Books**

1.	Advanced compiler Design By Steven S. Muchnick   Morgan Kaufmann
2.	Compiler Design (TextBook) By A. A. Puntambekar   Technical Publications
3.	<b>Principles of Compiler Design (TextBook)</b> By V. Raghavan   McGrawHill
4.	Compilers Principles, Techniques and Tools (TextBook) By Alfred Aho, Ravi Sethi, Jeffrey D Ullman   Pearson Education Asia

# List of Practical

1.	Write a program to specify the tokens from given string and recognize it as a valid variable name. Once a variable is valid scan variable values and evaluate expression.
2.	Write a program to implement lexical analyzer.
3.	Write a program to check weather expression is valid or invalid.
4.	Write a program to find First() set from given grammar.
5.	Write a program to find Follow() set from given grammar.
6.	Write a program to remove the Left Recursion from a given grammar
7.	Write a program to remove left factoring.
8.	Write a program to check whether a string belongs to given grammar or not.

Dean Raj School of Engineering Rai University, Ahmedabad.



Course	Master of Technology (M.Tech.)	Semester - 1
Type of Course	Core	
Prerequisite	03070601- Computer Graphics	
	1. Explore different Geometrical	
	2. Transformations.Describe and apply	
Course Objective	3. Rendering Methods.	
	4. Apply Image based Shading Methods.	
	5. Understand and explore Radiosity and Texture Mapping.	
	6. Summarize various challenges involved in Computer Graphics.	

Teaching Scheme (Contact Hours)					Ass	sessment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
3	0	2	4	70	30	50	150

Cour	se Content	<b>T</b> - Teaching Hours   <b>W</b> -	Weig	;htage
Sr.	Topics		т	w
1	3D Transforma	tion	10	20
	<ul> <li>3D-Geo</li> <li>Shearin</li> <li>3D Clipp</li> <li>Represe</li> <li>Curve a</li> <li>Parallel</li> <li>Solid M</li> </ul>	metrical Transformations g and reflection bing and Viewing Transformation entation of 3-D object in form of polygon mesh nd surfaces and perspective projection odeling		
2	Illumination M	odel and Ray tracing	15	25
	<ul> <li>Ambien</li> <li>Visible s</li> <li>Computive</li> <li>Recursive</li> <li>Intersection</li> <li>Backward</li> </ul>	t Light, Diffuse Reflection, Atmospheric Attenuation surface detection concepts, back-face detection ter Animation Secular Reflection, Single and Multiple Light Sources /e Ray Tracing Illumination Model ttion Computation, Shadows, Bounding Volumes rd vs. Forward Ray Tracing		
3	Rendering Poly	gonal Objects	15	20
	<ul> <li>Blackfact</li> <li>Image b</li> <li>Rasteriz</li> <li>Z-buffer, and Sh</li> </ul>	ce Culling, Clipping Algorithms based Rendering ation, Hidden Surface Removal hading Algorithms ( <i>e.g.</i> , Gourd Shading and Phong Shading)		
4	Radiosity and p	hoton Mapping	10	15

0 Dean Raj School of Engineering Rai University, Ahmedabad.



1	I L		
5	Texture Mapping and Meshes	10	20
	<ul> <li>Storing Photons</li> <li>Rendering, Radiance Estimate</li> </ul>		
	<ul> <li>Form Factors, the Hemi cube and Hemisphere methods, Other Radiosity Topics</li> <li>Photons, Photon Tracing, Photon Scattering</li> </ul>		
	The Padiesity Matrix Progressive Perinement		

La Dean Raj School of Engineering Rai University, Ahmedabad.



Course Content		<b>T</b> - Teaching Hours   <b>W</b> -	Wei	ghtage
Sr.	Topics		т	w
	0 0 0	Mapping During Modeling, Two-Stage Mapping Reverse Projection Mapping Polygons, Mapping Parametric Patches, Bump Mapping, View-Dependent Mapping, Procedu Texture Mapping	ural	
	Mesh E	Definition and Generation		
	Mesh S	implification, Mesh Compression, Multi resolution Modeling		
	• Morph	ing ,character animation and facial animation		
		Total	60	100

Suggested Distri	bution Of Theory				
Level	Remembrance	Understanding	Application	Analyze	Create
Weightage	20	30	10	20	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Cour	se Outcomes	
At the	end of this cour	rse, students will be able to:
CO1	Explore differen	t Geometrical Transformations.
CO2	Describe and ap	oply Rendering Methods.
CO3	Apply Image bas	sed Shading Methods.
CO4	Understand and	explore Radiosity and Texture Mapping.
CO5	Summarize vario	ous challenges involved in Computer Graphics.

Refe	rence Books
1.	Computer Graphics (TextBook)
	By Donald D. Hearn & M.Pauline Baker   Pearson Publication
2.	Computer Graphics (TextBook) By Donald Hearn and M.Pauline Baker   Donald Hearn and M. Pauline Baker
3.	Computer Graphics C version
	By Donald Hearn and M.Pauline Baker   PHI
4.	Computer Graphics: A Programming Approach
	By Steven Harrington   TMH

List of	Practical
1.	Write a program to rotate a Circle around any arbitrary point or around the boundary of another circle.
2.	Write a menu driven program to rotate, scale and translate a line point, square, triangle about the origin.
3.	Write a program to perform shearing on a line.
4.	Write a program to implement polygon filling.
5.	Write a program to implement transformations in three dimensions.

Dean Raj School of Engineering Rai University, Ahmedabad.





Course	Course Master of Technology (M.Tech.) Ser			
Type of Course	Elective			
Prerequisite 03000302- Academic Writing				
	Develop understanding on various kinds of research, objectives of doing research, research process, r and sampling. Apply Literature Review approach on Research problems	esearch designs		
Course Objective         Demonstrate Research skills by analyzing and understanding Referencing Styles.           Apply and Demonstrate paper writing skills.				

Teaching Scheme (Contact Hours)					As	sesment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
0	0	8	4	-	-	100	100

Course Content		<b>T</b> - Teaching Hours   <b>W</b> -	Weig	ghtage			
Sr.	Topics		т	w			
1	How to Start Re	esearch	15	25			
	Meaning of research problem, Sources of research problem, Criteria Characteristics of a good research problem, Errors in selecting a research problem, Scope and objectives of research problem.						
2	Research proble	em Formulation	15	25			
	Approaches of instrumentatio	investigation of solutions for research problem, data collection, analysis, interpretation, Necessary ns, Research Design					
3	Research Public	cation & Presentation	15	25			
	Effective literature studies approaches, analysis, Plagiarism , Research ethics, Effective technical writing, how to write report, Paper, Developing a Research Proposal, Format of research proposal, a presentation and assessment by a review committee						
4	Research Ethics	and Morals	15	25			
	Issues related to plagiarism and ethics. Intellectual Property Rights: Copy rights, Patents, Industrial Designs, Trademarks.						
	1	Total	60	100			

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Level	Understanding	Analyze	Evaluate	Create		
Weightage	25	25	25	25		

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question papermay vary slightly from above table.

Dean Raj School of Engineering Rai University, Ahmedabad.



Cour	Course Outcomes						
At the	end of this cou	rse, students will be able to:					
CO1	Develop unders sampling.	standing on various kinds of research, objectives of doing research, research process, research designs and					
CO2	Have basic know	wledge on qualitative research techniques.					
CO3	Apply Literature	e Review approach on Research problems.					
CO4	Demonstrate Research skills by analyzing and understanding Referencing Styles.						
CO5	Apply and Demonstrate paper writing skills.						
Refe	Reference Books						

1.	Research Methodology, Methods & Techniques (TextBook) By C.R. Kothari   Viswa Prakashan, 2nd Edition, 2009
2.	Research Methodology: An Introduction By Wayne Goddard and Stuart Melville   Juta and Company Ltd, 2004
3.	How to Write a Thesis (TextBook) By R. Murray   Tata McGraw Hill, 2nd Edition, 2010

La IJ Dean Raj School of Engineering Rai University, Ahmedabad.



Course	Master of Technology (M.Tech.)	Semester - 1
Type of Course	Elective	
Prerequisite	03070301-Data and File Structure	
Course Objective	1.Understanding Fundamental Concepts 2.Developing Proficiency in Machine Learning 3.Exploring Advanced AI Topics 4.Applying AI Techniques to Real-World Problem	

т	Contact Hours)		Examination Scheme				
			Credit	Theory Marks			Total
Lecture	Tutorial	Lab		SEE	CIA	Lab	Marks
3	-	2	4	70	30	50	150

Cou	rse Content	<b>T</b> - Teaching Hours   <b>W</b> –	Weig	ghtage
Sr.	Topics		т	w
1	Introduction to	Artificial Intelligence Overview	10	20
	• What is	AI ?,Importance and early work in AI	· · · · ·	
	Al relat	ed fields		
	Definin	g problems as a state space search, Production systems		
	Product	on Characteristics, Production System Characteristics		
	Issues i	n the Design Of Search Programs		
	Additio	nal Problems.		
	Genera	te-And-Test, Hill Climbing, Best-First Search, Problem Reduction, Constraint Satisfaction		
	Means-	Ends Analysis		
2	Knowledge Rep	resentation	15	20
	0	Knowledge Representation Issues : Representations And Mappings		
	0	Approaches to Knowledge Representation		
	0	Using Predicate Logic Representation Simple Facts in Logic		
	0	Representing Instance and ISA Relationships		
	0	Computable Functions And Predicates		
	0	Representing Knowledge Using Rules, Procedural Versus Declarative Knowledge		
	Logic Pr	ogramming, Forward Versus Backward Reasoning		
3	Search and Cor	ntrol Strategies, Reasoning	15	20
	Search	and Control Strategies :Uninformed(Blind) and informed search		
	DFS, BF     Reduct	s, Heuristic Search Techniques : Generate-And-Test, Hill Climbing, Best-First Search, A*, AO*, Problem ion, Constraint Satisfaction		
	Reason	ng: Symbolic Reasoning Under Uncertainty		
	Introdu	ction to Non-monotonic Reasoning		
	Logics f	or Non-monotonic Reasoning. Statistical Reasoning		
	Probabi	lity And Bay's Theorem, Certainty Factors And Rule-Base Systems		
	Bayesia	n Networks, Dempster-Shafer Theory, Fuzzy Logic		
4	Game Playing a	and Expert System	10	20
L				



- Overview, Mini Max, Alpha-Beta Cut-off, Refinements, Iterative deepening
- The Blocks World, Components of A Planning System
- Goal Stack Planning, Nonlinear Planning Using Constraint Posting
- Hierarchical Planning, Reactive Systems, Other Planning Techniques
- Expert System: Introduction, Architecture and Types of Expert System

Dean Raj School of Engineering Rai University, Ahmedabad.



Course Content		T - Teaching Hours   W –	Wei	ghtage
Sr.	Topics		т	w
5	Natural Lang	uage Processing and Introduction to Prolog	10	20
	<ul> <li>Synta</li> <li>Intro Distri</li> <li>Intro Cond</li> </ul>	ctic Processing, Semantic Analysis, Discourse and Pragmatic Processing, Spell Checking duction: Hopfield Network, Learning in e- Network, Application of Neural Networks, Recurrent Networks buted Representations, Connectionist AI And Symbolic AI duction To Prolog: Syntax and Numeric Function, Basic List Manipulation, Functions in Prolog, Predicates itional, Input, Output and Local Variables	, and	
		Total	60	100

Suggested Distri	bution Of Theory				
Level	Remembrance	Understanding	Application	Analyze	Create
Weightage	30	30	10	10	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course Outcomes							
At the	At the end of this course, students will be able to:						
CO1	Explain AI tech	niques, models, criteria, and search techniques					
CO2	Analyse knowle	dge representation					
CO3	Learn Symbolic	reasoning and probabilistic reasoning					
CO4	Describe Game	e playing and planning of different types					
CO5	Understanding	natural language processing and connectionist models.					

### **Reference Books**

1.	Neural Networks, Fuzzy logic and Genetic algorithms (TextBook) By S. Rajasekaran, G. A. Vijayalakshmi Pai   PHI publication
2.	Artificial Intelligence (TextBook) By laine Rich And Kevin Knight   Tata Mcgraw-Hill
3.	PROLOG Programming For Artificial Intelligence By Ivan Bratko   Pearson Education
4.	Artificial Intelligence: A Modern Approach By Stuart Russel, Peter Norvig,   PHI

# List of Practical

1.	Write a program to implement Tic-Tac-Toe game problem.
2.	Write a program to implement BFS (for 8 puzzle problem or Water Jug problem or any AI search problem).
3.	Write a program to implement BFS (for 8 puzzle problem or Water Jug problem or any AI search problem)
4.	Write a program to implement Single Player Game (Using Heuristic Function).
5.	Write a program to Implement A* Algorithm.
6.	Write a program to solve N-Queens problem using Prolog.
7.	Write a program to solve 8 puzzle problem using Prolog.
8.	Write a program to solve travelling salesman problem using Prolog.





Course	Course Master of Technology (M.Tech.)	
Type of Course	Elective	
Prerequisite	03070401-Operating System	
Course Objective	Comprehending Distributed System Fundamentals Understanding Distributed System Architectures Exploring Distributed Algorithms and Protocols Implementing and Managing Distributed Resources	

т	Contact Hours)		Assessment Scheme				
				Theory Marks			Tatal
Lecture	Tutorial	Lab	Credit	SEE	CIA	Lab	Marks
3	-	2	4	70	30	50	150

Course Content		<b>T</b> - Teaching Hours   <b>W</b> -	Weig	shtage
Sr.	Topics		т	w
1	Introduction to	distributed Systems	10	15
	Definition and goals, History, Centralized vs Distributed System, Hardware and Software concepts, Distributed computing models, Strengths and weaknesses of distributed, Design issues.			
2	2 Communication in distributed system 15			25
	Computer Network and Layered protocols, Message passing and related issues, IPC, synchronization, Client Server model & its implementation, remote procedure call and implementation issues, Case Studies: SUN RPC, DEC RPC RMI basics, RMI Implementation, Java RMI. <b>Synchronization in distributed system</b> Clock synchronization and related algorithms, mutual exclusion, Deadlock in distributed systems. Election algorithms: Bully algorithm, Ring algorithm, Leader election in rings, Anonymous rings, Asynchronous rings, Synchronous rings.			
3	Processes and	processors in distributed systems	10	20
	Threads, syster tolerance, Real	n model, processor allocation. Scheduling in distributed systems: Load balancing and sharing approac I time distributed systems, Process migration and related issues.	h. Fau	ılt
4	Distributed File	e Systems	10	20
	Introduction, features & goal of distributed file system, file models, file accessing models. File sharing semantics, file caching scheme, file replication, fault tolerance, trends in distributed file system, Design Principles, Case study			
5	Distributed Sha	ared Memory	10	20
	Introduction, general architecture of DSM systems. Design and implementation issues of DSM, granularity, structure of shared memory space, consistency models, replacement strategy, thrashing.			
		Total	55	100

Suggested Distri	bution Of Theory	Marks Using Bloon				
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	30	20	20	10	10	10

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Dean Raj School of Engineering Rai University, Ahmedabad.



Course Outcomes							
At the	At the end of this course, students will be able to:						
CO1	dentify the adva deadlock detec	antages and challenges in designing distributed algorithms for different primitives like mutual exclusion, tion, agreement					
CO2	Analyze differer and performan	nt algorithms and techniques for the design and development of distributed systems subject to specific design ce constraints.					
CO3	Describe differe	nt types of faults and fault handling techniques in order to implement fault tolerant systems.					

Refe	Reference Books				
1.	Distributed Operating System (TextBook) By P.K.Sinha   PHI				
2.	Distributed Operating System (TextBook) By Andrew S. Tanenbaum   Pearson Education				
3.	Distributed Computing By Sunita Mahajan & Seema Shah   Oxford University Press				

ractical
nplement concurrent echo client-server application.
nplement PI calculation Service using RPC programming.
nplement Calculator Service using SUN RPC.
nplementation of "Hello Word" Service using JAVA RMI.
nplementation of "Calculator" Service using JAVA RMI.
10bile agent (IBM's Aglet) Programming.
nplement Network File System ( NFS )
Pi In In Ir Ir Ir

0 Dean Raj School of Engineering Rai University, Ahmedabad.



Course	Master of Technology (M.Tech.)	Semester - 1
Type of Course	Elective	
Prerequisite	03070602- cryptography and network security	
Course Objective	Understanding Cryptographic Principles Implementing and Analysing Cryptographic Technique Exploring Network Security Fundamentals	

Teaching Scheme (Contact Hours)					Ass	sessment Scheme		
	Tutorial	Lab		Theory Marks			Total	
Lecture			Credit	SEE	CIA	Lab	Marks	
3	-	2	3	70	30	50	150	

Course Content		<b>T</b> - Teaching Hours   <b>W</b> –	Wei	ghtage
Sr.	Topics		Т	w
1	Basic Overview	v of Cryptography	10	15
	Cryptography Transformatio	Attacks, Services and Techniques Symmetric Key ciphers and Asymmetric Cipher DES analysis, Securit n Analysis of AES	ty of I	DES,
2	Conventional E	Incryption Techniques	15	20
	Conventional E Generation Pu	ncryption Algorithm Comparison between Algorithm(IDEA, DES, Triple DES,RC5, Blowfish) Random N blic Key Infrastructure Elliptic curve Arithmetic Diffie- hellman Key Exchange	umbe	er
3	Message Auth	entication and Hash Function	15	25
	Authentication Attack Genera	and Authorization Authentication via key ownership Hash Function, Security of Hash Function Birthd ting and Exchanging Keys Non-repudiation using Digital Signature Key management, E-voting	ау	
4	Intrusion Dete	ction and Issues	10	20
	Intrusion Dete part of the ove Expert System etc.)	ction Overview, Host based intrusion detection systems Network based intrusion detection systems, erall Security System IDS Signatures and Analysis Schemes for Intrusion Detection Systems Anomaly de s Tools for packet analysis and intrusion detection, Some intrusion detection Tools (Snort, Windup, E	IDS a etecti there	as on, eal
5	Network secur	ity and IP Security	10	20
	Digital Signatu Authenticatior Electronic Trar	re in the real world Digital Certificate Kerberos, Authentication Protocol IP Security: IP security Archi n Header Encapsulating Security Payload, PGP,S/MIME Secure Socket Layer(SSL):Architecture, Protoco nsaction(SET):Services, Requirement, Features, Participants, Firewall Design Principles	tectu ol Sec	re, cure
		Total	60	100

Suggested Distri	bution Of Theory				
Level	Remembrance	Understanding	Application	Analyze	Create
Weightage	20	30	20	10	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Dean Raj School of Engineering Rai University, Ahmedabad.



Course Outcomes			
At the	end of this cou	rse, students will be able to:	
CO1	Understand diff	ferent security models and attacks	
CO2	Enable the students to learn fundamental concepts of computer security and cryptography and utilize these techniques in computing systems.		
CO3	Understand ma	nagement issues and algorithm	
CO4	Understand diff	ferent security issues and their types	
CO5	O5 Study and evaluate different encryption techniques of cryptography		
CO6	Configuration o	f ecryption algorithm and check their output	

# **Reference Books**

1.	Cryptography and Network Security (TextBook) By William Stalling   Pearson	Ī
2.	Network Security Essentials By William Stalling   Pearson	-

# List of Practical

1.	Implement the Pure Transposition Cipher
2.	Implement DES Encryption and Decryption.
3.	Draw diagram of Public Key Infrastructure.
4.	Draw diagram of Centralized/Decentralized Infrastructure.
5.	Implement the AES Encryption and decryption.
6.	Implement RSA Encryption Algorithm.
7.	Implementation of Hash Functions.
8.	Demonstrate Sniffing using packet tool.
9.	Draw diagram Host-based Intrusion Detection System.
10.	Configure your e-mail account against various threats. i.e. spam attack, phishing, spoofing etc.

0 Dean Raj School of Engineering Rai University, Ahmedabad.





Course	Master of Technology (M.Tech.)	Semester - 2		
Type of Course	Core Courses			
Prerequisite	Students should have knowledge of the following concepts to learn this subject. Operating System, Computer Organization and Architecture, Microprocessor and Architecture, Data structure and algorithms.			
Course Objective	<ol> <li>Understand High Performance Computing (HPC) system architectures ar computational models.</li> <li>Learn basics of CUDA programming.</li> <li>Apply parallel execution models and methodologies for parallel programming applications development.</li> <li>Design and implement compute intensive applications on HPC platform.</li> </ol>	nd various g and parallel		

Teaching Scheme (Contact Hours)					Ass	essment Scheme		
	Tutorial			Theory Marks			Total	
Lecture		Tutorial Lab Cred	Lab Credit	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150	

Course Content		<b>T</b> - Teaching Hours   <b>W</b> -	Weig	ghtage				
Sr.	Topics		т	w				
1	Introduction T	o Grid Computing	10	15				
	Overview of GCE Infrastructure of hardware and software Main Projects and Applications, Application Management Language support (MPI- G, MPI-G2, etc) for grid computing Middleware for building grid computing environments The Open Grid Forum, GARUDA, Grid Architecture, Sun grid engine Sky server and national Grid Grid Portals. Grid Standard Security							
2	Cluster Computing 15 25							
	Cluster Architectures ,Classification Parallel Computer Architecture Cluster Interconnects, SSI Boundaries Resource Management and Scheduling(RMS) Message Passing System(MPS) Distributed shared Memory(DSM) Cluster Administration Tools Dependable Clustered Computing: Structure, Dependability Attributes` Share Nothing versus Shared Storage Active/Standby versus Active/Active ,Interconnects , Detecting and Masking Faults Self Testing , Processor, Memory, and Buses Cluster Computer and its Architecture clusters Classification The Practice of Dependable Clustered Computing , Microsoft Cluster Server Meta Computing: Design ,objective and Issues, Meta computing Environments Case Studies of Cluster Systems							
3	High Speed Net	tworks	15	25				
	HPC Performa Communicatio HiPPI(High Perf SONET Extensio Interface (SCI) Paging,	Ince Measurement Performance Measures of Parallel Algorithms: Power-Aware Computing n Power-aware Processing Techniques Introduction, Choice of High Speed Networks, General Archite formance Parallel Interface): HiPPI Connection Management ,HiPPI Interfaces , HiPPI Interconnect Hi ons Asynchronous Transfer Mode (ATM), Issues in Distributed Networks for ATM Networks Scalable : Data Transfer via SCI , Advantages of SCI Network RAM: Issues in Using Network RAM, Remote N Applications of Network RAM in Databases, Transaction-Based System	and ectur gh Sp Cohe Aemo	e veed rent vry				
4	Distributed Sha	ared Memory	10	20				
	Data Consistency, Data Location, Write Synchronization, Double Faulting, Relaxing Consistency Application/Type-specific Consistency, Network Performance Issues, Other Design Issues, Synchronization, Granularity, Address-Space Structure Replacement Policy and Secondary Storage Heterogeneity Support, Fault Tolerance, Memory Allocation Data Persistence							
5	Parallel Metho	dologies and System	10	20				

Dean Raj School of Engineering Raj University, Ahmedabad.



04070201-P - HIGH PERFORMANCE COMPUTING

Subject Syllabus

Introduction ,The Parallel I/O Problem, Regular Problems, Irregular Problems Disk-Directed I/O, Two Phase Data Administration, Software RAID and Parallel File systems Physical Placement of Data, Increasing the Visibility of the File systems Log-Structured File systems Network-Attached Devices, Multilevel Caching, Cooperative Caching Transparent Informed Per fetching, Scheduling Parallel Pre fetching and Caching

Dean Raj School of Engineering Rai University, Ahmedabad,



Total 60 105

# Suggested Distribution Of Theory Marks Using Bloom's Taxonomy

Level	Remembrance	Understanding	Application	Analyze	Create
Weightage	35	15	20	10	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

#### **Course Outcomes**

At the	At the end of this course, students will be able to:					
CO1	Gain an understanding of high-performance computing principles and techniques					
CO2	Develop skills in parallel programming and optimization for efficient computation.					
CO3	Learn how to utilize advanced computing architectures and technologies.					
CO4	Apply HPC knowledge to solve complex computational problems in various domains.					

#### **Reference Books**

1.	Grid Computing (TextBook)
	By Joshy Joseph, Craig Fellenstein   Prentice Hall, IBM Press
2.	High Performance Cluster Computing: Architectures and Systems (TextBook) By RaikumarBuyya   Prentice Hall
3.	Cloud Computing: Principles and Paradigms
	By RajkumrBuyya, James Broberg, Andrzej M Goscinski   Wiley Publication

Dean Raj School of Engineering Rai University, Ahmedabad.



List of	Practical			
1.	Cluster computing Architecture and Cluster Software, Design Decisions			
2.	Distributed File Systems, Benchmarks			
3.	Load Sharing and Load Balancing			
4.	Grid Systems, Application Management, Grid Application Description Languages			
5.	Case Studies of Cluster Systems & Grid Computing			
6.	HPC Performance Measurement			
7.	Performance Measures of Parallel Algorithms			

0 a Dean Raj School of Engineering Rai University, Ahmedabad.



Course	Aaster of Technology (M.Tech.) Semester - 2			
Type of Course	Core Courses			
Prerequisite	3EC505-Digital Signal Processing			
Course Objective	1. To study the image fundamentals and mathematical transforms necessary for image processing.			
	2. To study the image enhancement techniques			
	3. To study image restoration procedures.			
	4. To study the image compression procedures.			

Teaching Scheme (Contact Hours)					Ass	essment Scheme		
	Tutorial			Theory Marks			Total	
Lecture		Lab	Credit	SEE	CIA	LAB	Marks	
3	0	2	4	70	30	50	150	

Course Content T - Teaching Hours   W - We				ghtage	
Sr.	Topics		т	w	
1	Introduction of	Digital Image Processing	10	15	
	<ul> <li>Introdu</li> <li>Steps ir</li> <li>Elemen</li> <li>Image S</li> <li>Image s</li> </ul>	ction, components of Digital Image Processing, examples n Digital Image Processing ts of Visual perception, Light and Electromagnetic spectrum Gensing and application ampling and quantization, Basic relationships between pixels, mathematical tools			
2	Image Enhance	ements	15	25	
	<ul> <li>In spatial domain: Basic gray level transformations</li> <li>Histogram processing, Using arithmetic/Logic operations, smoothing spatial filters, Sharpening spatial filters</li> <li>Frequency domain: Introduction to the Fourier transform and frequency domain concepts, smoothing frequency-domain filters</li> <li>Sharpening frequency domain filters</li> </ul>				
3	Image Restorat	tion and Color Image Processing	15	25	
	<ul> <li>Various filtering</li> <li>Color In segment</li> </ul>	noise models, image restoration using spatial domain filtering, image restoration using frequency do g, Estimating the degradation function, Inverse filtering nage processing: Color fundamentals, Color models, Color transformation, Smoothing and Sharpening Itation	main g, Col	or	
4	Wavelet and M	Iulti resolution processing and Image Compression	8	15	
	• Huffma	Image pyramids, Multi-resolution expansion, wavelet transform Image Compression: Introduction, Image compression model n Coding ,Arithmetic coding, Digital Image water marking			
5	Morphological	Image processing and Image segmentation:	12	20	
	<ul> <li>Prelimit for bou</li> <li>Image s</li> </ul>	naries, Dilation and Erosion, Opening and Closing, Hit-or-Miss Transformation, Basic morphological alg ndary extraction, Region filling, extraction of connected components, thinning and thickening. egmentation: Detection of discontinuities, Edge linking and boundary detection, thresholding	gorith	ıms	
		Total	60	100	

Dean Raj School of Engineering Rai University, Ahmedabad.



# Suggested Distribution Of Theory Marks Using Bloom's Taxonomy

	-	-	-		
Level	Remembrance	Understanding	Application	Evaluate	Create
Weightage	20	20	20	10	30

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Refe	rence Books			
1.	Digital Image Processing (TextBook) By Rafel C. Gonzalez and Richard E. Woods   Pearson Education, latest edition			
2.	Digital Image Processing (TextBook) By Bhabatosh Chanda and Dwijesh Majumde   PHI			
3.	Fundamentals By Anil K Jain	of Digital Image Processing PHI		
4.	<b>Digital Image P</b> By Rafel C. Gon	rocessing Using Matlab zalez and Richard E. Woods   Pearson Education		

Dean Raj School of Engineering Rai University, Ahmedabad.



List of	<sup>F</sup> Practical	
1.	Image Enhance	ment: Point Processing Techniques, Histogram Equalization.
2.	Image Enhance	ment: Estimate noise parameter of noisy image and design filter to remove it.
3.	Image Enhance	ment: Remove motion blur.
4.	Perform Digital	Image water marking.
5.	Morphological	Operations: Gray image Erosion & Dilation.
6.	Morphological	Processing: Boundary Extraction, Object Identification.
7.	Segmentation:	Split and Merge Algorithms.
8.	Detection of me	otion by differencing.
9.	Image Segment	ation: Hough transform for lines and circles.
10.	Feature Extract	ion: Texture filters.

0 a Dean Raj School of Engineering Rai University, Ahmedabad.



Course	Master of Technology (M.Tech.)	Semester - 2
Type of Course	Core Courses	
Prerequisite	<ol> <li>Understand the concepts of Data Ware housing and Data Mining Concepts.</li> <li>Explain the methodologies used for analysis of data</li> <li>Describe various techniques which enhance the data modeling.</li> <li>Discuss and Compare various approaches with other techniques in data mining a housing</li> </ol>	nd data ware
Course Objective	<ol> <li>Be familiar with mathematical foundations of data mining tools.</li> <li>Understand and implement classical models and algorithms in data warehouses mining</li> <li>Characterize the kinds of patterns that can be discovered by association rule min classification and clustering.</li> <li>Master data mining techniques in various applications like social, scientific and environmental context.</li> <li>Develop skill in selecting the appropriate data mining algorithm for solving pract problems.</li> </ol>	and data ning, tical

Teaching Scheme (Contact Hours)					Ass	essment Scheme		
				Theory Marks			Total	
Lecture	Tutorial	Lab	Credit	SEE	SEE CIA LAB	LAB	Marks	
3	0	2	4	70	30	50	150	

Course Content		T - Teaching Hours   W -	Wei	ghtage		
Sr.	Topics		Т	w		
1	Introduction to	Data Warehouse and OLAP Technology for Data Mining	10	20		
	<ul> <li>What is Wareho</li> <li>Data W</li> <li>Multidi Implem</li> <li>Develop Functio</li> <li>From D</li> </ul>	Data Warehousing, Data Warehousing concepts, Methodology for Data Warehousing, Issues in Data ousing, Benefits of Data Warehousing. arehouse and Data Mart, Metadata, Use of metadata in Data Warehouse, Tools for metadata. mensional data Model, Data warehouse Data Model, Data warehouse Architecture, Data warehouse entation. oment of Data Cube Technology, OLAP in the Data Warehouse, Demand for OLAP, Major features and ns (Drill-down, Rollup, Slice, Dice), OLAP Models, OLAP Tools ata warehousing to Data Mining.				
2	Introduction to	Data Mining and Data Pre-processing	20	30		
	<ul> <li>Basics of Data Mining, Importance of Data Mining, Data Mining functionalities, Classification of Data mining syste</li> <li>Data mining architecture, KDD Process, Major Issues in Data Mining, Applications of Data Mining, Social impact data mining.</li> <li>Integration of a Data Mining system with a Database or a Data Warehouse.</li> <li>Data Pre-processing and its need.</li> <li>Data cleaning: Missing Values, Noisy Data, Data Integration and transformation, Data Reduction: Data cube aggregation, Dimensionality reduction, Data Compression, Numerosity Reduction.</li> <li>Data Mining Primitives, Languages and System Architectures: Task relevant data, Kind of Knowledge to be min Discretization and Concent Hierarchy, Mining Class Comparison</li> </ul>					
3	Association Ru	e Mining	10	15		

0 Dean Raj School of Engineering Rai University, Ahmedabad.



	Basic Concepts, Market Basket Analysis, Mining of Single dimensional Boolean association rules, Multilevel     association rules and Multidimensional association rules		
	<ul> <li>Correlation Analysis, Constraint based association Mining</li> <li>Finding frequent item sets, Support and Confidence.</li> <li>Apriori algorithm, generating rules, Improved Apriori algorithm, Incremental ARM, Associative Classification, Mining.</li> </ul>	Rule	
4	Classification and Predication	10	15
	<ul> <li>Classification and Prediction, Basic Concepts, Basic Issues regarding classification and predication.</li> <li>Classification by Decision Tree, Bayesian classification, classification by back propagation, Associative classificatio</li> <li>Classification Based On Concepts From Association Rules Mining, Other Methods, Such As Genetic Algorithm Set Approach, Case Based Reasoning, Etc.,</li> <li>Prediction, Classifier Accuracy, Linear and nonlinear regression, Logistic Regression</li> </ul>	ion. , Fuzz	zy
5	Cluster Analysis and Mining complex Types of data	10	20
	<ul> <li>Cluster Analysis: An Overview &amp; Basic Concepts, basic issues, clustering using partitioning methods, Hierarchical methods, Density based methods, Grid based methods and model based methods, Algor outlier analysis.</li> <li>Mining complex Types of data: Multidimensional analysis and descriptive mining of complex data objects, Introduction to spatial mining, multimedia mining, temporal mining, text Mining, Time Series &amp; Sequence Da web mining with related algorithms.</li> </ul>	ithm: ta an	s for
	Total	60	100

Suggested Distri	bution Of Theory I					
Level Remembrance Understanding Application				Analyze	Evaluate	Create
Weightage	10	30	10	20	10	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

At the end of this course, students will be able to:							
CO1 Understand the functionality of the various data mining and data warehousing component	t the end of this course, students will be able to:						
Onderstand the functionality of the various data mining and data warehousing component							
CO2 Appreciate the strengths and limitations of various data mining and data warehousing models							
CO3 Explain the analyzing techniques of various data using OLAP Cube							
CO4 Describe different methodologies used in data mining and data ware housing.							
CO5 Compare different approaches of data ware housing and data mining with various technologies							

## **Reference Books**

1.	<b>Data Mining – Concepts &amp; Techniques (TextBook)</b> By Jiawei Han Micheline Kamber   Morgan Kaufmann Publishers
2.	Mordern Data Warehousing, Data Mining and Visualization (TextBook) By George M. Marakas   Pearson
3.	Data Mining By Vikram Puri P.RadhaKrishana   Oxford Press
4.	Data Mining By Arun K. Pujari   University Press

0 Dean Raj School of Engineering Rai University, Ahmedabad,



List of	Practical	
1.	Write a Java co	de to Generate Random 10,000 numbers and store into csv file.
2.	Write a Java co method on the	de to Generate Random 10,000 numbers and store as 100*100 array in csv file and then apply any sorting same data.
3.	Write a C++/C#,	/JAVA program to perform min-max normalization, z-score normalization and decimal scaling operation.
4.	Write a Program	n of Binning Methods for data smoothing.
5.	Write a Java co	de to implement the Apriori Algorithm.
6.	Write a Java co	de Find frequent item set using FP growth method.
7.	Write a Java co	de to implement naive based Algorithm.
8.	Write a Java co	de to implement K-means algorithm.
9.	Study WEKA (D Machine Learn	ata Mining Tool). Install WEKA and shows you how to use the Weka machine learning workbench. Explain how ing Tools, techniques and data mining algorithms works.
10.	Perform K-Mea	ns Algorithm with the help of WEKA.

0 a Dean Raj School of Engineering Rai University, Ahmedabad.



04080206-T - SOFTWARE PROJECT MANAGEMENT AND QUALITY ASSURANCE

Course	Master of Technology (M.Tech.)	Semester - 2
Type of Course	Core Courses	
Prerequisite	Typical requirements generally include at least three years of experience in a relate ability to communicate, formal training, and a PMP certification. Certification can be through a professional association, a university or college, or through a specially for learning program.	ed role, the be acquired cused online
Course Objective	<ol> <li>Understand quality management processes.</li> <li>Distiguish between the various activities of quality assurance, quality planning an control.</li> <li>Understand the importance of standards in the quality management process and on the final product</li> </ol>	d quality their impact

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	1	0	4	70	30	0	100

Cour	se Content	T - Teaching Hours   W	- Wei	ghtage						
Sr.	Topics		т	w						
1	Introduction to	Software Project Management System	12	15						
	Overview of Pro Management,	oject Planning, Project Estimation, Project Scheduling, Organization and Team Structure, Risk Analys Resource Allocation	is and							
2	Project Trackin	g and Configuration Management	15	25						
	Measurement of Physical and Financial progress, Earned value analysis, Status reports and Milestone reports, SCM activities, Standards for Configuration Audit Functions, Personnel in SCM Activities, Change control, Source code Control System (SCCS), Software Configuration Management: Some Pitfalls									
3	Project Manage	ement Concepts & Project Metrics:	12	25						
L	Domains (FP & Project Estimat Estimation Toc	LOC), Software Measurement, Metrics for Project and Software Quality, Project Planning Objectives tion using COCOMO Model, Software Scope and Resources, Empirical Estimation Models, Automate ols, Basic Concepts and Relationship Between People and Effort, Defining a Task Set for the Softwar	, Softv ≥d e Proj	ware ect.						
4	Risk Analysis &	Management: Reactive versus Proactive Risk	10	15						
	Strategies, Soft Management	ware Risks (Risk Identification, Risk Projection, Risk Refinement, Risk Mitigation), Risks Monitoring a	nd							
5	Introduction to	o quality assurance	11	20						
	Overview of SC Goal/Question standards, fact walkthrough p process quality complexity me	A planning, techniques and contents of a SQA plan , establishing quality goals - Quality Function De /Measure Paradigm, total quality Management, cost of quality, quality assurance management, qu tors affecting SQA effort, Management review process - technical review process -software assertion rocess - audit process - verification & validation, Measuring quality, measurement criteria, product a metrics, metrics for configuration management and software maintenance, example of metrics pr trics and their relationship with testing and quality, metrics for object-oriented software analysis.	วloym เality า proco and ogran	ent- ess - 1s,						
		Tota	60	100						

Dean Raj School of Engineering Rai University, Ahmedabad,



04080206-T - SOFTWARE PROJECT MANAGEMENT AND QUALITY ASSURANCE

## Suggested Distribution Of Theory Marks Using Bloom's Taxonomy

Level	Remembrance	Understanding Analyze		Evaluate			
Weightage	40	20	20	20			

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Cours	se Outcomes	
At the	end of this cou	rse, students will be able to:
CO1	Apply project m	nanagement concepts and techniques to an IT project.
CO2	Explain project	management in terms of the software development process.
CO3	Apply project m	nanagement concepts through working in a group as team leader

### **Reference Books**

1.	Software Project Management in Practice (TextBook) By Pankaj Jalote   Pearson, Education Asia
2.	Software Engineering: A practical Approach By Roger S. Pressman   Fifth Edition 2001, McGraw-Hill.
3.	CMM in Practice (TextBook) By Pankaj Jalote   Addison-Wesley Longman Publishing Co.

List o	of Tutorial	
1.	Design System scope and feas	Requirement Specification (SRS) document for the given project in group of 4-5 team members and define ibility report of project.
2.	To study the es COSTAR Tool to	timation techniques COCOMO using LOC, Function Point, Feature point metrics. After manual calculation us c calculate and explore other parameters for estimation of Cost of your Project.
3.	To prepare SPN	1P document of given definition.
4.	Design the follo perform manua	wing for given project using WhiteBox and BlackBox Approach Test Case Test Suite Testing Strategy Also al unit and integrated testing on the developed project.
5.	Study various T (QTP, Win Runi	esting Tools in groups and present in team. Using any one Testing tools do Automated Testing of your Project ner, Load Runner, Silk Test, etc.).

Dean Raj School of Engineering Rai University, Ahmedabad,



Course	Master of Technology (M.Tech.)	Semester - 2
Type of Course	Core Courses	
Prerequisite	These may differ from one university to another but here are some general guideli prerequisites to learn "numerical analysis": advanced calculus, (advanced) linear alg differential equations. A course in partial differential equations would be helpful to	nes for gebra, and o.
Course Objective	1. Obtain an intuitive and working understanding of numerical methods for the bas of numerical analysis.	sic problems
2. Gain experience in the implementation of numerical methods using a computer.		
	3. Trace error in these methods and need to analyze and predict it.	

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
	Tutorial			Theory Marks			Total
Lecture		Lab	Credit	SEE	CIA	LAB	Marks
3	1	0	4	70	30	0	100

Cou	rse Content	<b>T</b> - Teaching Hours   <b>W</b> -	Wei	ghtage
Sr.	Topics		Т	w
1	Solutions of No	n-Linear Equations:	10	15
	Absolute, Relat Iterative Methe Method and se	ive and Percentage Error, Roots of an equation, Linear and non-Linear equations (Definition and Diffe ods for finding roots of non-Linear equations : Bisection Method, False Position Method, Newton-Ra cant Method - Example only- No algorithm.	erenc iphso	e), 'n
2	Solution of Sim	ultaneous Linear Equations:	10	15
	Solution of Sim roots and no ro	ultaneous Linear Equations: Definitions: System of linear equations, Existence of unique roots, mult ots, Difference between direct and iterative methods, Gauss-Elimination Method, Gauss-seidel Meth	iple nod.	
3	Frequency Dist	ribution	20	30
	Collection of da of a class, Freq Mean, Simple a A.M., Merits & Merits and der of range, Quart S.D and variance	ata, Classification of data, Class interval, Types of Classes, Class frequency, Class mark, Class Boundari uency density, Relative frequency, Percentage frequency, Cumulative frequency. Introduction, A and weighted for raw data, Discrete frequency distribution, Continuous frequency distribution, Prop De merits of A.M., Median for raw data, Discrete frequency distribution, Continuous frequency dist nerits of Median, Mode for raw data, D.f.s., c.f.s., Merits & demerits of mode. Introduction, Range, co iles, Quartiles deviations, coefficient of quartile deviations, Mean deviation and coefficient of mean co e for all types of frequency distribution, Coefficient of variation.	es, W rithm erties ribut oeffic devia	'idth ietic s of ion, ient tion,
4	Correlation:		10	20
	Definition of Co Coefficients for	prrelation, Types of Correlation, Scatter Diagram Method, Karl Person's Correlation Coefficients, Corre Bivariate frequency distribution, Probable error for Correlation Coefficients	elatio	'n
5	Regression:		10	20
	Definition of Re lines and estim	gression, Regression lines, Regression Coefficients, Properties of regression Coefficients, Fitting of re ation for Bivariate frequency distribution.	gress	ion
		Total	60	100

Dean Raj School of Engineering Rai University, Ahmedabad.



Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Level	Remembrance	Understanding	Application	Analyze		
Weightage	40	30	20	10		

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Cour	se Outcomes	
At the	end of this cour	rse, students will be able to:
CO1	Mastery of num	nerical methods for solving mathematical problems in a computer-based environment.
CO2	Proficiency in nu	umerical techniques such as interpolation, integration, and root finding.
CO3	Ability to analyz	e and evaluate the accuracy and efficiency of different numerical algorithms.
CO4	Skill in impleme	nting numerical methods using programming languages and software tools
CO5	Knowledge of a	dvanced topics such as numerical optimization and numerical solutions for differential equations.

Refe	rence Books	
1.	Statistical Meth	nods (TextBook)
	By S.P. Gupta	Sultan Chand & Sons
2.	<b>Business Statist</b>	tics (TextBook)
	By R.S. Bhardwa	aj   Excel books
3.	<b>Fundamental o</b>	of Statistics (TextBook)
	By S.C. Gupta.	Sultan Chand
4.	Introductory M	lethods of Numerical Analysis
	By S.S. Sastry.	PHI
5.	Computer Orie	nted Numerical Methods
	By Rajaraman V	/.   PHI

Dean Raj School of Engineering Rai University, Ahmedabad,



Course	Master of Technology (M.Tech.)	Semester - 2
Type of Course	Discipline Specific Elective Courses	
Prerequisite	Knowledge of basic Web technologies such as HTML, CSS, and JavaScript is required Knowledge of Python is helpful. High motivation and commitment. Good teamwork skills.	l.
Course Objective	To comprehend the basics of the internet and web terminologies. To introduce so language concepts for developing client-side applications. To practice server-side p features – PHP, JSP. To know the usefulness of web services.	ripting programming

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Course Content		<b>T</b> - Teaching Hours   <b>W</b> -	Wei	ghtage				
Sr.	Topics		т	w				
1	Web Technolog	gies Introduction	10	15				
	Introduction , Web Essentials: Clients, Servers, Communication, Basic Internet Protocols, HTTP Request Message, HTTP Response Message, HTTPS protocol, Web Clients, Generations of web applications							
2	Introduction to	Client-Side Programming	10	20				
	Introduction to JavaScript, Basic Syntax, Variables and Data Types, Statements, Operators, literals, functions. JavaScript Objects–properties, references, methods, constructors, Arrays, other built-in objects, Debugging JavaScript, Introduction to Host Objects, Document Object Model (DOM), Document tree, DOM event handling, JQuery, YUI Library							
3	Server-Side Pro	ogramming	10	20				
	Java servlet: architecture, life cycle. The Client Request – form data, request headers. The Server Response- HTTP Status Codes, HTTP Response Headers. Sessions, Cookies, URL Rewriting, Concurrency in servlets, Separating Programming and Presentation: Java server pages, Basic JSP, JavaBeans Classes and JSP, JSF, Java Database Connectivity (JDBC), PHP							
4	Content Manag	gement Systems	15	20				
	Introduction to CMS, advantages using CMS, CMS development tools: Wordpress, Drupal, Joomla. Wordpress: content and conversion, directory, file structure, local working, component administration, core, loop, data management, Wordpress as CMS, Wordpress in enterprise. Website Deployment: Domain registration, Domain hosting, parking websites, uploading data using FTP, email configuration. AJAX							
5	Text and Web I	Mining	10	15				
	Text mining: Text Data Analysis and Information Retrieval, Dimensionality Reduction for Text, Feature vector, Bag of words, Tf-idf, Text Mining Approaches, Web mining: Introduction, web content mining, web usage mining, web structure mining, web crawlers.							
6	Web configurat	tion security	5	10				
	Apache Securit Pollution	y, Nginx Security, jBoss Remote Command Execution ,Tomcat RemoteCommand Execution ,HTTP Para	amet	er				
		Total	60	100				

Dean Raj School of Engineering Rai University, Ahmedabad.



Suggested Distribution Of Theory Marks Using Bloom's Taxonomy
---

Level	Remembrance	Understanding	Application	Evaluate	Create
Weightage	25	35	10	10	20

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Course Outcomes				
At the	end of this cou	rse, students will be able to:		
CO1	Enhanced abilit	y to design and develop interactive web applications.		
CO2	Improved understanding of web development languages, frameworks, and tools.			
CO3	Increased proficiency in creating responsive and mobile-friendly web designs.			
CO4	Knowledge of web security principles and practices to protect against cyber threats.			
CO5	Improved probl	lem-solving skills through hands-on experience with web technologies.		
CO6	Expanded career opportunities in the rapidly evolving field of web development.			
	•			

Reference Books				
1.	Web Technologies : A Computer Science Perspective (TextBook)			
	By Jeffrey C.Jac	kson   Pearson Education, 2nd edition		
2.	Java Servlet Pro	ogramming		
	By Jason Hunte	r   O'reilly Publications, 2nd Edition		

Dean Raj School of Engineering Rai University, Ahmedabad.



List of Practical				
1.	Assume that th Develop a Serv the student.	e information regarding the marks for all the subjects of a student in the last exam are available in a database, let which takes the enrollment number of a student as a request parameter and displays the marksheet for		
2.	<ol> <li>Create two textboxes on the HTML page named login and password. After clicking on i. the 'login' button the servlet wild displayed. It will show 'login successful' upon correct password else 'authentication failure' will be displayed. Make the of HTTP Servlet or Generic Servlet. ii. Write a program to demonstrate the use of servlet request and response as well doGet () and doPost() methods.</li> </ol>			
3.	Write a simple.	ISP page to display a simple message (It may be a simple html page).		
4.	Design a websi WordPress.	te using Content management system of WordPress. Make the use of different plugins and themes of the		

0 a Dean Raj School of Engineering Rai University, Ahmedabad.

Sal W Dean Raj School of Engineering Rai University, Ahmedabad.



Course	Master of Technology (M.Tech.)	Semester - 2	
Type of Course	Discipline Specific Elective Courses		
Prerequisite	It is expected that students have a strong foundation of RDBMs knowledge, skills, and abilities, including relational algebra, the relational model, normalization, and structure query language.		
<b>Course Objective</b> To administer a database by recommending and implementing procedures including data tuning, backup, query processing, query optimization and recovery.		ng database	

т	Contact Hours)			Ass	essment Scheme			
	Tutorial	Tutorial Lab		Theory Marks			Total	
Lecture			Credit	SEE	CIA	LAB	Marks	
3	0	2	4	70	30	50	150	

			VVEIE	sinage			
Sr. T	Topics		т	w			
1 E	Basic Data base	Management System Architecture	15	25			
H L f	History of Data base Systems DBMS structure, DBMS Applications, File System , View of Data ,Data Abstraction , Data base Users and Administrator, Transaction Management , Storage Manager the Query Processor <b>Need of ER diagrams</b> Database design and ER diagrams, Beyond ER Design Entities, Attributes and Entity sets, Additional features of ER Model, Concept Design with the ER Model ,Conceptual Design for Large enterprises						
2 F	Relational Database Management System       10			25			
l A C	Introduction to the Relational Model, Relationships and Relationship sets, Integrity Constraint Over relations, Enforcing Integrity constraints, Querying relational data, Logical data base Design, Introduction to Views, altering of Table, Relational Algebra, Selection and projection set operations, renaming, Joins, Division, Examples of Algebra overviews, Relational calculus, Tuple relational Calculus, Domain relational calculus, Expressive Power of Algebra and calculus						
3 I	Introduction to	PL/SQL	25	30			
F C S S F	Form of Basic SQL Query, Examples of Basic SQL Queries, Introduction to Nested Queries, Correlated Nested Queries Set, Comparison Operators, Aggregative Operators, NULL values, Comparison using NULL values, Logical connectivity's Impact on SQL Constructs, Outer Joins, Disallowing NULL values, Complex Integrity Constraints in SQL Triggers and Active databases, Schema refinement, Problems Caused by redundancy, Decompositions, Problem related to decomposition, Reasoning about FDS, Dependency preserving Decomposition. Schema refinement in Data base Design, Multi valued Dependencies						
4 Т	Transaction Pro	cessing	10	20			
l I: G	Implementation of Atomicity and Durability, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for serializability, Lock Based Protocols, Timestamp Based Protocols, Validation Based Protocols Multiple Granularity, Recovery and Atomicity, Log Based Recovery, Recovery with Concurrent Transactions, Buffer Management, Failure with loss of nonvolatile storage, Advance Recovery systems, Remote Backup systems						
		Total	60	100			

Suggested Distri	bution Of Theory					
Level	Remembrance	Understanding	Application	Analyze	Evaluate	Create
Weightage	20	20	20	10	10	20



vary slightly from above table.

Printed on : 07-08-2024 10:20 PM

Subject Syllabus

Page 1 of

04070203 - T - ADVANCED DATABASE MANAGEMENT

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may

0 Dean Raj School of Engineering Rai University, Ahmedabad.



Course Outcomes								
At the	At the end of this course, students will be able to:							
CO1	Understand the	e development of applications using Programming Language of SQL.						
CO2	Understand the	e uses the database file and need for create & manage files.						
CO3	Use different ty	pes of physical implementation of database to manage transactions						
CO4	Use different ty	pes of physical implementation of database and understand ER diagram.						
CO5	5 Exceute SQL queries							

# Reference Books 1. Database Systems using ORACLE (TextBook) By Nilesh shah | PHI Publication 2. SQL and Relational Theory By C.J.Date | O'Reilly, 2009 3. SQL/PLSQL,The Programming Language of ORACLE (TextBook) By Ivan Bayross | BPB Publication





List of	f Practical	
1.	Create PL/SQL	block to perform arithmetic operations.
2.	Implement PL/S	SQL programs using Control Structure.
3.	Implement PL/S	SQL program using CURSOR.
4.	Implement PL/S	SQL program using Exception Handling.
5.	Implement user	r defined procedures and Function using PL/SQL blocks.
6.	Implement vari	ous Triggers.
7.	Practice on Fun	ictional Dependencies.
8.	Create stored p	procedure.
9.	Practice on Nor	malization using various Normal Forms.
10.	Practice on Trai	nsaction Processing.

0 a Dean Raj School of Engineering Rai University, Ahmedabad.



Course	Master of Technology (M.Tech.)	Semester - 2	
Type of Course	Discipline Specific Elective Courses		
Prerequisite	requisite To start with, basic knowledge of computer networks, digital and analog communications, transmission lines and antennas, digital signal processing and wireless communications will be the prerequisite.		
Course Objective	<ul> <li>Course Objective</li> <li>1. To study about Wireless networks, protocol stack and standards.</li> <li>2. To study about fundamentals of 3G Services, its protocols and applications.</li> <li>3. To study about evolution of 4G Networks, its architecture and applications</li> </ul>		

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
				Theory Marks			Total
Lecture	Tutorial	Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Cour	rse Content	T - Teaching Hours   W -	Wei	ghtage
Sr.	Topics		т	w
1	Overview of W	ireless Networks and Medium Characteristics	10	15
	Introduction, D modeling, Effe	ifferent generations. Introduction to 1G, 2G, 3G and 4G networks Radio propagation mechanism, Patl cts of Multipath and Doppler.	n loss	,
2	2 Physical Layer and Medium Access Alternatives 15			
	Short distance base band transmission, Ultra Wide-Band pulse transmission, Carrier modulated transmission, Digital cellular transmission, Broadband and Spread Spectrum transmission. Diversity and Smart receiving techniques. Fixed assignment access for voice oriented networks, Random access for data oriented networks.			
3	Wireless Netw	ork Planning and Operation	15	25
	Wireless netwo techniques. Ne power manage	ork topologies, Cell fundamentals and topologies, Signal to Interference ratio calculation, Capacity exp twork planning for CDMA systems. Mobility management, Mobile internet protocols, Radio resource ment, Security in wireless networks.	ansio es an	on d
4	GSM, TDMA, C	DMA technology and Mobile Data networks	10	20
	Mechanism to support mobile environment, Communication infrastructure. Reference architecture for North American Systems, IS-95, IMT -2000. GPRS and higher data rates, Short messaging services in GSM, Mobile application protocols			
5	Wireless Broad	band and Ad-hoc networks	10	15
	IEEE 802.11 WL	ANs, Ad-Hoc networking, Bluetooth, WPANs, WiMax technology. Wireless Geo location Systems.	1	
		Total	60	100

Suggested Distribution Of Theory Marks Using Bloom's Taxonomy						
Level	Remembrance	Understanding	Application	Analyze	Create	
Weightage	20	20	20	10	30	

NOTE : This specification table shall be treated as a general guideline for the students and the teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Dean Raj School of Engineering Rai University, Ahmedabad.



Cour	se Outcomes		
At the	end of this cou	rse, students will be able to:	
CO1	Understanding	of the fundamental concepts of wireless communication.	
CO2	Studying mobile radio system, characteristics of radio waves, Radio propogation, wireless system		
CO3	Studying wirele	ss system and wireless data networking	
CO4	Analyse basics of	of mobile network layer and mobile transport layer.	
CO5	Analyse security	y, energy efficiency, mobility, scalability and unique characteristics in Wireless Communication Network.	
CO6	Demonstrate ba	asic skills for cellular network design.	

## **Reference Books**

1.	/ireless Communications and Networks : 3G and beyond (TextBook) y Iti Saha Misra   Tata McGraw Hill
2.	Iobile Computing Technology : Application and Service Creation (TextBook) y Asoke K Talukder Roopa R Yavagal   Tata McGraw Hill
3.	<b>Fireless Communications : Principles and Practice</b> y Theodore S. Rappaport   Pearson

List of	Practical	
1.	Setup & Config	uration of Wireless Access Point (AP)
2.	Study of WLAN	: Ad Hoc & Infrastructure Mode
3.	Study of Bluetooth Protocol and Applications	
4.	GSM modem study (Nokia 30) and SMS client-server application	
5.	Mobile Internet and WML	
6.	J2ME Program	for Mobile Node Discovery
7.	Mobile protoco	ol study using omnet++
8.	Wireless Network Security: kismet and Netstumbler	

0 Q Dean Raj School of Engineering Rai University, Ahmedabad.



Course	Master of Technology (M.Tech.)	Semester - 3		
Type of Course	Core Courses			
Prerequisite	requisite Two key formal language specifications for making and connecting assertions about the world comprise the foundational building blocks of the semantic web: the Resource Definition Framework (RDF) and Ontology Web Language (OWL).			
<b>Course Objective</b> The Semantic Web aims to enrich the Web with a layer of machine-interpretable metades that computer programs can predictably derive new information. This goal will require development of metadata syntax and vocabularies, and the creation of metadata for low Web pages.				

Teaching Scheme (Contact Hours)					Ass	essment Scheme	
	Tutorial			Theory Marks			Total
Lecture		Lab	Credit	SEE	CIA	LAB	Marks
3	0	2	4	70	30	50	150

Cour	se Content	<b>T</b> - Teaching Hours   <b>W</b> -	Weig	shtage		
Sr.	Topics		т	w		
1	Introduction ar	nd Vision	12	20		
	Modern Web, I approach, App	ntroduction to Ontologies, Ontology languages for Semantic Web, Semantic web technologies, Layer lications of Semantic Web Technologies.	ed			
2	Structured We	b Documents & Web Resources:	12	20		
	XML, RDF: The XML language, Structuring, Namespaces, Querying and Addressing XML documents, Processing, Introduction, RDF, RDF Schema syntax and language, Direct Inference System, Querying RQL					
3	Web Ontology	Language, Knowledge Representation.	11	20		
	Introduction, C Frame- Based H	WL language, Examples, Knowledge Representation: Languages - Formalisms, Logics - Semantic Netw <r, and="" description="" extensions.<="" future="" logics,="" th=""><th>orks,</th><th></th></r,>	orks,			
4	Discovering Inf	ormation	12	20		
	Introduction, Querying, Monotonic Rules syntax, semantics & examples, Non-monotonic rules – syntax & examples, Encoding in XML					
5	5 Semantic Web Applications & Case Studies		13	20		
	Description Logic, e-Learning, Web Services, Building Semantic Web Applications, Other Scenarios.					
		Total	60	100		

Cour	se Outcomes						
At the	At the end of this course, students will be able to:						
CO1	Ability to under	stand and apply the principles and technologies of the Semantic Web.					
CO2	Proficiency in cr	eating and querying RDF (Resource Description Framework) data.					
CO3	Skill in using ont	tology languages such as OWL (Web Ontology Language) for knowledge representation.					
CO4	Knowledge of S	emantic Web standards and protocols, including SPARQL for querying RDF data					
CO5	Ability to develo	op and integrate semantic web applications for improved data interoperability and knowledge discovery.					





Refe	rence Books	
1.	<b>A Semantic wel</b> By Grigoris Anto	<b>b Primer (TextBook)</b> oniou and Frank Van Hermelen   MIT Press
2.	Foundations of By Pascal Hitzle	Semantic Web Technologies er, Markus Krötzsch, Sebastian Rudolph,   CRC Press
3.	Semantic Web By John Heblere	programming (TextBook) et.el   Wiley

List of Practical					
1.	Create an XML	Create an XML file defining an article in newspaper.			
2.	Create an XML file containing list of students. Also create stylesheet file to display list in an HTML format.				
3.	Create an XML 1. The entire st	file containing list of students. Using XPath display following information Information of a student with ID No : udent in the sorted order according to their CGPA.			
4.	Study of RDF (R	esource Description Framework)			
5.	Prepare case st	udy for Semantic Web Applications.			

0 A Dean Raj School of Engineering Rai University, Ahmedabad.



Course	Master of Technology (M.Tech.)	Semester - 3		
Type of Course	Core Courses			
Prerequisite	Ensure students have the foundational knowledge and skills required to succeed in the HPC course.			
Course Objective	<b>Irse Objective</b> Equip students with the skills and knowledge necessary to effectively utilize and optimize Hi Performance Computing systems for solving complex computational problems.			

т	Contact Hours)			Ass	essment Scheme			
	Tutorial	Lab	Credit	Theory Marks			Total	
Lecture				SEE	CIA	LAB	Marks	
0	0	10	10	0	0	300	300	

Course Content		<b>T</b> - Teaching Hours   <b>W</b> -	Weig	tage		
Sr. Topics						
1	Dissertation Pr	nase-1 Guidelines To remember		100		
	1. Literature	Review:				
	<ul><li>Objecti</li><li>Conten</li><li>Structu</li></ul>	<b>ve:</b> Develop a comprehensive understanding of existing research related to your topic. <b>t</b> : Summarize key theories, models, and findings; identify gaps in the current knowledge base. <b>re:</b> Introduction, thematic or chronological review, critical analysis, conclusion.				
	2. Problem F	Formulation:				
<ul> <li>Objective: Clearly define the research problem or question.</li> <li>Content: Statement of the problem, justification of significance, specific research questions or hypotheses.</li> <li>Structure: Background, problem statement, importance, research questions or hypotheses.</li> </ul>						
	3. Progress:					
	<ul><li>Objecti</li><li>Conten</li><li>Structu</li></ul>	<b>ve:</b> Document work completed so far. <b>t:</b> Summary of completed activities, key findings, challenges encountered. <b>re:</b> Introduction, description of tasks, results and findings, discussion of challenges.				
	4. Work Plar	1:				
	<ul> <li>Objecti</li> <li>Content</li> <li>Structu</li> </ul>	<b>ve:</b> Outline the remaining work and timeline. <b>t:</b> Detailed plan for remaining tasks, milestones, deadlines, required resources. <b>re:</b> Introduction, list of tasks with deadlines, timeline (e.g., Gantt chart), required resources.				
	Formatting and	d Submission Requirements:				
	Format	: Follow institutional guidelines (font, spacing, margins, etc.).				
	Length:	Ensure sections are thorough but concise.				
	Referen	nces: Properly cite all sources.				
	Submis	sion: Submit by the specified deadline for review.	1 1			
		Total		100		
		Sarbeds				

Dean Raj School of Engineering Rai University. Ahmedabad.



Course	Master of Technology (M.Tech.)	Semester - 4	
Type of Course	Core Courses		
<b>Prerequisite</b> Ensure students have the necessary background to engage effectively with research methodologies and data analysis techniques.			
Course ObjectiveProvide students with a comprehensive understanding of research methodologies, da collection techniques, and preliminary data analysis to effectively conduct and evaluat research.		s, data aluate	

Т	Contact Hours)			Ass	essment Scheme			
	Tutorial	Lab	Credit	Theory Marks			Total	
Lecture				SEE	CIA	LAB	Marks	
0	0	-	20	0	0	400	400	

Cou	rse Content	<b>T</b> - Teaching Hours   <b>W</b>	- Wei	ghtage		
Sr.	Topics		т	W		
1	Guidelines For	Phase-II		100		
	1. Research Methodology:					
	<ul> <li>Objective: Detail the research design and methods used to address the research problem.</li> <li>Content:</li> </ul>					
	• Conten	τ Research design (e.g., qualitative, quantitative, mixed methods) Secondary methods and secondary size				
	°	Data collection techniques (e.g., surveys, interviews, experiments)				
I	0 0	Tools and instruments used (e.g., questionnaires, software) Data analysis methods (e.g., statistical analysis, thematic analysis)				
	2. Data Colle	ection:				
	<ul><li>Objecti</li><li>Conten</li></ul>	<b>ve:</b> Collect data relevant to the research problem using the outlined methods. <b>t</b> :				
	0	Description of the data collection process				
	0 0	Challenges and how they were addressed Ethical considerations				
	3. Prelimina	ry Analysis:				
	<ul> <li>Objecti</li> <li>Conten</li> </ul>	<b>ve:</b> Conduct an initial analysis of the collected data to identify trends, patterns, and insights. <b>t</b> :				
	°	Data cleaning and preparation				
	0	Key findings and observations				
	。 4 Formatting a	nd Submission Requirements:				
	Format	Follow institutional guidelines (font. spacing, margins, etc.).				
	Length:	Ensure sections are thorough but concise.				
	Referen	ices: Properly cite all sources.				
	Submis	sion: Submit by the specified deadline for review.				



Subiect	Syllabus	
00000000	0,	

04070401 - DISSERTATION	I PHA	ASE - II
Total		100

Sal eld Dean Raj School of Engineering Rai University, Ahmedabad.